

# 8 通道 12-位, 80 MSPS 和低功率 ADC

查询样品: ADS5292

### 特性

- 最高采样速率: 80 MSPS/12位
- 高信噪比
  - 在 5 MHz/80 MSPS 时 SNR 为 70-dBFS
  - 在 5 MHz/80 MSPS 并且抽取滤波器=2 时 SNR 为 71.5-dBFS
  - 在 5 MHz/80 MSPS 时 SFD R为 85-dBc
- 低功耗
  - 50 MSPS 时为 48 mW/CH
  - 65 MSPS 时为 54 mW/CH
  - 80 MSPS 时为 66 mW/CH (每通道 2 个LVDS 线束)
- 数字处理块
  - 可编程 **FIR** 抽取滤波器和过度取样以将谐波干 扰降到最低
  - 可编程IIR高通滤波器以将 DC 偏移降至最低
  - 可编程数字增益: 0 dB 至 12 dB
  - 2-或者 4-通道均衡
- 灵活串行化 LVDS 输出:
  - 根据 ADC 采样率,每通道有一个或者两个 LVDS 线束输出线路
  - ADC 输入通道和 LVDS 输出引脚间的可编程映射--简化主板设计
  - 由 **FPGA/**接收器提供的用于确认数据捕捉的多种测试样式
- 内部和外部参考值
- 用于低功耗的 1.8 V 操作
- 低频噪音抑制
- 在1个时钟周期内从6-dB过载中恢复
- 封装方式: 12-mm × 12-mm 80-引脚 QFP

#### 应用范围

- 超声波成像
- 通信应用
- 多通道数据采集

#### 说明

使用 CMOS 处理技术和创新的电路技术,ADS5292 是一款低功率 80 MSPS 8 通道 ADC。 低功耗,高 SNR,低 SFDR,和持续过载恢复使用户能够设计高性能系统。

ADS5292 是一款数字处理块设备,此设备集成了几个可改进系统性能的常用数字功能。 它包括一个数字滤波器模块,此模块具有内置抽取滤波去(具有低通、高通和带通特性)。 抽取率同样由程序控制 (乘 2,乘 4,或者乘 8)。 这使得此设备非常适合窄带应用,在窄带应用中,滤波器可很方便的被用于提升 SNR 和终止谐波,同时减少输出数据率。 此设备包括一个均衡模式,在此模式下,2 通道(或者甚至 4 通道)可以被平均达到负担均衡以提升 SNR。

串行 LVDS 输出减少了接口线路数量并实现最高系统集成。根据 ADC 采样率的不同,来自每个通道 ADC 的数字数据可通过 LVDS 输出线路的一个或者两个线束输出。此两线束接口帮助保持较低的串行数据率,这样即使在高采样率的情况下,也可以使用基于低成本FPGA 的接收器。一个非常独特的功能是允许可编程映射模块允许输入通道和 LVDS 输出引脚间的灵活映射。这有助于大大减少 LVDS 输出路由的复杂性并可能通过减少 PCB 的层数来降低系统主板的成本。

此设备集成了一个内部基准,此基准被调整为与全部设备匹配。 通过内部基准模式可以获得最佳性能。 此设备也可由外部基准驱动。

此器件采用 12 mm × 12 mm 80-引脚 QFP 封装。 它的额定工作温度范围为 -40℃ 至 85℃。 ADS5292 与 ADS5294 引脚和寄存器完全兼容。



Please be aware that an important notice concerning availability, standard warranty, and use in critical applications of Texas Instruments semiconductor products and disclaimers thereto appears at the end of this data sheet.





This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

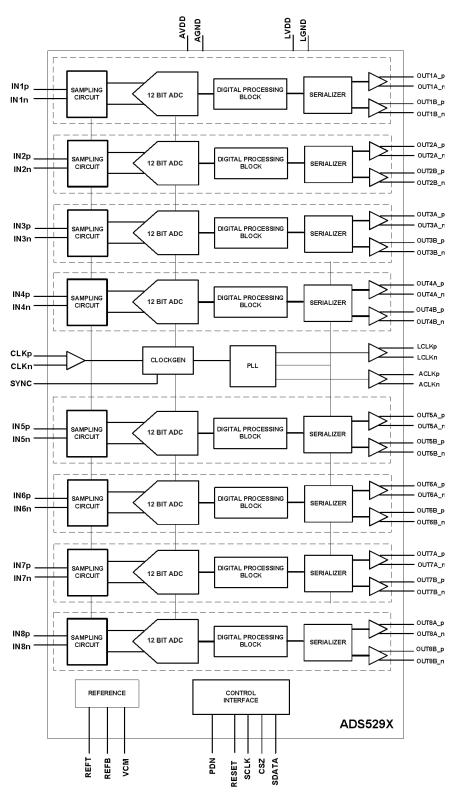
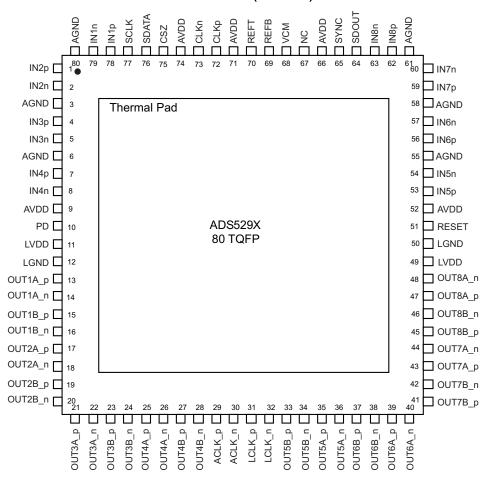


Figure 1. Block Diagram



#### PIN CONFIGURATION

# 80-PIN TQFP WITH THERMAL PAD PFP PACKAGE (TOP VIEW)



#### **PIN FUNCTIONS**

| NUMBER  | PII              | N                    | DESCRIPTION   |  |  |  |  |
|---------|------------------|----------------------|---|--|--|--|--|
| OF PINS | NAME             | NUMBER               | DEGOTIF HON   |  |  |  |  |
| 5       | AVDD             | 9, 52, 66, 71, 74    | Analog power supply, 1.8 V  |  |  |  |  |
| 6       | AGND             | 3, 6, 55, 58, 61, 80 | Analog ground   |  |  |  |  |
| 2       | LVDD             | 11, 49               | Digital and I/O power supply, 1.8V                                  |  |  |  |  |
| 2       | LGND             | 12, 50               | Digital ground  |  |  |  |  |
| 1       | CLKN             | 73                   | Negative differential clock –Tie CLKN to GND for single-ended clock |  |  |  |  |
| 1       | CLKP             | 72                   | Positive differential clock   |  |  |  |  |
| 2       | LCLKP, LCLKN     | 31, 32               | Differential LVDS bit clock (7X)                                    |  |  |  |  |
| 2       | ACLKP, ACLKN     | 29, 30               | Differential LVDS frame clock (1X)                                  |  |  |  |  |
| 2       | IN1P, IN1N       | 78, 79               | Differential input signal, Channel 1                                |  |  |  |  |
| 2       | IN2P, IN2N       | 1, 2                 | Differential input signal, Channel 2                                |  |  |  |  |
| 2       | IN3P, IN3N       | 4, 5                 | Differential input signal, Channel 3                                |  |  |  |  |
| 2       | IN4P, IN4N       | 7, 8                 | Differential input signal, Channel 4                                |  |  |  |  |
| 2       | IN5P, IN5N       | 53, 54               | Differential input signal, Channel 5                                |  |  |  |  |
| 2       | IN6P, IN6N       | 56, 57               | Differential input signal, Channel 6                                |  |  |  |  |
| 2       | IN7P, IN7N       | 59, 60               | Differential input signal, Channel 7                                |  |  |  |  |
| 2       | IN8P, IN8N       | 62, 63               | Differential input signal, Channel 8                                |  |  |  |  |
| 2       | OUT1A_P, OUT1A_N | 13, 14               | Differential LVDS data output, wire 1, channel 1                    |  |  |  |  |



# **PIN FUNCTIONS (continued)**

| NUMBER  | PIN              |        | DECORIDATION   |
|---------|------------------|--------|--|
| OF PINS | NAME             | NUMBER | DESCRIPTION  |
| 2       | OUT1B_P, OUT1B_N | 15, 16 | Differential LVDS data output, wire 2, channel 1   |
| 2       | OUT2A_P, OUT2A_N | 17, 18 | Differential LVDS data output, wire 1, channel 2   |
| 2       | OUT2B_P, OUT2B_N | 19, 20 | Differential LVDS data output, wire 2, channel 2   |
| 2       | OUT3A_P, OUT3A_N | 21, 22 | Differential LVDS data output, wire 1, channel 3   |
| 2       | OUT3B_P, OUT3B_N | 23, 24 | Differential LVDS data output, wire 2, channel 3   |
| 2       | OUT4A_P, OUT4A_N | 25, 26 | Differential LVDS data output, wire 1, channel 4   |
| 2       | OUT4B_P, OUT4B_N | 27, 28 | Differential LVDS data output, wire 2, channel 4   |
| 2       | OUT5A_P, OUT5A_N | 35, 36 | Differential LVDS data output, wire 1, channel 5   |
| 2       | OUT5B_P, OUT5B_N | 33, 34 | Differential LVDS data output, wire 2, channel 5   |
| 2       | OUT6A_P, OUT6A_N | 39, 40 | Differential LVDS data output, wire 1, channel 6   |
| 2       | OUT6B_P, OUT6B_N | 37, 38 | Differential LVDS data output, wire 2, channel 6   |
| 2       | OUT7A_P, OUT7A_N | 43, 44 | Differential LVDS data output, wire 1, channel 7   |
| 2       | OUT7B_P, OUT7B_N | 41, 42 | Differential LVDS data output, wire 2, channel 7   |
| 2       | OUT8A_P, OUT8A_N | 47, 48 | Differential LVDS data output, wire 1, channel 8   |
| 2       | OUT8B_P, OUT8B_N | 45, 46 | Differential LVDS data output, wire 2, channel 8   |
| 1       | PD               | 10     | Power down control input. Active High. The pin has an internal 220-k $\Omega$ pulldown resistor.   |
| 1       | REFB             | 69     | Negative reference input/ output   |
| 1       | REFT             | 70     | Positive reference input/ output   |
| 1       | VCM              | 68     | Common-mode output pin, 0.95 V output. This pin can be configured as the external reference voltage (1.5 V) input pin as well. See Reg 0x42.   |
| 1       | RESET            | 51     | Active HIGH RESET input. The pin has an internal 220-kΩ pulldown resistor.   |
| 1       | SCLK             | 77     | Serial clock input. The pin has an internal 220-k $\Omega$ pulldown resistor.  |
| 1       | SDATA            | 76     | Serial data input. The pin has an internal 220-kΩ pulldown resistor.   |
| 1       | SDOUT            | 64     | Serial data readout. This pin is in the high-impedance state after reset. When the <readout> bit is set, the SDOUT pin becomes active. This is a CMOS digital output running from the AVDD supply.</readout> |
| 1       | CSZ              | 75     | Serial enable chip select – active low digital input   |
| 1       | SYNC             | 65     | Input signal to synchronize channels and chips when used with reduced output data rates. If it is not used, add a $\leq$ 10 K $\Omega$ pull-down resistor.   |
| 1       | NC               | 67     | No Connection. Must leave floated  |



# ABSOLUTE MAXIMUM RATINGS(1)

over operating free-air temperature range (unless otherwise noted)

|   |  |      | VALUE              | UNIT |
|---|--|------|--------------------|------|
|   |  | MIN  | MAX                |      |
| Supply voltage                              | AVDD   | -0.3 | 2.2                | V    |
|   | LVDD   | -0.3 | 2.2                | V    |
| Voltage                                     | between AGND and LGND  | -0.3 | 0.3                | V    |
|   | at analog inputs   | -0.3 | min[2.2, AVDD+0.3] | V    |
|   | at digital inputs, CLKN, CLKP <sup>(2)</sup> , RESET, SCLK, SDATA, CSZ | -0.3 | min[2.2, AVDD+0.3] | V    |
|   | at digital outputs   | -0.3 | min[2.2,LVDD+0.3]  | V    |
| Maximum juncti                              | on temperature (T <sub>J</sub> ), any condition                        |      | 105                | °C   |
| Storage temper                              | ature range  | -55  | 150                | °C   |
| Operating temp                              | erature range  | -40  | 85                 | °C   |
| ECD Datin an                                | Human Body Model (HBM)   |      | 2000               | V    |
| Storage tempera Operating tempe ESD Ratings | Charged Device Model (CDM)   |      | 500                | V    |

<sup>(1)</sup> Stresses above those listed under absolute maximum ratings may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied Exposure to absolute maximum rated conditions for extended periods may degrade device reliability.

#### THERMAL INFORMATION

|                  | TUEDMAL METDIO(1)                            | ADS5292       | LINUTO |
|------------------|--|---------------|--------|
|                  | THERMAL METRIC <sup>(1)</sup>                | PFP (80 PINS) | UNITS  |
| $\theta_{JA}$    | Junction-to-ambient thermal resistance       | 30.8          |        |
| $\theta_{JCtop}$ | Junction-to-case (top) thermal resistance    | 6.3           |        |
| $\theta_{JB}$    | Junction-to-board thermal resistance         | 8.3           | °C/W   |
| ΨЈТ              | Junction-to-top characterization parameter   | 0.2           | 10/00  |
| ΨЈВ              | Junction-to-board characterization parameter | 8.2           |        |
| $\theta_{JCbot}$ | Junction-to-case (bottom) thermal resistance | 0.3           |        |

(1) For more information about traditional and new thermal metrics, see the IC Package Thermal Metrics application report, SPRA953.

<sup>(2)</sup> When AVDD is turned off, it is recommended to switch off the input clock (or ensure the voltage on CLKP, CLKN is < |0.3V|. This prevents the ESD protection diodes at the clock input pins from turning on.



# **RECOMMENDED OPERATING CONDITIONS**

|                   |   |                             | MIN | TYP                | MAX | UNIT     |
|-------------------|---|-----------------------------|-----|--------------------|-----|----------|
| SUPPL             | JES   |                             | ·   |                    | ·   |          |
| AVDD              | Analog supply voltage   |                             | 1.7 | 1.8                | 1.9 | V        |
| LVDD              | Digital supply voltage  |                             | 1.7 | 1.8                | 1.9 | V        |
| ANALO             | OG INPUTS / OUTPUTS   |                             | ·   |                    |     |          |
|                   | Differential input voltage range  |                             |     | 2                  |     | $V_{PP}$ |
|                   | Input common-mode voltage   |                             |     | 0.95±0.05          |     | V        |
| $REF_T$           | External reference mode   |                             |     | 1.45               |     | V        |
| REFB              | External reference mode   |                             |     | 0.45               |     | V        |
| VCM               | External Reference mode Input   |                             |     | 1.5                |     | V        |
|                   | Common-mode voltage output  |                             |     | 0.95               |     | V        |
|                   | Maximum Input Frequency (1)   | 2 V <sub>PP</sub> amplitude |     | 80                 |     | MHz      |
| CLOCK             | (INPUTS   |                             |     |                    | •   |          |
|                   | ADC Clock input sample rate   |                             | 10  |                    | 80  | MSPS     |
|                   |   | Sine wave, AC-coupled       | 0.2 | 1.5                |     |          |
|                   | Input Clock amplitude differential ( $V_{(CLKP)}$ - $V_{(CLKN)}$ ) peak-to-peak | LVPECL, AC-coupled          | 0.2 | 1.6                |     | $V_{PP}$ |
|                   | V(CLKN)) peak to peak   | LVDS, AC-coupled            | 0.2 | 0.7                |     |          |
| $V_{IL}$          | Innut Clark CMCC single anded ()/   | •                           |     | <0.3               |     | V        |
| $V_{IH}$          | Input Clock CMOS single-ended (V <sub>(CLKP)</sub> )                            |                             |     | >1.5               |     | V        |
|                   | Input clock duty cycle  |                             | 35% | 50%                | 65% |          |
| DIGITA            | AL OUTPUTS  |                             | ·   |                    |     |          |
|                   | ACLKP and ACLKN outputs (LVDS), 1-wire  | interface                   |     | 1x (sample rate)   |     | MSPS     |
|                   | LCLKP and LCLKN outputs (LVDS), 1-wire i  | nterface                    |     | 6x (sample rate)   |     | MSPS     |
|                   | ACLKP and ACLKN outputs (LVDS), 2-wire  | interface                   | C   | 0.5x (sample rate) |     | MSPS     |
|                   | LCLKP and LCLKN outputs (LVDS), 2-wire i  | nterface                    |     | 3x (sample rate)   |     | MSPS     |
|                   | Maximum data rate, 2-wire interface   |                             |     | 480                |     | MSPS     |
|                   | Maximum data rate, 1-wire interface   |                             |     | 960                |     | MSPS     |
| $C_{LOAD}$        | Maximum external capacitance from each or                                       | utput pin to LGND           |     | 5                  |     | pF       |
| R <sub>LOAD</sub> | Differential load resistance between the LVD                                    | S output pairs              |     | 100                |     | Ω        |
| T <sub>A</sub>    | Operating free-air temperature  |                             | -40 |                    | 85  | °C       |

<sup>(1)</sup> See the Large and Small Signal Input Bandwidth section.



## **ELECTRICAL CHARACTERISTICS DYNAMIC PERFORMANCE**

Typical values are at 25°C, AVDD = 1.8V, LVDD = 1.8V, 50% clock duty cycle, -1dBFS differential analog input, 12Bit/80 MSPS, ADC is configured in internal reference mode (unless otherwise noted). MIN and MAX values are across the full temperature range  $T_{MIN} = -40$ °C to  $T_{MAX} = 85$ °C, AVDD = 1.8 V, LVDD = 1.8 V.

|                    | PARAMETERS  | CONDITIONS   |              | MIN  | TYP      | MAX   | UNITS       |
|--------------------|---|--|--------------|------|----------|-------|-------------|
| AC PERI            | FORMANCE  |  |              |      |          |       |             |
|                    |   | f <sub>in</sub> = 5 MHz, 80 MSPS. 14 bits mode   |              |      | 72       |       |             |
|                    |   | f <sub>in</sub> = 5 MHz, 80 MSPS   | 67.5         | 70   |          |       |             |
| SNR                | Signal-to-noise ratio                                 | f <sub>in</sub> = 30 MHz, 80 MSPS  |              | 69.8 |          | dBFS  |             |
|                    |   | f <sub>in</sub> = 5 MHz, 80 MSPS, Decimation filter=2  |              | 71.5 |          |       |             |
|                    | Signal-to-noise and distortion                        | f <sub>in</sub> = 5 MHz, 80 MSPS   |              |      | 69.8     |       |             |
| SINAD              | ratio   | f <sub>in</sub> = 30 MHz, 80 MSPS  |              |      | 69.3     |       | dBFS        |
| ENOB               | Effective number of bits                              | f <sub>in</sub> = 5 MHz  |              | 11.3 |          | LSB   |             |
| DNL                | Differential nonlinearity                             | f <sub>in</sub> = 5 MHz  |              | -0.8 | ±0.05    | 0.8   | LSB         |
| INL                | Integral nonlinearity                                 | f <sub>in</sub> = 5 MHz  |              |      | 0.4      | 1     | LSB         |
|                    | ograoay   | f <sub>in</sub> = 5 MHz  |              | 72.5 | 85       | •     | 102         |
| SFDR               | Spurious-free dynamic range                           | f <sub>in</sub> = 30 MHz   |              | 72.0 | 80       |       | dBc         |
|                    |   | f <sub>in</sub> = 5 MHz  |              |      |          |       |             |
| THD                | Total harmonic distortion                             | f <sub>in</sub> = 30 MHz   |              |      |          |       |             |
|                    |   | f <sub>in</sub> = 5 MHz  |              | 72.5 | 78<br>88 |       |             |
| HD2                | Second-harmonic distortion                            | f <sub>in</sub> = 30 MHz   |              | 72.0 | 80       |       | dBc         |
|                    |   | f <sub>in</sub> = 5 MHz  |              | 72.5 | 85       |       |             |
| HD3                | Third-harmonic distortion                             | f <sub>in</sub> = 30 MHz   | 72.0         | 78.5 |          | dBc   |             |
|                    |   | f <sub>in</sub> = 5 MHz  |              | 91   |          |       |             |
|                    | Worst spur excluding HD2, HD3                         | f <sub>in</sub> = 30 MHz   |              |      | 83       |       | dBc         |
|                    | World open excitating 1152, 1150                      | f <sub>in</sub> = 65 MHz   |              |      | 76       |       | abo         |
| IMD3               | Intermodualtion distortion                            | $f_{in}$ = 65 MHz at -7 dBFS, $f_2$ = 10 MHz at -7 dBFS  |              |      | 82       |       | dBc         |
| IIIIDO             | Overload recovery                                     | Recovery to within 1% of full scale value for 6-dB   |              | 1    |          | Clock |             |
|                    |   | input  |              |      |          |       | Cycle       |
| XTALK              | Cross-talk  | f <sub>in</sub> = 10 MHz; V <sub>OUT</sub> = -1 dBFS signal applied on aggressor channel no signal applied on victim | far channel  |      | 90       |       | dB          |
|                    |   | channel  | near channel |      | 85       |       |             |
|                    | Phase noise   | 5 MHz, 1 kHz off carrier   |              |      | -138     |       | dBc/Hz      |
| ANALOG             | G INPUT/OUTPUT  |  |              |      |          |       |             |
|                    | Differential input voltage range (0-dB gain)          |  |              |      | 2        |       | Vpp         |
| Rin                | Differential Input Resistance                         | At DC  |              |      | 2        |       | kΩ          |
| Cin                | Differential Input Capacitance                        | At DC  |              |      | 2.2      |       | pF          |
|                    | Analog input bandwidth                                | With a 50 Ω source impedance   |              |      | 550      |       | MHz         |
|                    | Analog input common-mode current (per input pin)      |  |              |      | 1.6      |       | μΑ/MSP<br>S |
|                    | VCM common-mode output voltage                        |  |              |      | 0.95     |       | V           |
|                    | VCM output current capability                         |  |              |      | 5        |       | mA          |
| DC ACC             |   |  |              |      |          |       |             |
|                    | Offset error  | Across devices and across channels within a device   | ce           | -20  |          | 20    | mV          |
|                    | Temperature coefficient of offset error               |  |              |      | <0.01    |       | mV/°C       |
| E <sub>GREF</sub>  | Gain error due to internal reference inaccuracy alone |  |              | -2   |          | 2     | %FS         |
| E <sub>GCHAN</sub> | Gain error of channel alone                           |  |              |      | 0.5      |       | %FS         |
|                    | Temperature coefficent of E <sub>GCHAN</sub>          |  |              |      | <0.01    |       | %FS/°C      |
|                    | COLINIA   |  |              |      |          |       |             |



# **ELECTRICAL CHARACTERISTICS DYNAMIC PERFORMANCE (continued)**

Typical values are at 25°C, AVDD = 1.8V, LVDD = 1.8V, 50% clock duty cycle, -1dBFS differential analog input, 12Bit/80 MSPS, ADC is configured in internal reference mode (unless otherwise noted). MIN and MAX values are across the full temperature range  $T_{MIN} = -40$ °C to  $T_{MAX} = 85$ °C, AVDD = 1.8 V, LVDD = 1.8 V.

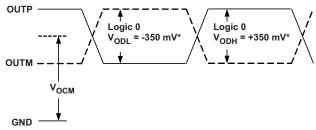
| PARAMETERS   | CONDITIONS   | MIN T | YP MA | UNITS   |
|--|--|-------|-------|---------|
| POWER SUPPLY   |  |       |       |         |
|  | 80 MSPS/12-Bit, 2-wire LVDS  |       | 66    |         |
| Dower consumption  | 50 MSPS/12 Bit, 1-wire LVDS  |       | 48    | \\/\C   |
| Power consumption  | 40 MSPS/12 Bit, 1-wire LVDS  |       | 43    | mW/CH   |
|  | 80 MSPS/12 Bit, 1-wire decimation filter = 2, 1-wire LVDS                      |       | 87    |         |
|  | 80 MSPS, 12 Bit  | 1     | 82 20 | 6       |
| AVDD   | 65 MSPS, 12 Bit  | 1     | 62    | mA      |
|  | 40 MSPS, 12 Bit  | 1     | 30    |         |
|  | 80 MSPS/12-Bit, 2-wire LVDS  | 1     | 12 12 | 5       |
|  | 50 MSPS/12 Bit,1-wire LVDS   |       | 67    |         |
| LVDD   | 40 MSPS/12 Bit,1-wire LVDS   |       | 61    | mA      |
|  | 80 MSPS/12 Bit, Decimation filter = 2,<br>1-wire LVDS                          | 1     | 98    |         |
| Daniel da | Partial power down, 80MHz, 2-wire LVDS   | 1     | 75    | \0/     |
| Power-down power consumption   | Complete power down  |       | 5     | mW<br>O |
| Power supply modulation ratio  | Carrier = 5 MHz, f <sub>N</sub> = 10 kHz at 50 mV <sub>PP</sub> signal on AVDD |       | 30    | dBc     |
| Power supply rejection ratio   | AC power supply rejection ratio f = 10 kHz                                     |       | 55    | dBc     |



## **DIGITAL CHARACTERISTICS**

The DC specifications refer to the condition where the digital outputs are not switching, but are permanently at a valid logic level 0 or 1. AVDD = 1.8V, LVDD = 1.8V

|                  | PARAMETERS                             | CONDITION   | MIN  | TYP   | MAX  | UNITS |
|------------------|--|---|------|-------|------|-------|
| DIGITA           | AL INPUTS/OUTPUTS                      |   |      |       |      |       |
| V <sub>IH</sub>  | Logic high input voltage               | All digital inputs support 1.8-V and 3.3-V CMOS logic levels. | 1.3  |       |      | V     |
| $V_{IL}$         | Logic low input voltage                |   |      |       | 0.4  | V     |
| I <sub>IH</sub>  | Logic high input current               | V <sub>HIGH</sub> = 1.8 V                                     |      | 6     |      | μΑ    |
| I <sub>IL</sub>  | Logic low input current                | V <sub>LOW</sub> = 0 V  |      | <0.1  |      | μΑ    |
| V <sub>OH</sub>  | Logic high output voltage              |   | AVI  | D-0.1 |      | V     |
| V <sub>OL</sub>  | Logic low output voltage               |   |      | 0.2   |      | V     |
| LVDS             | OUTPUTS                                |   |      |       |      |       |
| V <sub>ODH</sub> | High-level output differential voltage | 100 Ω external termination                                    | 240  | 350   | 405  | mV    |
| V <sub>ODL</sub> | Low-level output differential voltage  | 100 Ω external termination                                    | -240 | -350  | -405 | mV    |
| $V_{OCM}$        | Output common-mode voltage             |   | 900  | 1100  | 1300 | mV    |



\*With external 100- $\Omega$  termination

Figure 2. LVDS Output Voltage Levels



# TIMING REQUIREMENTS(1)(2)(3)

Typical values are at 25°C, AVDD = 1.8 V, LVDD = 1.8 V, sampling frequency = 80 MSPS, 12-bit, sine-wave input clock = 1.5-Vpp clock amplitude,  $C_{LOAD}$  = 5 pF,  $R_{LOAD}$  = 100  $\Omega$ , unless otherwise noted. MIN and MAX values are across the full temperature range  $T_{MIN}$  = -40°C to  $T_{MAX}$  = 85°C, AVDD = 1.8 V, LVDD = 1.7 V to 1.9 V.

|                      | PARAMETERS                        | CONDITIONS  | MIN  | TYP                        | MAX | UNITS        |
|----------------------|-----------------------------------|---|------|----------------------------|-----|--------------|
| t <sub>a</sub>       | Aperture delay                    | The delay in time between the rising edge of the input sampling clock and the actual time at which the sampling occurs  |      | 4                          |     | ns           |
|                      | Aperture delay variation          | Across channels within the same device  |      | ±175                       |     | ps           |
|                      |                                   | Across devices at same temperature and LVDD supply voltage  |      | 2.5                        |     | ns           |
| t <sub>j</sub>       | Aperture jitter RMS               |   |      | 320                        |     | fs rms       |
| t <sub>d</sub>       | Data latency                      | 1-wire LVDS output interface  |      | 11                         |     | Clock cycles |
|                      |                                   | 2-wire LVDS output interface  |      | 15                         |     | Clock cycles |
| t <sub>SU</sub>      | Data setup time                   | 80 MSPS, 2 wire LVDS, 6x serialization  | 0.25 | 0.63                       |     | ns           |
| t <sub>H</sub>       | Data hold time                    | 80 MSPS, 2 wire LVDS, 6x serialization  | 0.65 | 1                          |     | ns           |
| t <sub>PROG</sub>    | Clock propagation delay           | Input clock rising edge(zero cross) to frame clock rising edge(zero cross)  |      | See Table 1 and<br>Table 2 |     | ns           |
| 1100                 | Variation of t <sub>PROG</sub>    | Between two devices under the same conditions   |      | ±0.75                      |     | ns           |
|                      | LVDS bit clock duty cycle         |   |      | 50%                        |     |              |
|                      | Bit clock cycle-to-cycle jitter   |   |      | 40                         |     | ps rms       |
|                      | Frame clock cycle-to-cycle jitter |   |      | 70                         |     | ps rms       |
| t <sub>RISE</sub>    | Data rise time                    | Rise time is from -100mV to +100mV  |      | 0.2                        |     | ns           |
| t <sub>FALL</sub>    | Data fall time                    | Fall time is from +100mV to -100mV  |      | 0.2                        |     | ns           |
| t <sub>CLKRISE</sub> | Output clock rise time            | Rise time is from -100mV to +100mV  |      | 0.18                       |     | ns           |
| t <sub>CLKFALL</sub> | Output clock fall time            | Fall time is from +100mV to -100mV  |      | 0.16                       |     | ns           |
| t <sub>WAKE</sub>    | Wake-up Time                      | Time to valid data after coming out of COMPLETE POWER-DOWN mode   |      | 100                        |     | μs           |
|                      |                                   | Time to valid data after coming out of PARTIAL POWER-<br>DOWN mode (with clock continuing to run during power-<br>down) |      | 5                          |     | μs           |

<sup>(1)</sup> Timing parameters are ensured by design and characterization and not tested in production.

<sup>(2)</sup> Measurements are done with a transmission line of 100-Ω characteristic impedance between the device and the load. Setup and hold time specifications take into account the effect of jitter on the output data and clock.

<sup>(3)</sup> Data valid refers to logic HIGH of 100 mV and logic LOW of -100 mV.



# Table 1. LVDS Timing at Different Sampling Frequencies - 2 Wire Interface, 5x Serialization<sup>(1)</sup>

| LVDS Output Rate (MSPS) | Setu   | p Time (t <sub>s</sub> | <sub>su</sub> ), ns | Но   | old Time (t <sub>H</sub> ) | , ns | t <sub>PROG</sub>  | $_{3} = (11/12) \times T + t_{c}$ | <sub>lelay</sub> , ns <sup>(2)</sup> |  |
|-------------------------|--|------------------------|---------------------|--|----------------------------|------|--|-----------------------------------|--------------------------------------|--|
| Fs( 1/T)                | Data Valid to Zero-<br>Crossing of LCLKP<br>(both edges) |                        |                     | Zero-Crossing of LCLKP to<br>Data Becoming Invalid<br>(both edges) |                            |      | t <sub>PROG</sub> = delay from Input clock zero-cros<br>rising edge to frame clock zero cross risi<br>edge |                                   |                                      |  |
|                         | MIN  | TYP                    | MAX                 | MIN  | TYP                        | MAX  | MIN  | TYP                               | MAX                                  |  |
| 80                      | 0.25   | 0.63                   |                     | 0.65   | 1                          |      |  | 8.6                               |                                      |  |
| 65                      | 0.42   | 0.8                    |                     | 1  | 1.3                        |      |  | 8.6                               |                                      |  |
| 50                      | 0.85   | 1.1                    |                     | 1.4  | 1.7                        |      |  | 8.6                               |                                      |  |
| 40                      | 1.2  | 1.5                    |                     | 1.8  | 2.1                        |      |  | 8.6                               |                                      |  |
| 30                      | 2.1  | 2.4                    |                     | 2.3  | 2.6                        |      |  | 8.6                               |                                      |  |
| 20                      | 3.5  | 3.8                    |                     | 3.7  | 4                          |      |  | 8.6                               |                                      |  |
| 10                      | 7.7  | 8                      |                     | 7.8  | 8.4                        |      |  | 8.6                               |                                      |  |

Bit clock and Frame clock jitter has been included in the Setup and hold timing.

# Table 2. LVDS Timing at Different Sampling Frequencies - 1 Wire Interface, 12x Serialization<sup>(1)</sup>

| LVDS Output Rate (MSPS) | Setup Time ( $t_{su}$ ), ns Hold Time ( $t_H$ ), ns $t_{PROG} = (9/12) \times T + t_{delay}$ , $t_{PROG} = (9/12) \times T + t_{delay}$ |                                |      |      |   |        | <sub>lay</sub> , ns <sup>(2)</sup> |   |     |
|-------------------------|---|--------------------------------|------|------|---|--------|------------------------------------|---|-----|
| Fs (1/T)                | Cros  | Valid to<br>sing of Looth edge | CLKP | Data | ossing of Lo<br>Becoming I<br>(both edges | nvalid |                                    | ay from Input clo<br>to frame clock ze<br>edge) |     |
|                         | MIN   | TYP                            | MAX  | MIN  | TYP                                       | MAX    | MIN TYP                            |   | MAX |
| 65                      | 0.22  | 0.35                           |      | 0.21 | 0.38                                      |        |                                    | 9   |     |
| 50                      | 0.38  | 0.6                            |      | 0.45 | 0.6                                       |        |                                    | 9   |     |
| 40                      | 0.4   | 0.7                            |      | 0.7  | 1   |        |                                    | 9   |     |
| 25                      | 1   | 1.3                            |      | 1.4  | 1.7                                       |        | 9                                  |   |     |
| 10                      | 10 3.6 3.9  |                                |      | 3.7  | 4   |        |                                    | 9   |     |

<sup>(1)</sup> Bit clock and Frame clock jitter has been included in the Setup and hold timing. (2) Values below correspond to  $t_{delay}$ , NOT  $t_{PROG}$ 

Values below correspond to t<sub>delay</sub>, NOT t<sub>PROG</sub>



# **LVDS TIMING DIAGRAM**

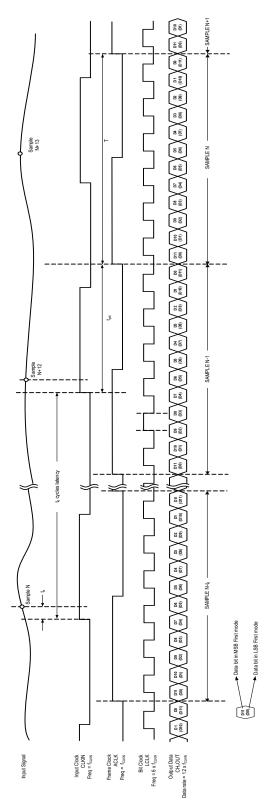


Figure 3. 12-bit 2 wire LVDS Timing Diagram



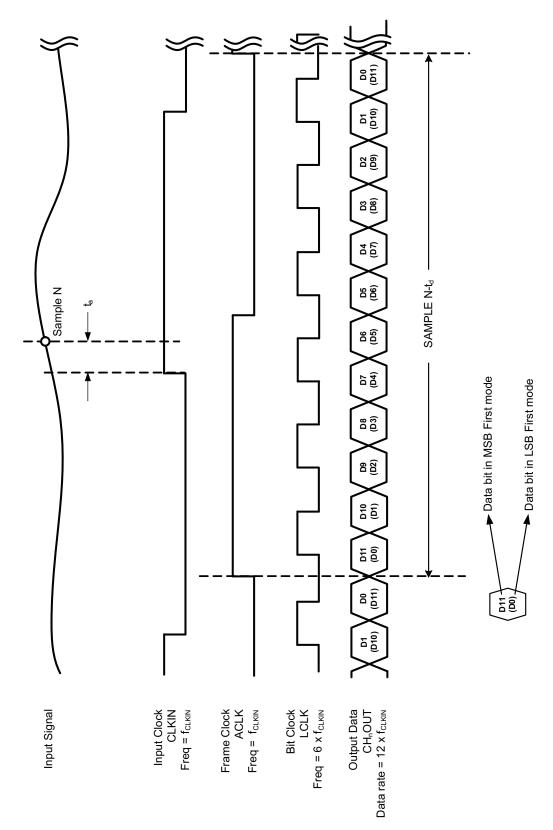


Figure 4. Timing Diagram



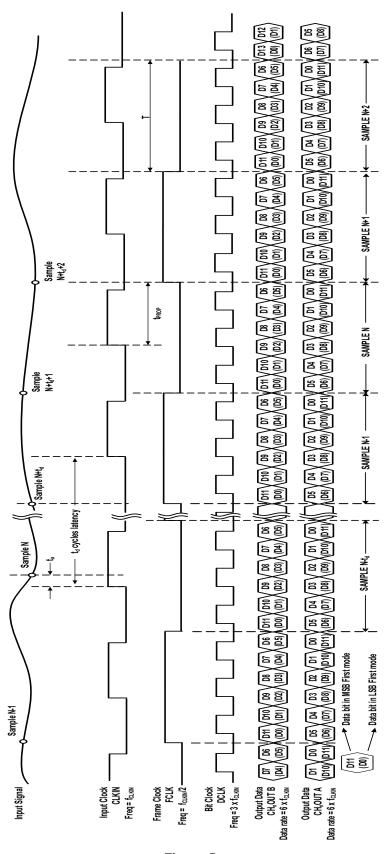


Figure 5.



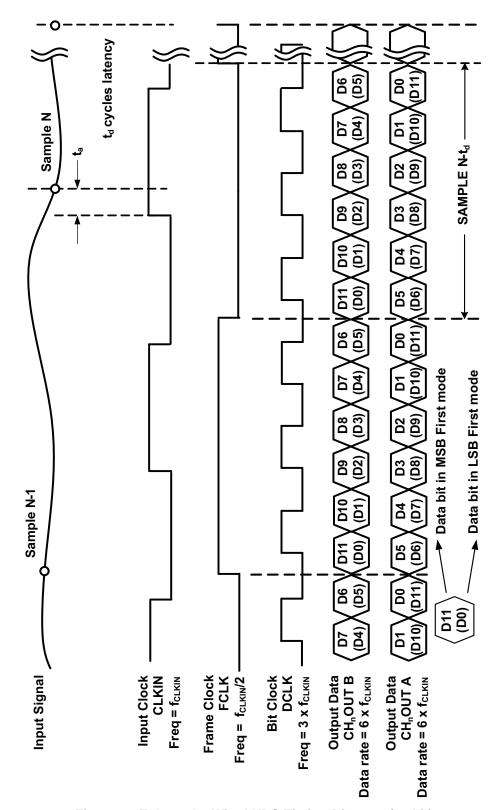


Figure 6. Enlarged 2 Wire LVDS Timing Diagram (12 bit)



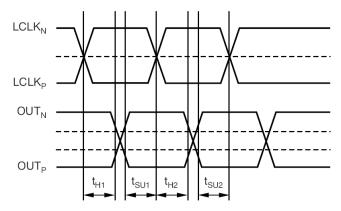


Figure 7. Definition of Setup and Hold Times  $t_{SU} = min(t_{SU1}, t_{SU2}); t_H = min(t_{H1}, t_{H2})$ 



#### TYPICAL CHARACTERISTICS

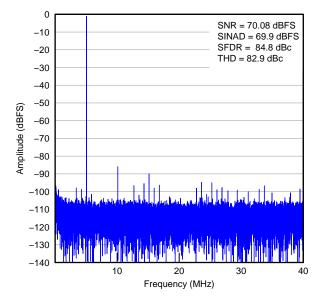


Figure 8. FFT for 5 MHz Input Signal, Sample Rate = 80 MSPS

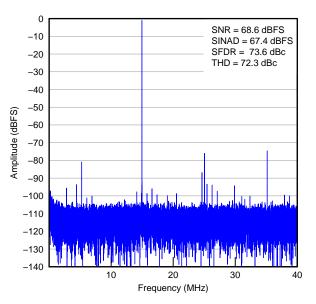


Figure 10. FFT for 65 MHz Input Signal, Sample Rate = 80 MSPS

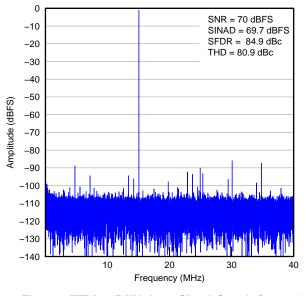


Figure 9. FFT for 15 MHz Input Signal, Sample Rate = 80 MSPS

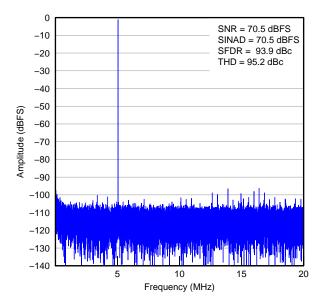


Figure 11. FFT for 5 MHz Input Signal, Sample Rate = 40 MSPS



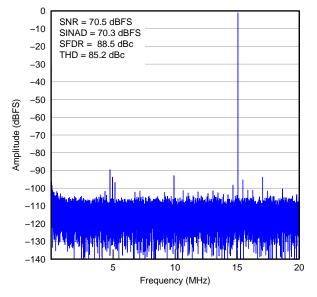


Figure 12. FFT for 15 MHz Input Signal, Sample Rate = 40 MSPS

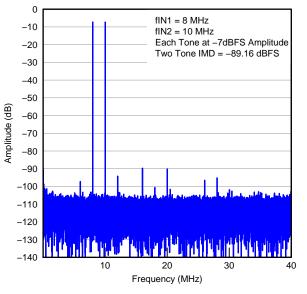


Figure 14. FFT with Two Tone Signal

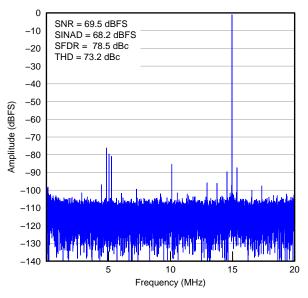


Figure 13. FFT for 65 MHz Input Signal, Sample Rate = 40 MSPS

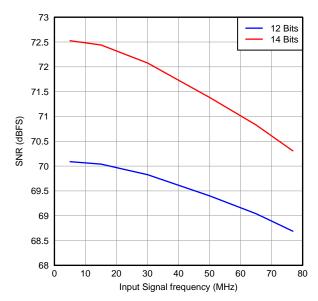


Figure 15. Signal-to-Noise Ratio Across Input Signal Frequency



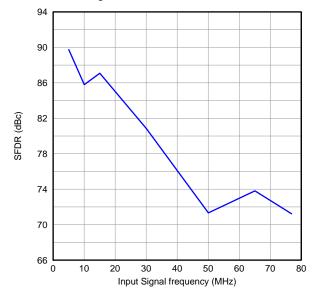


Figure 16. Spurious-Free Dynamic Range

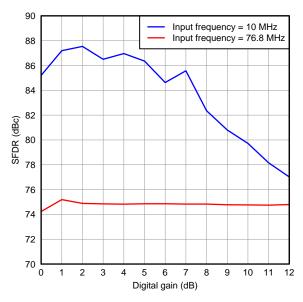


Figure 18. Spurious-Free Dynamic Range vs. Digital Gain

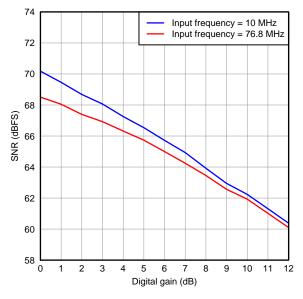


Figure 17. Signal-to-Noise Ratio vs. Digital Gain

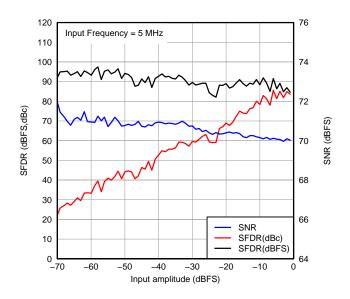
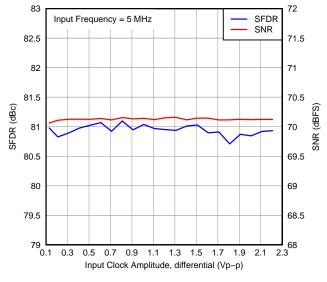


Figure 19. Performance vs. Input Amplitude





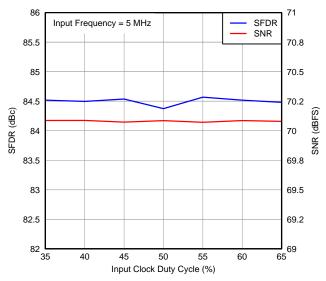
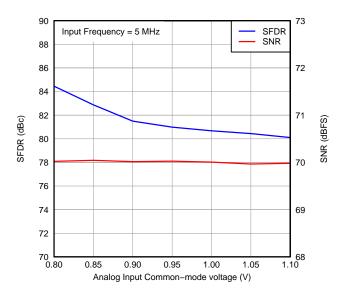


Figure 20. Performance vs. Clock Input Amplitudes

Figure 21. Performance vs. Input Clock Duty Cycle



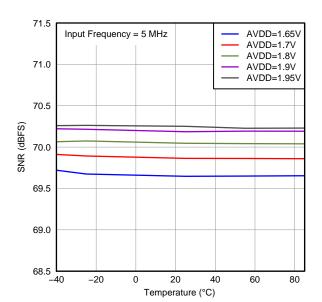


Figure 22. Performance vs. Input VCM

Figure 23. Signal-to-Noise Ratio Across AVDD and Temperature



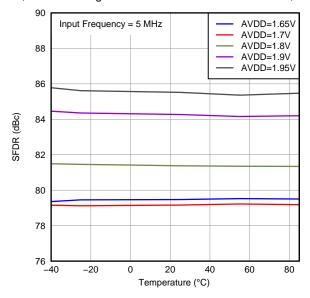


Figure 24. Spurious-Free Dynamic Range Across AVDD and Temperature

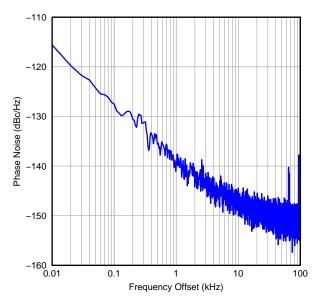


Figure 26. Phase Noise for 5 MHz Input Signal, Sample rate = 80 MSPS

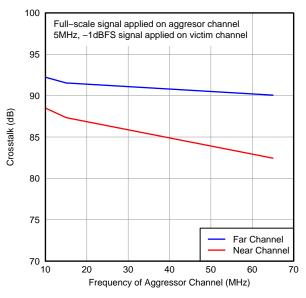


Figure 25. Crosstalk vs. Frequency

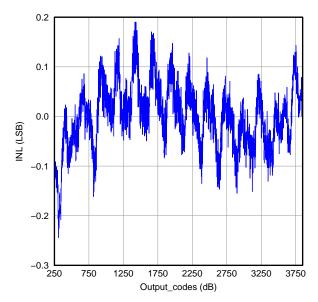


Figure 27. Integral Non-Linearity



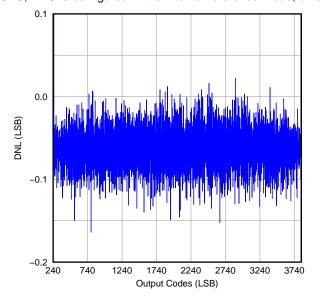


Figure 28. Differential Non-Linearity

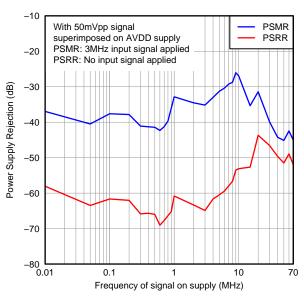


Figure 30. PSRR and PSMR Across Frequency

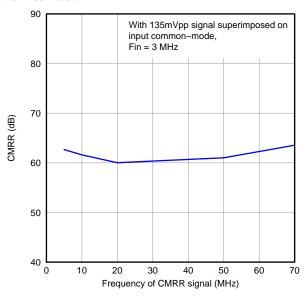


Figure 29. CMRR Across Frequency

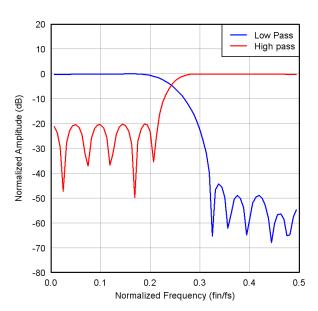


Figure 31. Filter Response, Decimate by 2



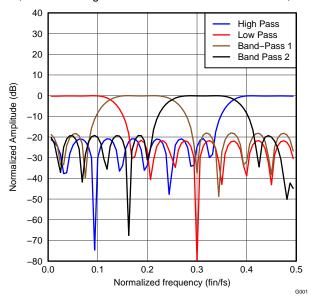


Figure 32. Filter Response, Decimate by 4

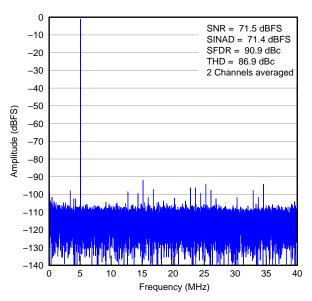


Figure 34. FFT for 5 MHz Input Signal, Sample Rate = 80 MSPS by Averaging 2 Channels

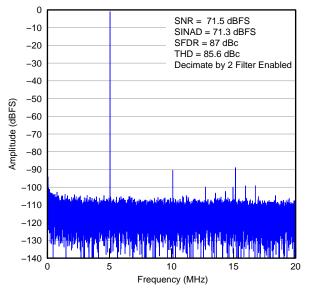


Figure 33. FFT for 5 MHz Input Signal, Sample Rate = 80 MSPS with Decimation Filter = 2

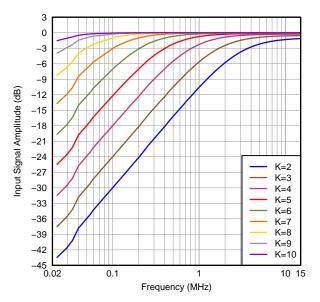


Figure 35. Digital High-Pass Filter Response



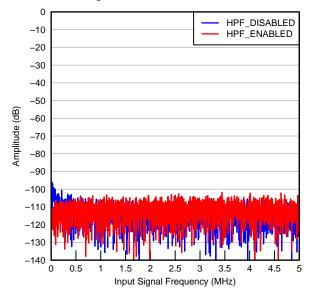


Figure 36. FFT with HPF Enabled and Disabled, No Signal

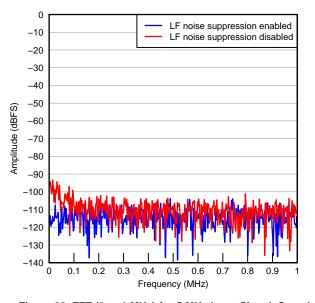


Figure 38. FFT (0 to 1 MHz) for 5 MHz Input Signal, Sample Rate = 80 MSPS with Low Frequency Noise Suppression Enabled

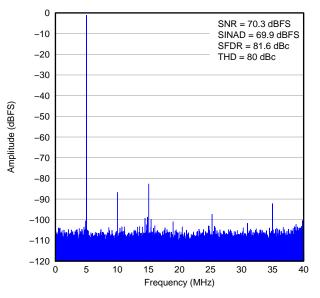


Figure 37. FFT (Full-Band) for 5 MHz Input Signal, Sample Rate = 80 MSPS with Low Frequency Noise Suppression Enabled

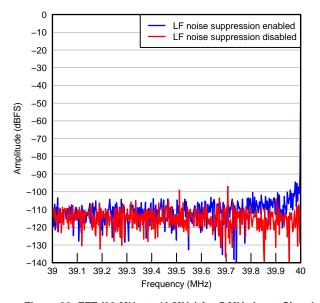


Figure 39. FFT (39 MHz to 40 MHz) for 5 MHz Input Signal, Sample Rate = 80 MSPS with Low Frequency Noise Suppression Enabled



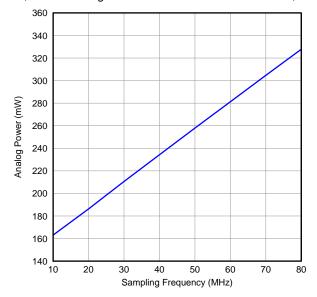


Figure 40. Power Consumption on Analog Supply

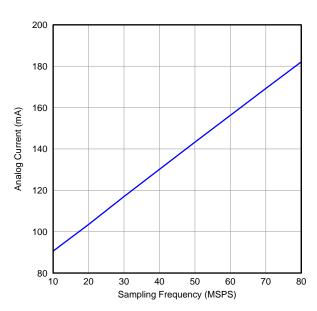


Figure 42. Power Consumption on Analog Supply

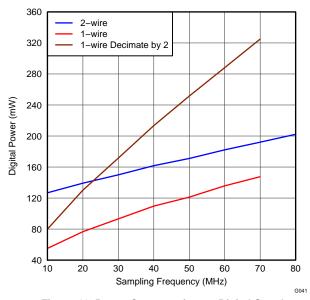


Figure 41. Power Consumption on Digital Supply

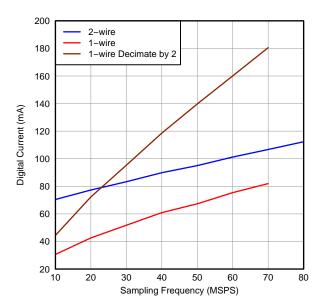


Figure 43. Power Consumption on Digital Supply



#### SERIAL INTERFACE

ADS5292 has a set of internal registers that can be accessed by the serial interface formed by pins  $\overline{\text{CS}}$  (Serial interface Enable – Active Low), SCLK (Serial Interface Clock) and SDATA (Serial Interface Data).

When  $\overline{CS}$  is low.

- · Serial shift of bits into the device is enabled.
- Serial data (SDATA) is latched at every rising edge of SCLK.
- SDATA is loaded into the register at every 24<sup>th</sup> SCLK rising edge

If the word length exceeds a multiple of 24 bits, the excess bits are ignored. Data can be loaded in multiples of 24-bit words within a single active CS pulse. The first eight bits form the register address & the remaining 16 bits the register data. The interface can work with SCLK frequencies from 15 MHz down to very low speeds (few Hertz) and also with non-50% SCLK duty cycle.

## **Register Initialization**

After power-up, the internal registers must be initialized to the respective default values. Initialization can be done in one of two ways:

- 1. Through a hardware reset, by applying a high pulse on the RESET pin; or
- 2. Through a software reset; using the serial interface, set the RST bit high. Setting this bit initializes the internal registers to the respective default values and then self-resets the bit low. In this case, the RESET pin stays low (inactive).

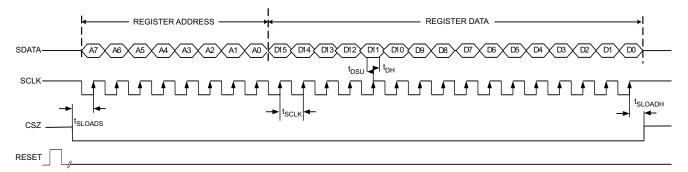


Figure 44. Serial Interface Timing

#### SERIAL INTERFACE TIMING CHARACTERISTICS

Typical values at 25°C, MIN and MAX values across the full temperature range  $T_{MIN} = -40$ °C to  $T_{MAX} = 85$ °C, AVDD = 1.8 V, LVDD = 1.8 V, unless otherwise noted.

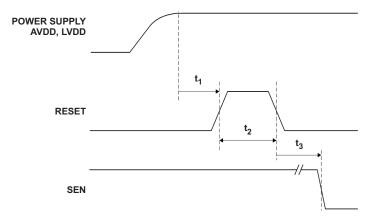
|                     | PARAMETER                                | MIN  | TYP | MAX | UNIT |
|---------------------|--|------|-----|-----|------|
| f <sub>SCLK</sub>   | SCLK frequency (= 1/ t <sub>SCLK</sub> ) | > DC |     | 15  | MHz  |
| t <sub>SLOADS</sub> | CS to SCLK setup time                    | 33   |     |     | ns   |
| t <sub>SLOADH</sub> | SCLK to CS hold time                     | 33   |     |     | ns   |
| t <sub>DS</sub>     | SDATA setup time                         | 33   |     |     | ns   |
| t <sub>DH</sub>     | SDATA hold time                          | 33   |     |     | ns   |



## **RESET TIMING**

Typical values at 25°C, MIN and MAX values across the full temperature range  $T_{MIN} = -40$ °C to  $T_{MAX} = 85$ °C (unless otherwise noted)

|                | PARAMETER            | TEST CONDITIONS  | MIN | TYP | MAX | UNIT |
|----------------|----------------------|--|-----|-----|-----|------|
| t <sub>1</sub> | Power-on delay       | Delay from power up of AVDD and LVDD to RESET pulse active |     | 1   |     | ms   |
| $t_2$          | Reset pulse duration | Pulse duration of active RESET signal                      | 50  |     |     | ns   |
| t <sub>3</sub> | Register write delay | Delay from RESET disable to CS active                      |     | 100 |     | ns   |



NOTE: A high-going pulse on RESET pin is required in serial interface mode in case of initialization through hardware reset. For parallel interface operation, RESET has to be tied permanently HIGH.

Figure 45. Reset Timing Diagram



#### Serial Register Readout

The device includes a mode where the contents of the internal registers can be read back on SDOUT pin. This may be useful as a diagnostic check to verify the serial interface communication between the external controller and the ADC.

By default, after power up and device reset, the SDOUT pin is in the high-impedance state. When the readout mode is enabled using the register bit <READOUT>, SDOUT outputs the contents of the selected register serially, described as follows.

- Set register bit <READOUT> = 1 to put the device in serial readout mode. This disables any further writes
  into the internal registers, EXCEPT the register at address 1. Note that the <READOUT> bit itself is also
  located in register 1.
  - The device can exit readout mode by writing <READOUT> to 0.
  - Only the contents of register at address 1 cannot be read in the register readout mode.
- Initiate a serial interface cycle specifying the address of the register (A7-A0) whose content is to be read.
- The device serially outputs the contents (D15–D0) of the selected register on the SDOUT pin.
- The external controller can latch the contents at the rising edge of SCLK.
- To exit the serial readout mode, reset register bit <READOUT> = 0, which enables writes into all registers of the device. At this point, the SDOUT pin enters the high-impedance state.

B) Read Contents of Register 0x0F. This Register has been Initialized with 0x0200 (The Device was earlier put in global power down)

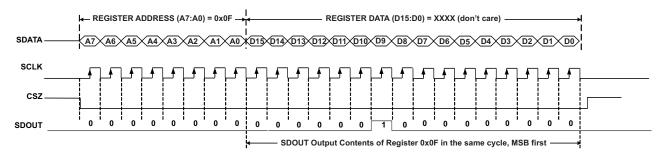


Figure 46. Serial Readout Timing



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#### **DEFAULT STATES AFTER RESET**

- Device is in normal operation mode with 12-bit ADC enabled for all channels.
- Output interface is 1-wire, 12x serialization with 6xbit clock and 1xframe clock frequency
- · Serial readout is disabled
- PDN pin is configured as global power-down pin
- · Digital gain is set to 0 dB.
- Digital modes such as LFNS, digital filters, and so on, are disabled.

## **Register Map**

Table 3. Summary of Functions Supported by Serial Interface (1)(2)(3)(4)

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME               | DESCRIPTION   |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|--------------------|---|
| 00             |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | х  | RST                | 1: Self-clearing software RESET; . After reset, this bit is set to 0 0: Normal operation.   |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Х  | EN_READOUT         | 1: READOUT of registers mode;0: Normal operation  |
| 01             |     |     |     |     |     |     |    |    |    |    |    | х  |    |    |    |    | EN_HIGH_ADDRS      | 0 – Disable access to register at address 0xF0<br>1 – Enable access to register at address 0xF0   |
| 02             |     |     | х   |     |     |     |    |    |    |    |    |    |    |    |    |    | EN_SYNC            | 1:Enable SYNC feature to synchronize the test patterns; 0: SYNC feature is disabled for the test patterns. Note: this bit needs to be set as 1 when software or hardware test pattern SYNC feature is used. see Reg.0x25[8] and 0x25[15]. |
| 0A             | Х   | Х   | Х   | Х   | Х   | Х   | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | RAMP_PAT_RESET_VAL | Ramp pattern reset value  |
|                |     |     |     |     |     |     |    |    | х  | х  | х  | х  | х  | х  | х  | х  | PDN_CH<8:1>        | 1:Channel-specific ADC power-down mode;<br>0: Normal operation  |
| 0F             |     |     |     |     |     |     |    | х  |    |    |    |    |    |    |    |    | PDN_PARTIAL        | 1:Partial power-down mode - fast recovery from power-down;     0: Normal operation  |
| UF             |     |     |     |     |     |     | х  |    |    |    |    |    |    |    |    |    | PDN_COMPLETE       | 1:Register mode for complete power-down - slower recovery;     0: Normal operation  |
|                |     |     |     |     |     | х   |    |    |    |    |    |    |    |    |    |    | PDN_PIN_CFG        | 1:Configures PD pin for partial power-down mode;<br>0:Configures PD pin for complete power-down mode  |
| 14             |     |     |     |     |     |     |    |    | х  | х  | х  | х  | х  | х  | х  | х  | LFNS_CH<8:1>       | 1: Channel-specific low frequency noise suppression mode enable;     0: LFNS disabled   |
| 1C             |     | х   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | EN_FRAME_PAT       | Enables output frame clock to be programmed through a pattern;     Normal operation on frame clock  |
|                |     |     | Х   | Х   | Х   | Х   | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | ADCLKOUT<13:0>     | 14-bit pattern for frame clock on ADCLKP/ADCLKN pins  |
| 23             | Х   | Х   | Х   | Х   | Х   | Х   | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | PRBS_SEED<15:0>    | PRBS pattern starting seed value lower 16 bits  |
| 24             |     |     |     |     |     |     |    |    | Х  | х  | х  | х  | х  | х  | х  | х  | INVERT_CH<8:1>     | Swaps the polarity of the analog input pins electrically;     Normal configuration  |
|                | Х   | Х   | Х   | Х   | Х   | Х   | Х  |    |    |    |    |    |    |    |    |    | PRBS_SEED<22:16>   | PRBS seed starting value upper 7 bits   |

<sup>(1)</sup> The unused bits in each register (identified as blank table cells) must be programmed as '0'.

<sup>(2)</sup> X = Register bit referenced by the corresponding name and description

<sup>(3)</sup> Bits marked as '0' should be forced to 0, and bits marked as '1' should be forced to 1 when the particular register is programmed.

<sup>(4)</sup> Multiple functions in a register can be programmed in a single write operation.



| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                  | DESCRIPTION  |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|-----------------------|--|
|                |     |     |     |     |     |     |    |    |    | х  | 0  | 0  |    |    |    |    | EN_RAMP               | Enables a repeating full scale ramp pattern on the outputs;     O: Normal operation  |
|                |     |     |     |     |     |     |    |    |    | 0  | х  | 0  |    |    |    |    | DUALCUSTOM_PAT        | 1:Enables mode wherein output toggles between 2 defined codes;     0: Normal operation   |
|                |     |     |     |     |     |     |    |    |    | 0  | 0  | х  |    |    |    |    | SINGLE_CUSTOM_PAT     | Enables mode wherein output is a constant specified code;     Normal operation   |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Х  | Х  | BITS_CUSTOM1<13:12>   | 2 MSBs for single custom pattern (and for the first code of the dual custom patterns)  |
|                |     |     |     |     |     |     |    |    |    |    |    |    | Χ  | Х  |    |    | BITS_CUSTOM2<13:12>   | 2 MSBs for second code of the dual custom patterns   |
| 25             |     |     |     |     |     |     |    | х  |    |    |    |    |    |    |    |    | TP_SOFT_SYNC          | Software sync bit for Test patterns on all 8 CHs;     O: No sync. Note: in order to synchronize the digital filters using the SYNC pin, this bit must be set as 0.   |
|                |     |     |     | Х   |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_TP_EN            | PRBS test pattern enable bit;     PRBS test pattern disabled   |
|                |     |     | Х   |     |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_MODE_2           | PRBS 9 bit LFSR (23bit LFSR is default)  |
|                |     | х   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_SEED_FROM_REG    | Enable PRBS seed to be chosen from register 0x23 and 0x24;     Disabled  |
|                | Х   |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | TP_HARD_SYNC          | Enable the external SYNC feature for syncing test patterns.     Inactive. Note: in order to synchronize the digital filters using the SYNC pin, this bit must be set as 0.   |
| 26             | Х   | Х   | Х   | Х   | Х   | Х   | Х  | Х  | Х  | Х  | Х  | Х  |    |    |    |    | BITS_CUSTOM1<11:0>    | 12 lower bits for single custom pattern (and for the first code of the dual custom pattern).   |
| 27             | Х   | Х   | Х   | Х   | Х   | Х   | Х  | Х  | Х  | Χ  | Х  | Х  |    |    |    |    | BITS_CUSTOM2<11:0>    | 12 lower bits for second code of the dual custom pattern   |
|                | х   |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | EN_BITORDER           | Enables the bit order output.<br>0 = Byte wise, 1 = Word wise  |
| 28             | 0   |     |     |     |     |     |    | х  |    |    |    |    |    |    |    |    | BIT_WISE              | Selects between bytewise and bit wise 1: bit-wise, odd bits come out on one wire and even bits come out on other wire 0: byte-wise, upper bits on one wire and lower bits on other wire. Note: D15 must be set to '0' for this mode      |
|                | 1   |     |     |     |     |     |    |    | х  | х  | х  | х  | х  | х  | х  | х  | EN_WORDWISEBY_CH<7:0> | Output format is one sample on one LVDS wire and next sample on other LVDS wire.     Data comes out in two-wire mode with upper set of bits on one channel and lower set of bits on the other.     Note: D15 must set '1' for this mode. |
| 29             |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Х  |    | GLOBAL_EN_FILTER      | Enables filter blocks - global control;     Inactive   |
| 29             |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | х  | EN_CHANNEL_AVG        | Enables channel averaging mode;     Inactive   |
|                |     |     |     |     |     |     |    |    |    |    |    |    | Х  | Х  | Х  | Х  | GAIN_CH1<3:0>         | Programmable gain - Channel 1  |
| 2A             |     |     |     |     |     |     |    |    | Х  | Х  | Х  | Х  |    |    |    |    | GAIN_CH2<3:0>         | Programmable gain - Channel 2  |
| ZΑ             |     |     |     |     | Х   | Х   | Х  | Х  |    |    |    |    |    |    |    |    | GAIN_CH3<3:0>         | Programmable gain - Channel 3  |
|                | Χ   | Х   | Х   | Х   |     |     |    |    |    |    |    |    |    |    |    |    | GAIN_CH4<3:0>         | Programmable gain - Channel 4  |



| ADDR. |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | (0                     | ·   |
|-------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|------------------------|---|
| (HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                   | DESCRIPTION   |
|       | Х   | Х   | Х   | Х   |     |     |    |    |    |    |    |    |    |    |    |    | GAIN_CH5<3:0>          | Programmable gain - Channel 5                               |
| 2B    |     |     |     |     | Х   | Х   | Х  | Х  |    |    |    |    |    |    |    |    | GAIN_CH6<3:0>          | Programmable gain - Channel 6                               |
| 20    |     |     |     |     |     |     |    |    | Х  | Х  | Х  | Х  |    |    |    |    | GAIN_CH7<3:0>          | Programmable gain - Channel 7                               |
|       |     |     |     |     |     |     |    |    |    |    |    |    | Х  | Х  | Х  | Х  | GAIN_CH8<3:0>          | Programmable gain - Channel 8                               |
|       |     |     |     |     |     | Х   | Х  |    |    |    |    |    |    |    |    |    | AVG_CTRL4<1:0>         | 1: Averaging control for what comes out on LVDS output OUT4 |
| 2C    |     |     |     |     |     |     |    |    | Х  | Х  |    |    |    |    |    |    | AVG_CTRL3<1:0>         | Averaging control for what comes out on LVDS output OUT3    |
| 20    |     |     |     |     |     |     |    |    |    |    |    | Х  | Х  |    |    |    | AVG_CTRL2<1:0>         | Averaging control for what comes out on LVDS output OUT2    |
|       |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Х  | Х  | AVG_CTRL1<1:0>         | Averaging control for what comes out on LVDS output OUT1    |
|       |     |     |     |     |     | Х   | Х  |    |    |    |    |    |    |    |    |    | AVG_CTRL8<1:0>         | Averaging control for what comes out on LVDS output OUT8    |
| 2D    |     |     |     |     |     |     |    |    | Х  | Х  |    |    |    |    |    |    | AVG_CTRL7<1:0>         | Averaging control for what comes out on LVDS output OUT7    |
| 20    |     |     |     |     |     |     |    |    |    |    |    | Х  | Х  |    |    |    | AVG_CTRL6<1:0>         | Averaging control for what comes out on LVDS output OUT6    |
|       |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Х  | Х  | AVG_CTRL5<1:0>         | Averaging control for what comes out on LVDS output OUT5    |
|       |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |    |    |    |    | FILTER1_COEFF_SET<2:0> | Select stored coefficient set for filter 1                  |
|       |     |     |     |     |     |     |    |    |    | Х  | Х  | Х  |    |    |    |    | FILTER1_RATE<2:0>      | Set decimation factor for filter 1                          |
|       |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP1               | Use odd tap filter 1  |
| 2E    |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | х  | USE_FILTER1            | 1: Enables filter for channel 1;<br>0: Disables             |
|       |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |    |    |    |    | HPF_CORNER _CH1        | HPF corner in values k from 2 to 10                         |
|       |     | Х   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH1             | 1: HPF filter enable for the channel;<br>0: Disables        |
|       |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |    |    |    |    | FILTER2_COEFF_SET<2:0> | Select stored coefficient set for filter 2                  |
|       |     |     |     |     |     |     |    |    |    | Х  | Х  | Х  |    |    |    |    | FILTER2_RATE<2:0>      | Set decimation factor for filter 2                          |
|       |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP2               | Use odd tap filter 2  |
| 2F    |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | х  | USE_FILTER2            | 1: Enables filter for channel 2;<br>0: Disables             |
|       |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |    |    |    |    | HPF_CORNER _CH2        | HPF corner in values k from 2 to 10                         |
|       |     | Х   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH2             | 1: HPF filter enabled for the channel;<br>0: Disabled       |
|       |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |    |    |    |    | FILTER3_COEFF_SET<2:0> | Select stored coefficient set for filter 3                  |
|       |     |     |     |     |     |     |    |    |    | Х  | Х  | Х  |    |    |    |    | FILTER3_RATE<2:0>      | Set decimation factor for filter 3                          |
|       |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP3               | Use odd tap filter 3  |
| 30    |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | х  | USE_FILTER3            | 1: Enables filter for channel 3;<br>0: Disables             |
|       |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |    |    |    |    | HPF_CORNER _CH3        | HPF corner in values k from 2 to 10                         |
|       |     | Х   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH3             | HPF filter enabled for the channel;     Disabled            |



|                | 1   |     |     |     | 1   |     |    | 1  |    |    | 1  | 1  | • • • | 1  |    | 1  | (3                     |   |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|-------|----|----|----|------------------------|---|
| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3    | D2 | D1 | D0 | NAME                   | DESCRIPTION   |
|                |     |     |     |     |     |     | Х  | Х  | Χ  |    |    |    |       |    |    |    | FILTER4_COEFF_SET<2:0> | Select stored coefficient set for filter 4            |
|                |     |     |     |     |     |     |    |    |    | Х  | Х  | Х  |       |    |    |    | FILTER4_RATE<2:0>      | Set decimation factor for filter 4                    |
|                |     |     |     |     |     |     |    |    |    |    |    |    |       | Х  |    |    | ODD_TAP4               | Use odd tap filter 4                                  |
| 31             |     |     |     |     |     |     |    |    |    |    |    |    |       |    |    | х  | USE_FILTER4            | 1: Enables filter for channel 4;<br>0: Disables       |
|                |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |       |    |    |    | HPF_CORNER _CH4        | HPF corner in values k from 2 to 10                   |
|                |     | х   |     |     |     |     |    |    |    |    |    |    |       |    |    |    | HPF_EN_CH4             | 1: HPF filter enabled for the channel;<br>0: Disabled |
|                |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |       |    |    |    | FILTER5_COEFF_SET<2:0> | Select stored coefficient set for filter 5            |
|                |     |     |     |     |     |     |    |    |    | Х  | Х  | Х  |       |    |    |    | FILTER5_RATE<2:0>      | Set decimation factor for filter 5                    |
|                |     |     |     |     |     |     |    |    |    |    |    |    |       | Х  |    |    | ODD_TAP5               | Use odd tap filter 5                                  |
| 32             |     |     |     |     |     |     |    |    |    |    |    |    |       |    |    | х  | USE_FILTER5            | 1: Enables filter for channel 5;<br>0: Disables       |
|                |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |       |    |    |    | HPF_CORNER _CH5        | HPF corner in values k from 2 to 10                   |
|                |     | х   |     |     |     |     |    |    |    |    |    |    |       |    |    |    | HPF_EN_CH5             | 1: HPF filter enabled for the channel;<br>0: Disabled |
|                |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |       |    |    |    | FILTER_TYPE6<2:0>      | Select stored coefficient set for filter 6            |
|                |     |     |     |     |     |     |    |    |    | Х  |    |    |       |    |    |    | DECBY8_6               | Enables decimate by 8 filter 6                        |
|                |     |     |     |     |     |     |    |    |    |    | Х  | Х  |       |    |    |    | FILTER_MODE6<1:0>      | Set decimation factor for filter 6                    |
| 33             |     |     |     |     |     |     |    |    |    |    |    |    |       | Х  |    |    | ODD_TAP6               | Use odd tap filter 6                                  |
|                |     |     |     |     |     |     |    |    |    |    |    |    |       |    |    | Х  | USE_FILTER6            | Enables filter for channel 6                          |
|                |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |       |    |    |    | HPF_CORNER _CH6        | HPF corner in values k from 2 to 10                   |
|                |     | Х   |     |     |     |     |    |    |    |    |    |    |       |    |    |    | HPF_EN_CH6             | Hpf filter enable for the channel                     |
|                |     |     |     |     |     |     | Х  | Х  | Х  |    |    |    |       |    |    |    | FILTER_TYPE7<2:0>      | Select stored coefficient set for filter 7            |
|                |     |     |     |     |     |     |    |    |    | Х  |    |    |       |    |    |    | DECBY8_7               | Enables decimate by 8 filter 7                        |
|                |     |     |     |     |     |     |    |    |    |    | Х  | Х  |       |    |    |    | FILTER_MODE7<1:0>      | Set decimation factor for filter 7                    |
| 34             |     |     |     |     |     |     |    |    |    |    |    |    |       | Х  |    |    | ODD_TAP7               | Use odd tap filter 7                                  |
|                |     |     |     |     |     |     |    |    |    |    |    |    |       |    |    | Х  | USE_FILTER7            | Enables filter for channel 7                          |
|                |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |       |    |    |    | HPF_CORNER _CH7        | HPF corner in values k from 2 to 10                   |
|                |     | Х   |     |     |     |     |    |    |    |    |    |    |       |    |    |    | HPF_EN_CH7             | Hpf filter enable for the channel                     |
|                |     |     |     |     |     |     | Х  | Х  | Χ  |    |    |    |       |    |    |    | FILTER_TYPE8<2:0>      | Select stored coefficient set for filter 8            |
|                |     |     |     |     |     |     |    |    |    | Х  |    |    |       |    |    |    | DECBY8_8               | Enables decimate by 8 filter 8                        |
|                |     |     |     |     |     |     |    |    |    |    | Х  | Х  |       |    |    |    | FILTER_MODE8<1:0>      | Set decimation factor for filter 8                    |
|                |     |     |     |     |     |     |    |    |    |    |    |    |       | Х  |    |    | ODD_TAP8               | Use odd tap filter 8                                  |
| 35             |     |     |     |     |     |     |    |    |    |    |    |    |       |    |    | х  | USE_FILTER8            | 1: Enables filter for channel 8;<br>0: Disables       |
|                |     |     | Х   | Х   | Х   | Х   |    |    |    |    |    |    |       |    |    |    | HPF_CORNER_CH8         | HPF corner in values k from 2 to 10                   |
|                |     | х   |     |     |     |     |    |    |    |    |    |    |       |    |    |    | HPF_EN_CH8             | 1: HPF filter enable for the channel;<br>0: Disables  |
| 38             |     |     |     |     |     |     |    |    |    |    |    |    |       |    | Х  | Х  | DATA_RATE<1:0>         | Select output frame clock rate                        |



| ADMR_    1   |    |     |     |     | 1   | 1   |     |    | <b>-</b> | a. y | • • • | u  |    | O a p | 70.10 |    | 00 | i interiace (c      | John Market Mark |
|--|----|-----|-----|-----|-----|-----|-----|----|----------|------|-------|----|----|-------|-------|----|----|---------------------|--|
| A  |    | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8       | D7   | D6    | D5 | D4 | D3    | D2    | D1 | D0 | NAME                | DESCRIPTION  |
| 1  | 42 | х   |     |     |     |     |     |    |          |      |       |    |    | х     |       |    |    | EXT_REF_VCM         | D15=D3=1: the VCM pin; D15=D3=0: REFT/REFB pins. Note: 0xF[15] should be set as '1' to enable the external reference   |
| 45   |    |     |     |     |     |     |     |    |          |      | Х     | Х  |    |       |       |    |    | PHASE_DDR<1:0>      | Controls phase of LCLK output relative to data   |
| 1  | 45 |     |     |     |     |     |     |    |          |      |       |    |    |       |       | 0  | х  | PAT_DESKEW          | ·  |
| 1  | 45 |     |     |     |     |     |     |    |          |      |       |    |    |       |       | х  | 0  | PAT_SYNC            |  |
| 1  |    | 1   |     |     |     |     |     |    |          |      |       |    |    |       |       |    | х  | EN_2WIRE            | • •  |
| 1  |    | 1   |     |     |     |     |     |    |          |      |       |    |    |       | х     |    |    | BTC_MODE            |  |
| 1  |    | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     |       |    |    | MSB_FIRST           |  |
| 1  |    | 1   |     |     |     |     |     |    |          |      |       |    | х  |       |       |    |    | EN_SDR              | ·  |
| 1  | 46 | 1   |     |     |     | 0   | 0   | х  |          |      |       |    |    |       |       |    |    | EN_12BIT            |  |
| 1  |    | 1   |     |     |     | 0   | х   | 0  |          |      |       |    |    |       |       |    |    | EN_14BIT            | ·  |
| Table   Tabl |    | 1   |     |     |     | х   | 0   | 0  |          |      |       |    |    |       |       |    |    | EN_16BIT            | 0: Inactive Note: 16 bit can be used when average mode or decimation mode is   |
| 1  |    | 1   |     | Х   |     |     |     |    |          |      |       |    |    |       |       |    |    | FALL_SDR            | window when operating in SDR output mode; 0: At the edge of data   |
| 1  | 50 | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     | Х     | Χ  | X  | MAP_Ch1234_to_OUT1A | OUT1A Pin pair to channel data mapping selection   |
| 51 1   |    | 1   |     |     |     |     |     |    |          | Х    | Х     | Х  | Х  |       |       |    |    | MAP_Ch1234_to_OUT1B | OUT1B Pin pair to channel data mapping selection   |
| 1  |    | 1   |     |     |     | Х   | Х   | Х  | Х        |      |       |    |    |       |       |    |    | MAP_Ch1234_to_OUT2A | OUT2A Pin pair to channel data mapping selection   |
| 1  | 51 | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     | Х     | Х  | Х  | MAP_Ch1234_to_OUT2B | OUT2B Pin pair to channel data mapping selection   |
| 1  |    | 1   |     |     |     |     |     |    |          | Х    | Х     | Х  | Х  |       |       |    |    | MAP_Ch1234_to_OUT3A | OUT3A Pin pair to channel data mapping selection   |
| 1  |    | 1   |     |     |     | Х   | Х   | Х  | Х        |      |       |    |    |       |       |    |    | MAP_Ch1234_to_OUT3B | OUT3B Pin pair to channel data mapping selection   |
| 1  |    | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     | Х     | Х  | Х  | MAP_Ch1234_to_OUT4A | 11.5   |
| 1 X X X X X X MAP_Ch5678_to_OUT5A OUT5A Pin pair to channel data mapping selection  MAP_Ch5678_to_OUT6B OUT6B Pin pair to channel data mapping selection  MAP_Ch5678_to_OUT6B OUT6B Pin pair to channel data mapping selection  X X X X MAP_Ch5678_to_OUT6A OUT6A Pin pair to channel data mapping selection  X X X X MAP_Ch5678_to_OUT6B OUT6B Pin pair to channel data mapping selection  MAP_Ch5678_to_OUT6B OUT6B Pin pair to channel data mapping selection   | 52 | 1   |     |     |     |     |     |    |          | Х    | Х     | Х  | Х  |       |       |    |    | MAP_Ch1234_to_OUT4B |  |
| 1 X X X X X MAP_Ch5678_to_OUT6B OUT6B Pin pair to channel data mapping selection  X X X X X MAP_Ch5678_to_OUT6A OUT6A Pin pair to channel data mapping selection  X X X X MAP_Ch5678_to_OUT6A OUT6A Pin pair to channel data mapping selection  X X X X MAP_Ch5678_to_OUT7B OUT7B Pin pair to channel data mapping selection   |    | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     | Х     | Х  | Х  | MAP_Ch5678_to_OUT5B | OUT5B Pin pair to channel data mapping selection   |
| 1 X X X X MAP_Ch5678_to_OUT6A OUT6A Pin pair to channel data mapping selection  X X X X MAP_Ch5678_to_OUT7B OUT7B Pin pair to channel data mapping selection   | 53 | 1   |     |     |     |     |     |    |          | Х    | Х     | Х  | Х  |       |       |    |    | MAP_Ch5678_to_OUT5A | OUT5A Pin pair to channel data mapping selection   |
| 54 1 X X X X MAP_Ch5678_to_OUT7B OUT7B Pin pair to channel data mapping selection  |    | 1   |     |     |     | Х   | Х   | Х  | Х        |      |       |    |    |       |       |    |    | MAP_Ch5678_to_OUT6B | OUT6B Pin pair to channel data mapping selection   |
|  |    | 1   |     |     |     |     |     |    |          |      |       |    |    | Х     | Х     | Х  | Х  | MAP_Ch5678_to_OUT6A | OUT6A Pin pair to channel data mapping selection   |
| 1 X X X X X MAP_Ch5678_to_OUT7A OUT7A Pin pair to channel data mapping selection   | 54 | 1   |     |     |     |     |     |    |          | Х    | Х     | Х  | Х  |       |       |    |    | MAP_Ch5678_to_OUT7B | OUT7B Pin pair to channel data mapping selection   |
|  |    | 1   |     |     |     | Х   | Х   | Х  | Х        |      |       |    |    |       |       |    |    | MAP_Ch5678_to_OUT7A | OUT7A Pin pair to channel data mapping selection   |



| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                | DESCRIPTION  |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|---------------------|--|
| 55             | 1   |     |     |     |     |     |    |    |    |    |    |    | Х  | Х  | Х  | Х  | MAP_Ch5678_to_OUT8B | OUT8B Pin pair to channel data mapping selection   |
| 55             | 1   |     |     |     |     |     |    |    | Х  | Х  | Х  | Х  |    |    |    |    | MAP_Ch5678_to_OUT8A | OUT8A Pin pair to channel data mapping selection   |
| F0             | х   |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | EN_EXT_REF          | O - Default: internal reference mode     1 - Enable external reference mode. the voltage reference can be applied on either REFP/B pins or VCM pin |



#### **DESCRIPTION OF SERIAL REGISTERS**

#### **POWER-DOWN MODES**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME         |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|--------------|
| 0F             |     |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | PDN_CH<8:1>  |
|                |     |     |     |     |     |     |    | Χ  |    |    |    |    |    |    |    |    | PDN_PARTIAL  |
|                |     |     |     |     |     |     | Χ  |    |    |    |    |    |    |    |    |    | PDN_COMPLETE |
|                |     |     |     |     |     | Χ   |    |    |    |    |    |    |    |    |    |    | PDN_PIN_CFG  |

Each of the 8 channels can be individually powered down. PDN\_CH<N> controls the power-down mode for ADC channel <N>. In addition to channel-specific power-down, the ADS5292 also has two global power-down modes:

- 1. The partial power-down mode. It partially powers down the chip; recovery from this mode is faster in 5 μs, provided that the clock has been running for at least 50 μs before exiting this mode.
- 2. The complete power-down mode. It completely powers down the chip, and involves a much longer recovery time 100 μs.

In addition to programming the chip in either of these two power-down modes (through either the PDN\_PARTIAL or PDN\_COMPLETE bits), the PD pin itself can be configured as either a partial power-down pin or a complete power-down pin control. For example, if PDN\_PIN\_CFG=0 (default), when the PD pin is high, the device enters complete power-down mode. However, if PDN\_PIN\_CFG=1, when the PD pin is high, the device enters partial power-down mode.

#### LOW FREQUENCY NOISE SUPPRESSION MODE

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME         |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|--------------|
| 14             |     |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | LFNS_CH<8:1> |

The low frequency noise suppression mode is specifically useful in applications where good noise performance is desired in the frequency band of 0 to 1 MHz (around DC). Setting this mode shifts the low-frequency noise of the ADS5292 to approximately Fs/2, thereby, moving the noise floor around DC to a much lower value. LFNS\_CH<8:1> enables this mode individually for each channel. See Figure 38 and Figure 39.

#### ANALOG INPUT INVERT

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME           |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|----------------|
| 24             |     |     |     |     |     |     |    |    | Х  | Х  | X  | Х  | Х  | Х  | Х  | Х  | INVERT_CH<8:1> |



Normally,  $IN_P$  pin represents the positive analog input pin, and INN represents the complementary negative input. Setting the bits marked INVERT\_CH<8:1> (individual control for each channel) causes the inputs to be swapped.  $IN_N$  now represents the positive input, and  $IN_P$  the negative input.

#### **LVDS TEST PATTERNS**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|---------------------|
| 23             | Χ   | Χ   | Χ   | Χ   | Χ   | Χ   | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  | PRBS_SEED<15:0>     |
|                | Χ   | Χ   | Χ   | Χ   | Χ   | Χ   | Χ  |    |    |    |    |    |    |    |    |    | PRBS_SEED<22:16>    |
| 24             |     |     |     |     |     |     |    |    |    | Χ  | 0  | 0  |    |    |    |    | EN_RAMP             |
| 24             |     |     |     |     |     |     |    |    |    | 0  | Χ  | 0  |    |    |    |    | DUALCUSTOM_PAT      |
|                |     |     |     |     |     |     |    |    |    | 0  | 0  | Χ  |    |    |    |    | SINGLE_CUSTOM_PAT   |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Χ  | Χ  | BITS_CUSTOM1<13:12> |
|                |     |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  |    |    | BITS_CUSTOM2<13:12> |
|                |     |     |     |     |     |     |    | Χ  |    |    |    |    |    |    |    |    | TP_SOFT_SYNC        |
| 25             |     |     |     | Χ   |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_TP_EN          |
|                |     |     | Х   |     |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_MODE_2         |
|                |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | PRBS_SEED_FROM_REG  |
|                | Χ   |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | TP_HARD_SYNC        |
| 26             | Χ   | Χ   | Χ   | Χ   | Χ   | Χ   | Χ  | Χ  | Χ  | Χ  | Χ  | Χ  |    |    |    |    | BITS_CUSTOM1<11:0>  |
| 27             | Х   | Χ   | Х   | Χ   | Χ   | Х   | Χ  | Χ  | Χ  | Х  | Χ  | Χ  |    |    |    |    | BITS_CUSTOM2<11:0>  |
| 45             |     |     |     |     |     |     |    |    |    |    |    |    |    |    | 0  | Χ  | PAT_DESKEW          |
| 45             |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Χ  | 0  | PAT_SYNC            |

The ADS5292 can output a variety of test patterns on the LVDS outputs. These test patterns replace the normal ADC data output. All these patterns can be synchronized across devices by the sync function either through the hardware SYNC pin or the software sync bit TP\_SOFT\_SYNC bit in register 0x25. TP\_HARD\_SYNC bit when set enables the Test patterns to be synchronized by the hardware SYNC Pin. When the software sync bit TP\_SOFT\_SYNC bit is set, special timing is needed.

- Setting EN\_RAMP to 1 causes all the channels to output a repeating full-scale ramp pattern. The ramp
  increments from zero code to full-scale code in steps of 1 LSB every clock cycle. After hitting the full scale
  code, it returns back to zero code and ramps again.
- The device can also be programmed to output a constant code by setting SINGLE\_CUSTOM\_PAT to 1, and programming the desired code in BITS\_CUSTOM1<13:0>. In this mode, BITS\_CUSTOM1<13:0> take the place of the 12-bit ADC data at the output, and are controlled by LSB-first and MSB-first modes the same way as normal ADC data are.
- The device may also be made to toggle between two consecutive codes, by programming DUAL\_CUSTOM\_PAT to 1. The two codes are represented by the contents of BITS\_CUSTOM1<13:0> and BITS\_CUSTOM2<13:0>.
- In addition to custom patterns, the device may also be made to output two preset patterns:
  - Deskew patten Set using PAT\_DESKEW, this mode replaces the 12-bit ADC output D<13:0> with the 0101010101010101.
  - Sync pattern Set using PAT\_SYNC, the normal ADC word is replaced by a fixed 111111110000000 word.
  - PRBS patterns: The device can give 9 bit or 23 bit LFSR Pseudo random pattern on the channel outputs that are controlled by the register 0x25. To enable the PRBS pattern PRBS\_TP\_EN bit in the register 0x25 needs to be set. Default is the 23 bit LFSR but 9 bit LFSR can be chosen by setting PRBS\_MODE\_2 bit. The seed value for the PRBS patterns can be chosen by enabling the PRBS\_SEED\_FROM\_REG bit to 1 and the value written to the PRBS\_SEED registers in 0x24 and 0x23.

Note that only one of the above patterns should be active at any given instant.



# **BIT-BYTE-WORD WISE OUTPUT**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                      |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|---------------------------|
|                | Х   |     |     |     |     |     |    |    |    |    |    |    |    |    |    |    | EN_BITORDER               |
| 28             | 0   |     |     |     |     |     |    | Х  |    |    |    |    |    |    |    |    | BIT_WISE                  |
| 20             | 1   |     |     |     |     |     |    |    | Х  | Х  | Х  | Х  | Х  | Х  | Х  | Х  | EN_WORDWISE_B<br>Y_CH<7:> |

Register 0x28 can select the LVDS ADC output as bit-wise, byte-wise or word-wise in the two wire mode. Figure 47 and Figure 48 illustrate the details.

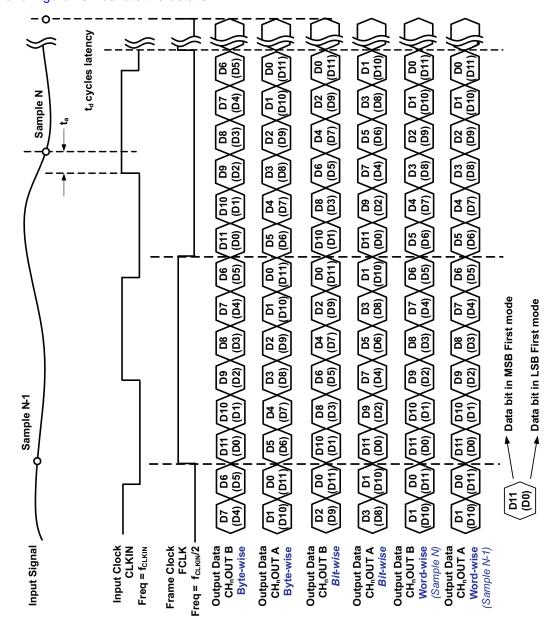


Figure 47. 12-Bit Word Wise



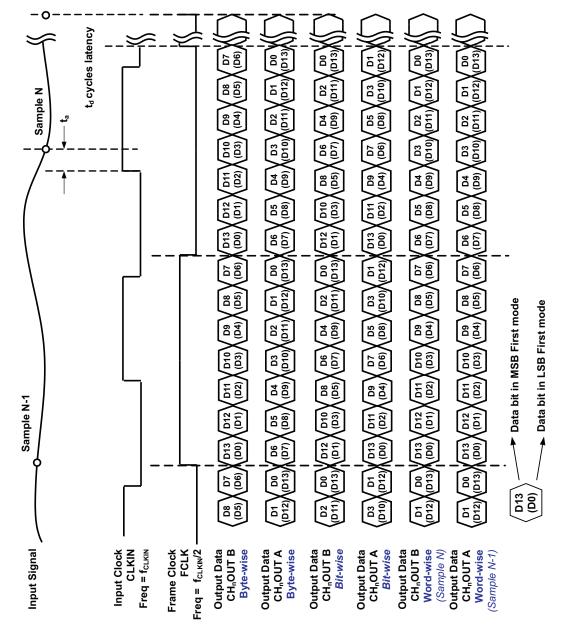


Figure 48. 14-Bit Word Wise

## **DIGITAL PROCESSING BLOCKS**

The ADS5292 integrates a set of commonly useful digital functions that can be used to ease system design. These functions are shown in the digital block diagram of Figure 49 and described in the following sections.



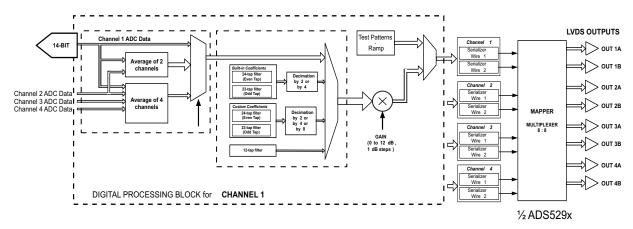


Figure 49. Digital Processing Block Diagram

#### PROGRAMMABLE DIGITAL GAIN

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME          |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|---------------|
| 2A             |     |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Χ  | Χ  | GAIN_CH1<3:0> |
|                |     |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Χ  |    |    |    |    | GAIN_CH2<3:0> |
|                |     |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | GAIN_CH3<3:0> |
|                | Χ   | Χ   | Χ   | Χ   |     |     |    |    |    |    |    |    |    |    |    |    | GAIN_CH4<3:0> |
| 2B             | Χ   | Χ   | Χ   | Χ   |     |     |    |    |    |    |    |    |    |    |    |    | GAIN_CH5<3:0> |
|                |     |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | GAIN_CH6<3:0> |
|                |     |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Χ  |    |    |    |    | GAIN_CH7<3:0> |
|                |     |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Χ  | Χ  | GAIN_CH8<3:0> |

In applications where the full scale swing of the analog input signal is much less than the 2  $V_{PP}$  range supported by the ADS5292, a programmable digital gain can be set to achieve the full-scale output code even with a lower analog input swing. The programmable gain for each channel can be individually set using a set of four bits, indicated as GAIN\_CHN<3:0> for Channel N. The gain setting is coded in binary from 0-12 dB as shown in Table 4.

Table 4. Gain Setting for Channel N

| GAIN_CHN<3> | GAIN_CHN<2> | GAIN_CHN<1> | GAIN_CHN<0> | CHANNEL N GAIN SETTING |
|-------------|-------------|-------------|-------------|------------------------|
| 0           | 0           | 0           | 0           | 0 dB                   |
| 0           | 0           | 0           | 1           | 1 dB                   |
| 0           | 0           | 1           | 0           | 2 dB                   |
| 0           | 0           | 1           | 1           | 3 dB                   |
| 0           | 1           | 0           | 0           | 4 dB                   |
| 0           | 1           | 0           | 1           | 5 dB                   |
| 0           | 1           | 1           | 0           | 6 dB                   |
| 0           | 1           | 1           | 1           | 7 dB                   |
| 1           | 0           | 0           | 0           | 8 dB                   |
| 1           | 0           | 0           | 1           | 9 dB                   |
| 1           | 0           | 1           | 0           | 10 dB                  |
| 1           | 0           | 1           | 1           | 11 dB                  |
| 1           | 1           | 0           | 0           | 12 dB                  |
| 1           | 1           | 0           | 1           | Do not use             |
| 1           | 1           | 1           | 0           | Do not use             |
| 1           | 1           | 1           | 1           | Do not use             |



### **CHANNEL AVERAGING**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME           |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|----------------|
| 29             |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | EN_CHANNEL_AVG |
| 2C             |     |     |     |     |     | Χ   | Χ  |    |    |    |    |    |    |    |    |    | AVG_CTRL4<1:0> |
|                |     |     |     |     |     |     |    |    | Χ  | Χ  |    |    |    |    |    |    | AVG_CTRL3<1:0> |
|                |     |     |     |     |     |     |    |    |    |    |    | Х  | Χ  |    |    |    | AVG_CTRL2<1:0> |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Χ  | Χ  | AVG_CTRL1<1:0> |
| 2D             |     |     |     |     |     | Χ   | Χ  |    |    |    |    |    |    |    |    |    | AVG_CTRL8<1:0> |
|                |     |     |     |     |     |     |    |    | Χ  | Χ  |    |    |    |    |    |    | AVG_CTRL7<1:0> |
|                |     |     |     |     |     |     |    |    |    |    |    | Х  | Χ  |    |    |    | AVG_CTRL6<1:0> |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Χ  | Χ  | AVG_CTRL5<1:0> |

In the default mode of operation, the LVDS outputs <8..1> contain the data of the ADC Channels <8..1>. By setting the EN\_CHANNEL\_AVG bit to '1', the outputs from multiple channels can be averaged. The resulting outputs from the Channel averaging block (which is bypassed in the default mode) are referred to as Bins. The contents of the Bins <8..1> come out on the LVDS outputs <8..1>. The contents of each of the 8 bins are determined by the register bits marked  $AVG\_CTRLn<1:0>$  where n stands for the Bin number. The different settings are shown below:

| AVG_CTRL1<1> | AVG_CTRL1<0> | Contents of Bin 1                 |
|--------------|--------------|-----------------------------------|
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 1                     |
| 1            | 0            | Average of ADC Channel 1, 2       |
| 1            | 1            | Average of ADC Channel 1, 2, 3, 4 |
| AVG_CTRL2<1> | AVG_CTRL2<0> | Contents of Bin 2                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 2                     |
| 1            | 0            | ADC Channel 3                     |
| 1            | 1            | Average of ADC Channel 3, 4       |
| AVG_CTRL3<1> | AVG_CTRL3<0> | Contents of Bin 3                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 3                     |
| 1            | 0            | ADC Channel 2                     |
| 1            | 1            | Average of ADC Channel 1, 2       |
| AVG_CTRL4<1> | AVG_CTRL4<0> | Contents of Bin 4                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 4                     |
| 1            | 0            | Average of ADC Channel 3, 4       |
| 1            | 1            | Average of ADC Channel 1, 2, 3, 4 |
| AVG_CTRL5<1> | AVG_CTRL5<0> | Contents of Bin 5                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 5                     |
| 1            | 0            | Average of ADC Channel 5, 6       |
| 1            | 1            | Average of ADC Channel 5, 6, 7, 8 |
| AVG_CTRL6<1> | AVG_CTRL6<0> | Contents of Bin 6                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 6                     |
| 1            | 0            | ADC Channel 7                     |
| 1            | 1            | Average of ADC Channel 7, 8       |
| AVG_CTRL7<1> | AVG_CTRL7<0> | Contents of Bin 7                 |
| 0            | 0            | Zero                              |



| AVG_CTRL1<1> | AVG_CTRL1<0> | Contents of Bin 1                 |
|--------------|--------------|-----------------------------------|
| 0            | 1            | ADC Channel 7                     |
| 1            | 0            | ADC Channel 6                     |
| 1            | 1            | Average of ADC Channel 6, 5       |
| AVG_CTRL8<1> | AVG_CTRL8<0> | Contents of Bin 8                 |
| 0            | 0            | Zero                              |
| 0            | 1            | ADC Channel 8                     |
| 1            | 0            | Average of ADC Channel 7, 8       |
| 1            | 1            | Average of ADC Channel 5, 6, 7, 8 |

When the contents of a particular bin is set to Zero, then the LVDS buffer corresponding to that bin gets automatically powered down.

## **DECIMATION FILTER**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                   |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|------------------------|
| 29             |     |     |     |     |     |     |    |    |    |    |    |    |    |    | Х  |    | GLOBAL_EN_FILTER       |
| 2E             |     |     |     |     |     |     | Χ  | Χ  | Χ  |    |    |    |    |    |    |    | FILTER1_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER1_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Χ  |    |    | ODD_TAP1               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER1            |
| 2F             |     |     |     |     |     |     | Х  | Х  | Χ  |    |    |    |    |    |    |    | FILTER2_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER2_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Χ  |    |    | ODD_TAP2               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER2            |
| 30             |     |     |     |     |     |     | Χ  | Х  | Χ  |    |    |    |    |    |    |    | FILTER3_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER3_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Χ  |    |    | ODD_TAP3               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER3            |
| 31             |     |     |     |     |     |     | Χ  | Χ  | Х  |    |    |    |    |    |    |    | FILTER4_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER4_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP4               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER4            |
| 32             |     |     |     |     |     |     | Χ  | Χ  | Х  |    |    |    |    |    |    |    | FILTER5_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER5_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP5               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER5            |
| 33             |     |     |     |     |     |     | Χ  | Χ  | Х  |    |    |    |    |    |    |    | FILTER6_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER6_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP6               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER6            |
| 34             |     |     |     |     |     |     | Χ  | Х  | Χ  |    |    |    |    |    |    |    | FILTER7_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER7_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Х  |    |    | ODD_TAP7               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER7            |
| 35             |     |     |     |     |     |     | Χ  | Х  | Χ  |    |    |    |    |    |    |    | FILTER8_COEFF_SET<2:0> |
|                |     |     |     |     |     |     |    |    |    | Χ  | Χ  | Χ  |    |    |    |    | FILTER8_RATE<2:0>      |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    | Χ  |    |    | ODD_TAP8               |
|                |     |     |     |     |     |     |    |    |    |    |    |    |    |    |    | Χ  | USE_FILTER8            |

The decimation filter is implemented as 24-tap FIR with symmetrical coefficients (each coefficient is 12-bit signed). The filter equation is:

$$y(n) = \left(\frac{1}{2^{11}}\right) \times \left[ (h_0 \times x(n) + h_1 \times x(n-1) + h_2 \times x(n-2) + \dots + h_{11} \times x(n-11) + h_{11} \times x(n-12) \dots + h_1 \times x(n-22) + h_0 \times x(n-23) \right]$$

$$(1)$$



By setting the register bit <ODD TAPn> = 1, a 23-tap FIR is implemented:

$$y(n) = \left(\frac{1}{2^{11}}\right) \times \left[(h_0 \times x(n) + h_1 \times x(n-1) + h_2 \times x(n-2) + ... + h_{10} \times x(n-10) + h_{11} \times x(n-11) + h_{10} \times x(n-12) ... + h_1 \times x(n-21) + h_0 \times x(n-22)\right]$$

$$(2)$$

In Equation 1 and Equation 2, h0, h1 ... $h_{11}$  are 12 bit signed representation of the coefficients, x(n) is the input data sequence to the filter and y(n) is the filter output sequence.

A decimation filter can be introduced at the output of each channel. To enable this feature, the GLOBAL\_EN\_FILTER should be set to '1'. Setting this bit to '1' increases the overall latency of each channel to 20 clock cycles irrespective of whether the filter for that particular channel has been chosen or not (using the USE\_FILTER bit). The bits marked FILTER\_COEFF\_SET<2:0>, FILTER\_RATE<2:0>, ODD\_TAP\_n and USE\_FILTER\_n represent the controls for the filter for Channel n. Note that these bits are functional only when the GLOBAL\_EN\_FILTER gets set to '1'. For illustration, the controls for channel 1 are listed in Table 5:

The USE\_FILTER1 bit determines whether the filter for Channel 1 is used or not. When this bit is set to '1', the filter for channel 1 is enabled. When this bit is set to '0', the filter for channel 1 is disabled but the channel data passes through a dummy delay so that the overall latency of channel 1 is 20 clock cycles. With the USE\_FILTER1 bit set to '1', the characteristics of the filter can be set by using the other sets of bits.

The ADS5292 has 6 sets of filter coefficients stored in memory. Each of these sets define a unique pass band in the frequency domain and contain 12 coefficients (each coefficient is 12-bit long). These 12 coefficients are used to implement either a symmetric 24-tap (even-tap) filter, or a symmetric 23-tap (odd-tap) filter. Setting the register bit ODD\_TAP1 to '1' enables the odd-tap configuration (the default is even tap with this bit set to '0') for Channel 1. The bits FILTER1\_COEFF\_SET<2:0> can be used to choose the required set of coefficients for Channel 1.

The passbands corresponding to of each of these filter coefficient sets is shown in Figure 50

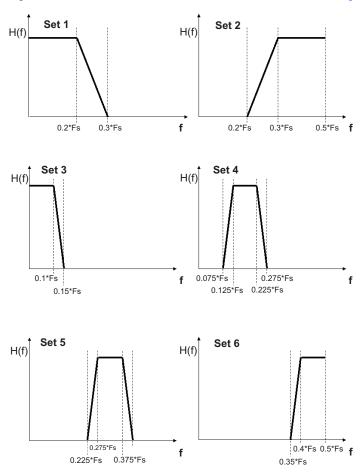


Figure 50. Filter Types



Coefficient Sets 1 and 2 are the most appropriate when Decimation by a factor of 2 is required, whereas Coefficient Sets 3,4,5,6 are appropriate when Decimation by a factor of 4 is desired. The computation rate of the filter output can be independently set using the bits FILTERn\_RATE<2:0>. The settings are shown in Table 5.

**Table 5. Digital Filters** 

| DECIMATION        | TYPE OF FILTER  | <data<br>RATE&gt;</data<br> | FILTERn<br>RATE> | <filtern<br>COEFF SET&gt;</filtern<br> | <odd tap=""></odd> | <use<br>FILTER<br/>CHn&gt;</use<br> | <en custom<br="">FILT&gt;</en> |
|-------------------|---|-----------------------------|------------------|--|--------------------|-------------------------------------|--------------------------------|
| Decimate by 2     | Built-in low-pass odd-tap filter (pass band = 0 to f <sub>S</sub> /4)                               | 001                         | 000              | 000                                    | 1                  | 1                                   | 0                              |
| Decimale by 2     | Built-in high-pass odd-tap filter (pass band = 0 to f <sub>S</sub> /4)                              | 001                         | 000              | 001                                    | 1                  | 1                                   | 0                              |
|                   | Built-in low-pass even-tap filter (pass band = 0 to f <sub>S</sub> /8)                              | 010                         | 001              | 010                                    | 0                  | 1                                   | 0                              |
|                   | Built-in first <b>band pass even tap</b> filter(pass band = f <sub>S</sub> /8 to f <sub>S</sub> /4) | 010                         | 001              | 011                                    | 0                  | 1                                   | 0                              |
| Decimate by 4     | Built-in second <b>band pass even tap</b> filter(pass band = $f_S/4$ to 3 $f_S/8$ )                 | 010                         | 001              | 100                                    | 0                  | 1                                   | 0                              |
|                   | Built-in <b>high pass odd tap</b> filter (pass band = $3 f_S/8$ to $f_S/2$ )                        | 010                         | 001              | 101                                    | 1                  | 1                                   | 0                              |
| Decimate by 2     | Custom filter (user programmablecoefficients)   | 001                         | 000              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Decimate by 4     | Custom filter (user programmablecoefficients)   | 010                         | 001              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Decimate by 8     | Custom filter (user programmablecoefficients)   | 011                         | 100              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Bypass decimation | Custom filter (user programmablecoefficients)   |                             |                  |  | 0 and 1            | 1                                   | 1                              |

The choice of the odd/even tap setting, filter coefficient set and the filter rate uniquely determines the filter to be used. In addition to the preset filter coefficients, the coefficients for each of the eight filter channels can be programmed by the user. Each of the eight channels has 12 programmable coefficients, each 12-bit long. The 96 registers with addresses from 5A (Hex) to B9 (Hex) are used to program these 8 sets of 12 programmable coefficients. Registers 5A to 65 are used to program the 1<sup>st</sup> filter, with the 1<sup>st</sup> coefficient occupying the bits D11..D0 of register 5A, the 2<sup>nd</sup> coefficient occupying the bits D11..D0 of register 5B, and so on. Similarly registers 66(Hex) to 71(Hex) are used to program the 2<sup>nd</sup> filter, and so on.

When programming the filter coefficients, the D15 bit of each of the 12 registers corresponding to that filter should be set to '1'. If the D15 bit of these 12 registers is set to '0', then the preset coefficient (as programmed by FILTERn\_COEFF\_SET<2:0>) is used even if the bits D11..D0 get programmed. By setting or not setting the D15 bits of individual filter channels to '1', some filters can be made to operate with preset coefficient sets, and some others can be made to simultaneously operate with programmed coefficient sets.

## **HIGH PASS FILTER**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME           |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|----------------|
| 2E             |     |     | Χ   | Χ   | Χ   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH1 |
| 2E             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH1     |
| 2F             |     |     | Χ   | Χ   | Х   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH2 |
| 2F             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH2     |
| 30             |     |     | Χ   | Χ   | Х   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH3 |
| 30             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH3     |
| 31             |     |     | Χ   | Χ   | Х   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH4 |
| 31             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH4     |
| 32             |     |     | Χ   | Χ   | Х   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH5 |
| 32             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH5     |
| 33             |     |     | Χ   | Χ   | Х   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH6 |
| 33             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH6     |
| 34             |     |     | Χ   | Χ   | Χ   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH7 |
| 34             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH7     |
| 35             |     |     | Χ   | Χ   | Χ   | Χ   |    |    |    |    |    |    |    |    |    |    | HPF_corner_CH8 |
| 35             |     | Χ   |     |     |     |     |    |    |    |    |    |    |    |    |    |    | HPF_EN_CH8     |

This group of registers controls the characteristics of a digital high pass transfer function applied to the output data, useing Equation 3:

$$y(n) = \frac{2^{k}}{2^{k}+1}[x(n)-x(n-1)+y(n-1)]$$
(3)



Where k is set as described by the HPF\_corner registers (one for each channel). Also the HPF\_EN bit in each register needs to be set to enable the HPF feature for each channel.

### **BIT CLOCK PROGRAMMABILITY**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME           |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|----------------|
| 42             |     |     |     |     |     |     |    |    |    | Χ  | Χ  |    |    |    |    |    | PHASE_DDR<1:0> |
| 46             | 1   |     |     |     |     |     |    |    |    |    |    | Χ  |    |    |    |    | EN_SDR         |
| 46             | 1   |     | Х   |     |     |     |    |    |    |    |    |    |    |    |    |    | FALL_SDR       |

The output interface of the ADS5292 is normally a DDR interface, with the LCLK rising edge and falling edge transitions in the middle of alternate data windows. This default phase is shown in Figure 51.

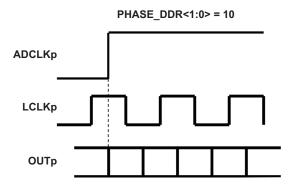


Figure 51. Default Phase of LCLK

The phase of LCLK can be programmed relative to the output frame clock and data using bits PHASE\_DDR<1:0>. The LCLK phase modes are shown in Figure 52.

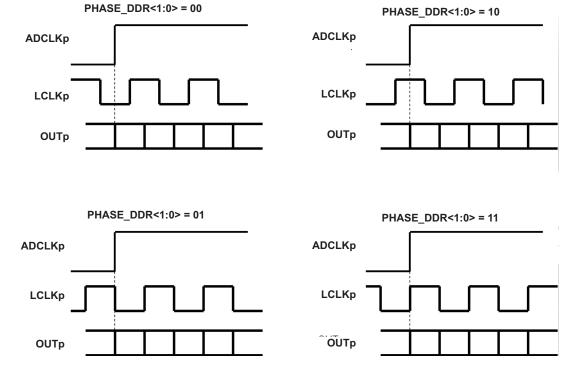


Figure 52. Phase Programmability Modes for LCLK



In addition to programming the phase of the LCLK in the DDR mode, the device can also be made to operate in SDR mode by setting bit EN\_SDR to 1. In the mode, the bit clock (LCLK) is output at 14X times the input clock, or twice the rate as in DDR mode. Depending on the state of FALL\_SDR, the LCLK may be output in either of the two manners shown in Figure 53. As can be seen in Figure 53, only the LCLK rising (or falling edge) is used to capture the output data in SDR mode. The SDR mode does not work well beyond 40 MSPS because the LCLK frequency will become very high.

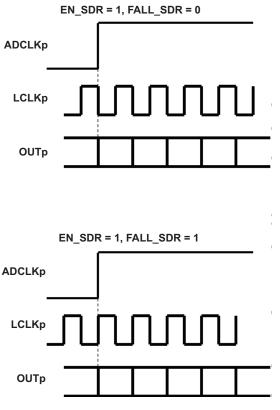


Figure 53. SDR Interface Modes

## **OUTPUT DATA RATE CONTROL**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1           | D0           |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|--------------|--------------|
| 38             |     |     |     |     |     |     |    |    |    |    |    |    |    |    | DATA_RATE<1> | DATA_RATE<0> |

In the default mode of operation, the data rate at the output of the ADS5292 is at the sampling rate of the ADC. This is true even when the custom pattern generator is enabled. In addition, both output data rate and sampling rate can also be configured to a sub-multiple of the input clock rate.

With the DATA\_RATE<1:0> control, the output data rate can be programmed to be a sub-multiple of the ADC sampling rate. This feature can be used to lower the output data rate, for example when the decimation filter is used. Without enabling the decimation filter, the sub-multiple ADC sampling rate feature still can be used.

The different settings are listed below:

| DATA_RATE<1> | DATA_RATE<0> | Output data rate          |
|--------------|--------------|---------------------------|
| 0            | 0            | Same as ADC sampling rate |
| 0            | 1            | 1/2 of ADC sampling rate  |
| 1            | 0            | 1/4 of ADC sampling rate  |
| 1            | 1            | 1/8 of ADC sampling rate  |



#### SYNCHRONIZATION PULSE

| ADDR.<br>(HEX) | D15                                   | D14 | D13     | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----------------|---------------------------------------|-----|---------|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|
| 25             | TP_HARD_SYNC                          |     |         |     |     |     |    |    |    |    |    |    |    |    |    |    |
| 02             | · · · · · · · · · · · · · · · · · · · |     | EN_SYNC |     |     |     |    |    |    |    |    |    |    |    |    |    |

The SYNC pin can be used to synchronize the data output from channels within the same chip or from channels across chips when decimation filters are used with reduced output data rate.

When the decimation filters are used (for example, the decimate by two filter is enabled), then, effectively, the device outputs one digital code for every two analog input samples. If the SYNC function is not enabled, then the filters are not synchronized (even within a chip) – this means that one channel may be sending out codes corresponding to input samples N, N+1 and so on, while another may be sending out code corresponding to N+1, N+2 and so on.

To achieve synchronization, the SYNC pulse must arrive at all the ADS529x chips at the same time instant (as shown in the timing diagram of Figure 54

The ADS5292 generates an internal synchronization signal which is used to reset the internal clock dividers used by the decimation filter.

Using the SYNC signal in this way ensures that all channels will output digital codes corresponding to the same set of input samples.

#### SYNC Timinas:

Synchronizing the filters using the SYNC pin is enabled by default. No register bits are required to be written. Even EN\_SYNC bit is not required. It is important for register bit TP\_HARD\_SYNC to be0 for this mode to work. As shown by Figure 54, the SYNC rising edge can be positioned anywhere within the window. The width of the SYNC must be at least one clock cycle.

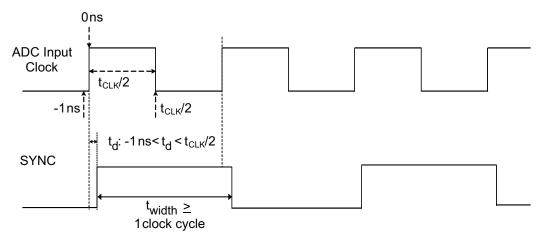


Figure 54. Synchronization Pulse Timing

Note that the SYNC DOES NOT synchronize the sampling instants of the ADC across chips. All channels within a single chip sample their analog inputs simultaneously. To ensure that channels across two chips will sample their analog inputs simultaneously, the input clock needs to be routed to both chips with identical length. This ensuring that the input clocks arrive at both the chips at the same time. This needs to be taken care of in the board design and routing. The SYNC pin cannot be used to synchronize the sampling instants.

In addition to the above, the SYNC can also be used to synchronize the RAMP test patterns across channels. In order to synchronize the test patterns, TP\_HARD\_SYNC must be set as 1. Setting TP\_HARD\_SYNC =1 actually disables the sync of the filters.



## **External Reference Mode of Operation**

The ADS5292 supports an external reference mode of operation in one of two ways:

- a. By forcing the reference voltages on the REFT and REFB pins.
- b. By applying the reference voltage on VCM pin.

This mode can be used to operate multiple ADS5292 chips with the same (externally applied) reference voltage.

#### Using the REF pins:

For normal operation, the device requires two reference voltages, REFT and REFB. By default, the device generates these two voltages internally. To enable the external reference mode, set the register bits as shown in Table 6. This powers down the internal reference amplifier and the two reference voltages can be forced directly on the REFT and REFB pins as VREFT =  $1.45 \text{ V} \pm 50 \text{ mV}$  and VREFB =  $0.45 \text{ V} \pm 50 \text{ mV}$ .

Note that the relation between the ADC full-scale input voltage and the applied reference voltages is

Full-scale input voltage = 
$$2 \times (VREFT - VREFB)$$
 (4)

Using the VCM pin:

In this mode, an external reference voltage VREFIN can be applied to the VCM pin such that Full-scale input voltage = 2 x VREFIN

(5)

To enable this mode, set the register bits as shown in Table 6. This changes the function of the VCM pin to an external reference input pin. The voltage applied on VCM must be 1.5V ±50mV.

#### Table 6. External reference function

| Function                                | EN_HIGH_ADDRS | EN_EXT_REF | EXT_REF_VCM |
|---|---------------|------------|-------------|
| External reference using REFT/REFB pins | 1             | 1          | 00          |
| External reference using VCM pin        | 1             | 1          | 11          |

#### **DATA OUTPUT FORMAT MODES**

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME      |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|-----------|
| 46             | 1   |     |     |     |     |     |    |    |    |    |    |    |    | Χ  |    |    | BTC_MODE  |
| 46             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  |    |    |    | MSB_FIRST |

The ADC output, by default, is in Straight offset binary mode. Programming the BTC\_MODE bit to '1' inverts the MSB, and the output becomes Binary 2's complement mode. Also, by default, the first bit of the frame (following the rising edge of CLKP) is the LSB of the ADC output. Programming the MSB\_FIRST mode inverts the bit order in the word, and the MSB is output as the first bit following CLKP rising edge.



#### PROGRAMMABLE MAPPING BETWEEN INPUT CHANNELS AND OUTPUT PINS

| ADDR.<br>(HEX) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | NAME                |
|----------------|-----|-----|-----|-----|-----|-----|----|----|----|----|----|----|----|----|----|----|---------------------|
| 50             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Χ  | Χ  | MAP_CH1234_TO_OUT1A |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Х  | Χ  |    |    |    |    | MAP_CH1234_TO_OUT1B |
|                | 1   |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | MAP_CH1234_TO_OUT2A |
| 51             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Х  | Χ  | Χ  | MAP_CH1234_TO_OUT2B |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Х  |    |    |    |    | MAP_CH1234_TO_OUT3A |
|                | 1   |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | MAP_CH1234_TO_OUT3B |
| 52             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Χ  | Χ  | MAP_CH1234_TO_OUT4A |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Х  |    |    |    |    | MAP_CH1234_TO_OUT4B |
| 53             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Х  | Χ  | MAP_CH5678_TO_OUT5B |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Х  |    |    |    |    | MAP_CH5678_TO_OUT5A |
|                | 1   |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | MAP_CH5678_TO_OUT6B |
| 54             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Χ  | Χ  | Χ  | MAP_CH5678_TO_OUT6A |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Х  |    |    |    |    | MAP_CH5678_TO_OUT7B |
|                | 1   |     |     |     | Χ   | Χ   | Χ  | Χ  |    |    |    |    |    |    |    |    | MAP_CH5678_TO_OUT7A |
| 55             | 1   |     |     |     |     |     |    |    |    |    |    |    | Χ  | Х  | Χ  | Χ  | MAP_CH5678_TO_OUT8B |
|                | 1   |     |     |     |     |     |    |    | Χ  | Χ  | Χ  | Χ  |    |    |    |    | MAP_CH5678_TO_OUT8A |

The ADS5292 has 16 pairs of LVDS channel outputs. The mapping of ADC channels to LVDS output channels is programmable to allow for flexibility in board layout. The 16 LVDS channel outputs are split in to 2 groups of 8 LVDS pairs. Within each group 4 ADC input channels can be multiplexed in to the 8 LVDS pairs depending on the modes of operation whether it is 1 wire mode or 2 wire mode.

Input channels 1 to 4 can be mapped to any of the LVDS outputs OUT1A/B to OUT4A/B (using the MAP\_CH1234\_TO\_OUTnA/B). Similarly, input channels 5 to 8 can be mapped to any of the LVDS outputs OUT5A/B to OUT8A/B (using the MAP\_CH5678\_TO\_OUTnA/B). The block diagram of the mapping is listed in Figure 55.



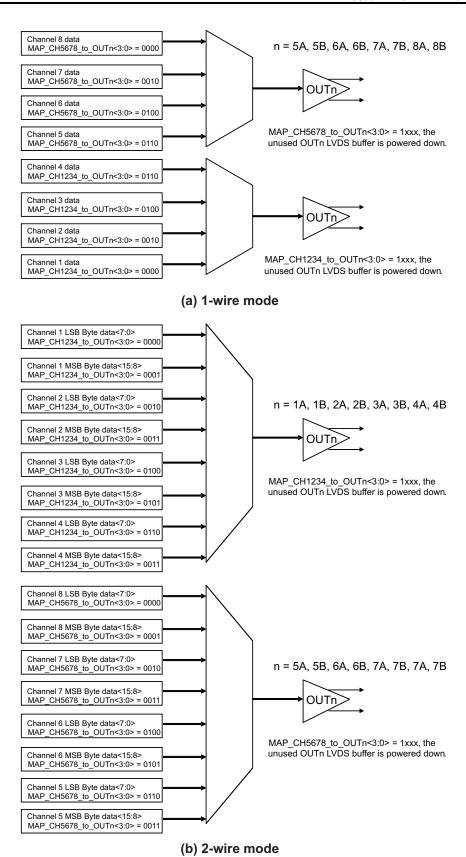


Figure 55. Input and Output Channel Mapping



Registers 0x50 to 0x55 control the multiplexing options as below:

| MAP_CH1234_to_OUTn<3:0> | Mapping                                     | Used in 1-wire mode? | Used in 2-wire mode? |
|-------------------------|---|----------------------|----------------------|
| 0000                    | ADC input channel IN1 to OUTn               | Υ                    | Y, for LSB byte      |
| 0001                    | ADC input channel IN1 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0010                    | ADC input channel IN2 to OUTn               | Υ                    | Y, for LSB byte      |
| 0011                    | ADC input channel IN2 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0100                    | ADC input channel IN3 to OUTn               | Υ                    | Y, for LSB byte      |
| 0101                    | ADC input channel IN3 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0110                    | ADC input channel IN4 to OUTn               | Υ                    | Y, for LSB byte      |
| 0111                    | ADC input channel IN4 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 1xxx                    | LVDS output buffer OUTn is powered down     |                      |                      |

| MAP_CH5678_to_OUTn<3:0> | Mapping                                     | Used in 1-wire mode? | Used in 2-wire mode? |
|-------------------------|---|----------------------|----------------------|
| 0000                    | ADC input channel IN8 to OUTn               | Υ                    | Y, for LSB byte      |
| 0001                    | ADC input channel IN8 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0010                    | ADC input channel IN7 to OUTn               | Υ                    | Y, for LSB byte      |
| 0011                    | ADC input channel IN7 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0100                    | ADC input channel IN6 to OUTn               | Υ                    | Y, for LSB byte      |
| 0101                    | ADC input channel IN6 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 0110                    | ADC input channel IN5 to OUTn               | Υ                    | Y, for LSB byte      |
| 0111                    | ADC input channel IN5 to OUTn (2-wire only) | N                    | Y, for MSB byte      |
| 1xxx                    | LVDS output buffer OUTn is powered down     |                      |                      |



The default mapping for 1-wire and 2-wire modes is:

Table 7. Mapping for 1-wire Mode

| Analog Input channel                                   | LVDS Output   |  |  |  |  |  |  |  |  |
|--|---|--|--|--|--|--|--|--|--|
| Channel IN1  | OUT1A   |  |  |  |  |  |  |  |  |
| Channel IN2  | OUT2A   |  |  |  |  |  |  |  |  |
| Channel IN3 OUT3A                                      |   |  |  |  |  |  |  |  |  |
| Channel IN4  | OUT4A   |  |  |  |  |  |  |  |  |
| Channel IN5  | OUT5A   |  |  |  |  |  |  |  |  |
| Channel IN6  | OUT6A   |  |  |  |  |  |  |  |  |
| Channel IN7  | OUT7A   |  |  |  |  |  |  |  |  |
| Channel IN8  | Channel IN8 OUT8A   |  |  |  |  |  |  |  |  |
| Note: In the single wire mode, with default register s | Note: In the single wire mode, with default register settings, ADC data is available only on OUTnA. |  |  |  |  |  |  |  |  |

Table 8. Mapping for 2-wire Mode

| Analog Input channel                                | LVDS Output                  |  |  |  |  |  |  |
|---|------------------------------|--|--|--|--|--|--|
| Channel IN1   | OUT1A, OUT1B                 |  |  |  |  |  |  |
| Channel IN2   | OUT2A, OUT2B                 |  |  |  |  |  |  |
| Channel IN3   | OUT3A, OUT3B                 |  |  |  |  |  |  |
| Channel IN4   | OUT4A, OUT4B                 |  |  |  |  |  |  |
| Channel IN5   | OUT5A, OUT5B                 |  |  |  |  |  |  |
| Channel IN6   | OUT6A, OUT6B                 |  |  |  |  |  |  |
| Channel IN7   | OUT7A, OUT7B                 |  |  |  |  |  |  |
| Channel IN8 OUT8A, OUT8B                            |                              |  |  |  |  |  |  |
| Note: In the 2-wire mode, the ADC data is available | ole on both OUTnA and OUTnB. |  |  |  |  |  |  |



#### APPLICATION INFORMATION

#### THEORY OF OPERATION

The ADS5292 is an octal channel, 12-bit high-speed ADC with sample rate up to 80 MSPS that runs off a single 1.8 V supply. All eight channels of the ADS5292 simultaneously sample their analog inputs at the rising edge of the input clock. The sampled signal is sequentially converted by a series of small resolution stages, with the outputs combined in a digital correction logic block. At every clock, edge the sample propagates through the pipeline resulting in a data latency of 11 clock cycles.

The 14 data bits of each channel are serialized and sent out in either 1-wire (one pair of LVDS pins are used) or 2-wire (two pairs of LVDS pins are used) mode, depending on the LVDS output rate. When the data is output in the 2-wire mode, it can reduce the serial data rate of the outputs, especially at higher sampling rates. Hence, low cost FPGAs can be used to capture 80 MSPS/12bit data. Alternately, at lower sample rates, the 12-bit data can be output as a single data stream over one pair of LVDS pins (1-wire mode). The device outputs a bit clock at 7x and frame clock at 1x times the sample frequency in the 12-bit mode.

This 12-bit ADC achieves 70 dBFS SNR at 80MSPS. Its output resolution can be configured as 14-bit and 10-bit if necessary. 72 dBFS and 61 dBFS SNRs are achieved when the ADS5292's output resolution is 12-bit and 10-bit respectively.

## **ANALOG INPUT**

The analog inputs consist of a switched-capacitor based, differential sample and hold architecture. This differential topology results in very good AC performance even for high input frequencies at high sampling rates. The INP and INM pins are internally biased around a common-mode voltage of Vcm (0.95 V). For a full-scale differential input, each input pin (INP and INM) must swing symmetrically between Vcm + 0.5V and Vcm - 0.5V, resulting in a 2  $V_{PP}$  differential input swing. Figure 56 illustrates the equivalent circuit of the input sampling circuit.

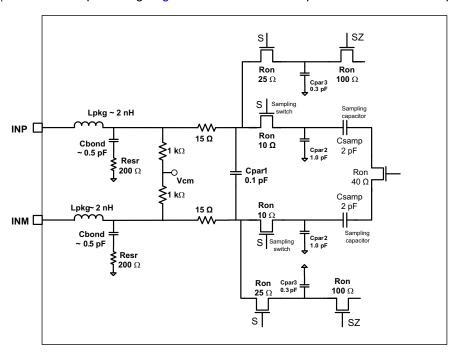


Figure 56. Analog Input Circuit Model

### **DRIVE CIRCUIT**

For optimum performance, the analog inputs must be driven differentially. This improves the common-mode noise immunity and even order harmonic rejection. A 5  $\Omega$  to 15  $\Omega$  resistor in series with each input pin is recommended to damp out ringing caused by package parasitic.



The drive circuit shows an R-C filter across the analog input pins. The purpose of the filter is to absorb the glitches caused by the opening and closing of the sampling capacitors.

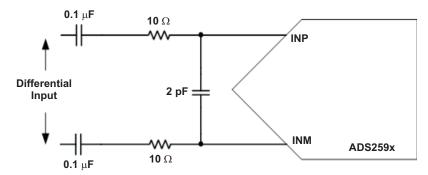


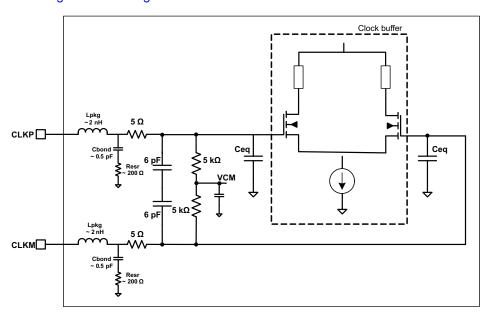
Figure 57. Drive Circuit

# Large and Small Signal Input Bandwidth

The small signal bandwidth of the analog input circuit is high, around 550 MHz. When using an amplifier to drive the ADS5292, the total noise of the amplifier up to the small signal bandwidth must be considered. The large signal bandwidth of the device depends on the amplitude of the input signal. The ADS5292 supports 2 VPP amplitude for input signal frequency up to 80 MHz. For higher frequencies (80 MHz), the amplitude of the input signal must be decreased proportionally. For example, at 160 MHz, the device supports a maximum of 1 VPP signal.

#### INPUT CLOCK

The ADS5292 is configured by default to operate with a single-ended input clock – CLKP is driven by a CMOS clock and CLKM is tied to GND. The device can automatically detect a single-ended or differential clock. If CLKM is grounded, the device treats clock as a single-ended clock. Operating with a low-jitter differential clock usually gives better SNR performance, especially at input frequencies greater than 30 MHz. Typical clock termination structures are listed in Figure 58 and Figure 59.



Ceq is approximately 1 to 3 pF, equivalent input capacitance of clock buffer.

Figure 58. Equivalent Circut of the Input Clock Circuit



#### SINGLE-ENDED CLOCK CONNECTIONS

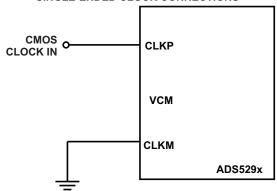
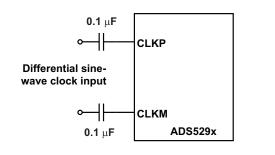
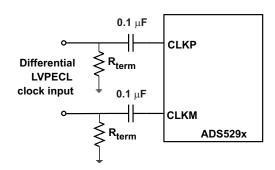


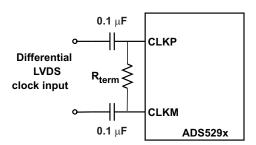
Figure 59. Drive Circuit

# **DIFFERENTIAL CLOCK CONNECTIONS**

# **DIFFERENTIAL CLOCK CONNECTIONS**









### **DIGITAL HIGH PASS IIR FILTER**

DC offset is often observed at ADC input signals. For example, in ultrasound applications, the DC offset from VGA (variable Gain amplifier) varies at different gains. Such a variable offset can introduce artifacts in ultrasound images especially in Doppler modes. Analog filter between ADC and VGA can be used with added noise and power. Digital filter achieves the same performance as analog filters and has more flexibility in fine tuning multiple characteristics.

ADS5292 includes optional 1<sup>st</sup> order digital high-pass IIR filter. Its block diagram is shown in Figure 60 as well as its transfer function

$$y(n) = \frac{2^{k}}{2^{k}+1}[x(n)-x(n-1)+y(n-1)]$$
(6)

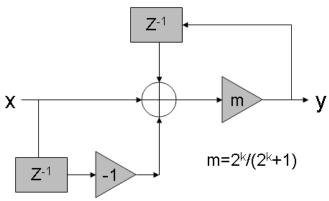


Figure 60. HP Filter Block Diagram

Figure 61 shows its characteristics at K = 2 to 10.

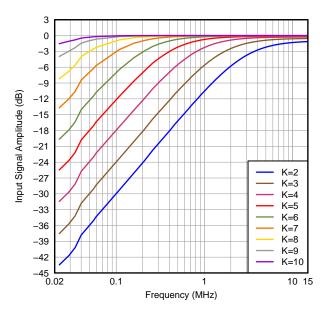


Figure 61. HP Filter Amplitude Response at K = 2 to 10



#### **DECIMATION FILTER**

ADS5292 includes an option to decimate the ADC output data using filters. Once the decimation is enabled, the decimation rate, frequency band of the filter can be programmed. In addition, the user can select either the predefined or custom coefficients.

**Table 9. Digital Filters** 

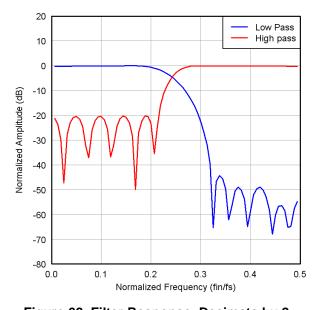
| DECIMATION        | TYPE OF FILTER  | <data<br>RATE&gt;</data<br> | FILTERn<br>RATE> | <filtern<br>COEFF SET&gt;</filtern<br> | <odd tap=""></odd> | <use<br>FILTER<br/>CHn&gt;</use<br> | <en custom<br="">FILT&gt;</en> |
|-------------------|---|-----------------------------|------------------|--|--------------------|-------------------------------------|--------------------------------|
| Desimate by 2     | Built-in <b>low-pass odd-tap</b> filter (pass band = 0 to $f_S/4$ )                                 | 001                         | 000              | 000                                    | 1                  | 1                                   | 0                              |
| Decimate by 2     | Built-in <b>high-pass odd-tap</b> filter (pass band = 0 to $f_S/4$ )                                | 001                         | 000              | 001                                    | 1                  | 1                                   | 0                              |
|                   | Built-in low-pass even-tap filter (pass band = 0 to f <sub>S</sub> /8)                              | 010                         | 001              | 010                                    | 0                  | 1                                   | 0                              |
|                   | Built-in first <b>band pass even tap</b> filter(pass band = f <sub>S</sub> /8 to f <sub>S</sub> /4) | 010                         | 001              | 011                                    | 0                  | 1                                   | 0                              |
| Decimate by 4     | Built-in second band pass even tap filter(pass band = $f_S/4$ to 3 $f_S/8$ )                        | 010                         | 001              | 100                                    | 0                  | 1                                   | 0                              |
|                   | Built-in <b>high pass odd tap</b> filter (pass band = 3 f <sub>S</sub> /8 to f <sub>S</sub> /2)     | 010                         | 001              | 101                                    | 1                  | 1                                   | 0                              |
| Decimate by 2     | Custom filter (user programmablecoefficients)   | 001                         | 000              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Decimate by 4     | Custom filter (user programmablecoefficients)   | 010                         | 001              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Decimate by 8     | Custom filter (user programmablecoefficients)   | 011                         | 100              | 000                                    | 0 and 1            | 1                                   | 1                              |
| Bypass decimation | Custom filter (user programmablecoefficients)   |                             |                  |  | 0 and 1            | 1                                   | 1                              |

## **DECIMATION FILTER EQUATION**

In the default setting, the decimation filter is implemented as a 24-tap FIR filter with symmetrical coefficients (each coefficient is 12-bit signed). By setting the register bit **<ODD TAPn>** = 1, a 23-tap FIR is implemented

#### **Predefined Coefficients**

The built-in filters (low-pass, high-pass and band-pass) use predefined coefficients. The frequency responses of the built-in decimation filters with different decimation factors are shown in Figure 62 and Figure 63.





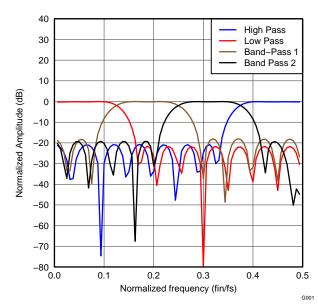


Figure 63. Filter Response, Decimate by 4



#### **Custom Filter Coefficients**

The filter coefficients can also be programmed by the user (customized). For custom coefficients, set the register bit **<FILTER COEFF SELECT>** and load the coefficients ( $h_0$  to  $h_{11}$ ) in registers 0x5A to 0xB9, using the serial interface as:

Register content = real coefficient value x 211, i.e., 12 bit signed representation of real coefficient.

# **Board Design Considerations**

### Grounding

A single ground plane is sufficient to give good performance, provided the analog, digital, and clock sections of the board are cleanly partitioned. See *ADS5292EVM Evaluation Module* (SLAU355) for placement of components, routing and grounding.

## **Supply Decoupling**

Because the ADS5292 already includes internal decoupling, minimal external decoupling can be used without loss in performance. For example, the ADS5292EVM uses a single 0.1  $\mu$ F decoupling capacitor for each supply, placed close to the device supply pins.

# **Packaging**

# **Exposed Pad**

The exposed pad at the bottom of the package is the main path for heat dissipation. Therefore, the pad must be soldered to a ground plane on the PCB for best thermal performance. The pad must be connected to the ground plane through the optimum number of vias.

Also, visit TI's thermal website at www.ti.com/thermal.



#### **DEFINITION OF SPECIFICATIONS**

**Analog Bandwidth** – The analog input frequency at which the power of the fundamental is reduced by 3 dB with respect to the low-frequency value.

**Aperture Delay** – The delay in time between the rising edge of the input sampling clock and the actual time at which the sampling occurs. This delay is different across channels. The maximum variation is specified as aperture delay variation (channel-to-channel).

Aperture Uncertainty (Jitter) - The sample-to-sample variation in aperture delay.

Clock Pulse Width/Duty Cycle – The duty cycle of a clock signal is the ratio of the time the clock signal remains at a logic high (clock pulse width) to the period of the clock signal. Duty cycle is typically expressed as a percentage. A perfect differential sine-wave clock results in a 50% duty cycle.

**Maximum Conversion Rate** – The maximum sampling rate at which specified operation is given. All parametric testing is performed at this sampling rate unless otherwise noted.

Minimum Conversion Rate - The minimum sampling rate at which the ADC functions.

**Differential Nonlinearity (DNL)** – An ideal ADC exhibits code transitions at analog input values spaced exactly 1 LSB apart. The DNL is the deviation of any single step from this ideal value, measured in units of LSBs.

**Integral Nonlinearity (INL)** – The INL is the deviation of the ADC transfer function from a best fit line determined by a least squares curve fit of that transfer function, measured in units of LSBs.

**Gain Error** – Gain error is the deviation of the ADC actual input full-scale range from its ideal value. The gain error is given as a percentage of the ideal input full-scale range. Gain error has two components: error as a result of reference inaccuracy and error as a result of the channel. Both errors are specified independently as  $E_{GREF}$  and  $E_{GCHAN}$ .

To a first-order approximation, the total gain error is  $E_{TOTAL} \sim E_{GREF} + E_{GCHAN}$ .

For example, if  $E_{TOTAL} = \pm 0.5\%$ , the full-scale input varies from  $(1 - 0.5/100) \times FS_{ideal}$  to  $(1 + 0.5/100) \times FS_{ideal}$ 

**Offset Error** – The offset error is the difference, given in number of LSBs, between the ADC actual average idle channel output code and the ideal average idle channel output code. This quantity is often mapped into millivolts.

**Temperature Drift** – The temperature drift coefficient (with respect to gain error and offset error) specifies the change per degree Celsius of the parameter from  $T_{MIN}$  to  $T_{MAX}$ . It is calculated by dividing the maximum deviation of the parameter across the  $T_{MIN}$  to  $T_{MAX}$  range by the difference  $T_{MAX} - T_{MIN}$ .

**Signal-to-Noise Ratio** – SNR is the ratio of the power of the fundamental  $(P_S)$  to the noise floor power  $(P_N)$ , excluding the power at dc and the first nine harmonics.

$$SNR = 10Log^{10} \frac{P_S}{P_N}$$
 (7)

SNR is either given in units of dBc (dB to carrier) when the absolute power of the fundamental is used as the reference, or dBFS (dB to full-scale) when the power of the fundamental is extrapolated to the converter full-scale range.

**Signal-to-Noise and Distortion (SINAD)** – SINAD is the ratio of the power of the fundamental ( $P_S$ ) to the power of all the other spectral components including noise ( $P_N$ ) and distortion ( $P_D$ ), but excluding dc.

$$SINAD = 10Log^{10} \frac{P_S}{P_N + P_D}$$
(8)

SINAD is either given in units of dBc (dB to carrier) when the absolute power of the fundamental is used as the reference, or dBFS (dB to full-scale) when the power of the fundamental is extrapolated to the converter full-scale range.



**Effective Number of Bits (ENOB)** – ENOB is a measure of the converter performance as compared to the theoretical limit based on quantization noise.

$$\mathsf{ENOB} = \frac{\mathsf{SINAD} - 1.76}{6.02} \tag{9}$$

**Total Harmonic Distortion (THD)** – THD is the ratio of the power of the fundamental  $(P_S)$  to the power of the first nine harmonics  $(P_D)$ .

$$THD = 10Log^{10} \frac{P_S}{P_N}$$
 (10)

THD is typically given in units of dBc (dB to carrier).

**Spurious-Free Dynamic Range (SFDR)** – The ratio of the power of the fundamental to the highest other spectral component (either spur or harmonic). SFDR is typically given in units of dBc (dB to carrier).

**Two-Tone Intermodulation Distortion** – IMD3 is the ratio of the power of the fundamental (at frequencies  $f_1$  and  $f_2$ ) to the power of the worst spectral component at either frequency  $2f_1 - f_2$  or  $2f_2 - f_1$ . IMD3 is either given in units of dBc (dB to carrier) when the absolute power of the fundamental is used as the reference, or dBFS (dB to full-scale) when the power of the fundamental is extrapolated to the converter full-scale range.

**DC Power-Supply Rejection Ratio (DC PSRR)** – DC PSSR is the ratio of the change in offset error to a change in analog supply voltage. The dc PSRR is typically given in units of mV/V.

**AC Power-Supply Rejection Ratio (AC PSRR)** – AC PSRR is the measure of rejection of variations in the supply voltage by the ADC. If  $\Delta V_{SUP}$  is the change in supply voltage and  $\Delta V_{OUT}$  is the resultant change of the ADC output code (referred to the input), then:

PSRR = 
$$20Log^{10} \frac{\Delta V_{OUT}}{\Delta V_{SUP}}$$
 (Expressed in dBc) (11)

**Voltage Overload Recovery** – The number of clock cycles taken to recover to less than 1% error after an overload on the analog inputs. This is tested by separately applying a sine wave signal with 6dB positive and negative overload. The deviation of the first few samples after the overload (from the expected values) is noted.

**Common-Mode Rejection Ratio (CMRR)** – CMRR is the measure of rejection of variation in the analog input common-mode by the ADC. If  $\Delta V_{CM\_IN}$  is the change in the common-mode voltage of the input pins and  $\Delta V_{OUT}$  is the resulting change of the ADC output code (referred to the input), then:

CMRR = 
$$20\text{Log}^{10} \frac{\Delta V_{OUT}}{\Delta V_{CM}}$$
 (Expressed in dBc) (12)

Crosstalk (only for multi-channel ADCs) – This is a measure of the internal coupling of a signal from an adjacent channel into the channel of interest. It is specified separately for coupling from the immediate neighboring channel (near-channel) and for coupling from channel across the package (far-channel). It is usually measured by applying a full-scale signal in the adjacent channel. Crosstalk is the ratio of the power of the coupling signal (as measured at the output of the channel of interest) to the power of the signal applied at the adjacent channel input. It is typically expressed in dBc.



# **REVISION HISTORY**

| CI | hanges from Original (November 2011) to Revision A                            | Page |
|----|---|------|
| •  | 文档从:产品预览改变为:产品  | 1    |
| CI | hanges from Original (November 2011) to Revision B                            | Page |
| •  | Changed the description of the SYNC pin                                       | 4    |
| •  | Changed the location of OUT A and OUT B in Figure 5 and Figure 6              | 14   |
| •  | Added EN_HIGH_ADDRS to Table 3  | 29   |
| •  | Moved EN_EXT_REF From: 0x0F To: 0xF0 in Table 3                               | 34   |
| •  | Added the section BIT-BYTE-WORD WISE OUTPUT. Added Figure 47 and Figure 48    | 37   |
| •  | Added section DIGITAL PROCESSING BLOCKS                                       | 38   |
| •  | Replaced Table 5 and Table 6 with new Table 5 - Digital Filters               | 43   |
| •  | Changed the SYNCHRONIZATION PULSE section                                     | 46   |
| •  | Added the External Reference Mode of Operation section                        | 47   |
| •  | Added Figure 58   | 53   |
| •  | Replaced Table 9 (Decimation Filter Modes) with new Table 9 - Digital Filters | 56   |
| •  | Deleted section: Synchronization Pulse  | 57   |



# PACKAGE OPTION ADDENDUM

10-Dec-2020

#### PACKAGING INFORMATION

| Orderable Device | Status | Package Type | Package<br>Drawing | Pins | Package<br>Qty | Eco Plan     | Lead finish/<br>Ball material | MSL Peak Temp       | Op Temp (°C) | Device Marking (4/5) | Samples |
|------------------|--------|--------------|--------------------|------|----------------|--------------|-------------------------------|---------------------|--------------|----------------------|---------|
|                  |        |              |                    |      |                |              | (6)                           |                     |              |                      |         |
| ADS5292IPFP      | ACTIVE | HTQFP        | PFP                | 80   | 96             | RoHS & Green | NIPDAU                        | Level-3-260C-168 HR | -40 to 85    | ADS5292              | Samples |
| ADS5292IPFPR     | ACTIVE | HTQFP        | PFP                | 80   | 1000           | RoHS & Green | NIPDAU                        | Level-3-260C-168 HR | -40 to 85    | ADS5292              | Samples |
| ADS5292IPFPT     | ACTIVE | HTQFP        | PFP                | 80   | 250            | RoHS & Green | NIPDAU                        | Level-3-260C-168 HR | -40 to 85    | ADS5292              | Samples |

(1) The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

**OBSOLETE:** TI has discontinued the production of the device.

(2) RoHS: TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

**Green:** TI defines "Green" to mean the content of Chlorine (CI) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

- (3) MSL, Peak Temp. The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.
- (4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.
- (5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.
- (6) Lead finish/Ball material Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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# **PACKAGE OPTION ADDENDUM**

10-Dec-2020

In no event shall TI's liability arising out of such information exceed the total purchase price of the TI part(s) at issue in this document sold by TI to Customer on an annual basis.

# **PACKAGE MATERIALS INFORMATION**

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# TAPE AND REEL INFORMATION





| A0 | Dimension designed to accommodate the component width     |
|----|---|
| В0 | Dimension designed to accommodate the component length    |
| K0 | Dimension designed to accommodate the component thickness |
| W  | Overall width of the carrier tape                         |
| P1 | Pitch between successive cavity centers                   |

## QUADRANT ASSIGNMENTS FOR PIN 1 ORIENTATION IN TAPE



#### \*All dimensions are nominal

| Device       | Package<br>Type | Package<br>Drawing |    | SPQ  | Reel<br>Diameter<br>(mm) | Reel<br>Width<br>W1 (mm) | A0<br>(mm) | B0<br>(mm) | K0<br>(mm) | P1<br>(mm) | W<br>(mm) | Pin1<br>Quadrant |
|--------------|-----------------|--------------------|----|------|--------------------------|--------------------------|------------|------------|------------|------------|-----------|------------------|
| ADS5292IPFPR | HTQFP           | PFP                | 80 | 1000 | 330.0                    | 24.4                     | 15.0       | 15.0       | 1.5        | 20.0       | 24.0      | Q2               |
| ADS5292IPFPT | HTQFP           | PFP                | 80 | 250  | 180.0                    | 24.4                     | 15.0       | 15.0       | 1.5        | 20.0       | 24.0      | Q2               |



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## \*All dimensions are nominal

| Device       | Package Type | Package Drawing | Pins | SPQ  | Length (mm) | Width (mm) | Height (mm) |  |
|--------------|--------------|-----------------|------|------|-------------|------------|-------------|--|
| ADS5292IPFPR | HTQFP        | PFP             | 80   | 1000 | 350.0       | 350.0      | 43.0        |  |
| ADS5292IPFPT | HTQFP        | PFP             | 80   | 250  | 213.0       | 191.0      | 55.0        |  |



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# **TRAY**



Chamfer on Tray corner indicates Pin 1 orientation of packed units.

#### \*All dimensions are nominal

| Device      | Package<br>Name | Package<br>Type | Pins | SPQ | Unit array<br>matrix | Max<br>temperature<br>(°C) | L (mm) | W<br>(mm) | Κ0<br>(μm) | P1<br>(mm) | CL<br>(mm) | CW<br>(mm) |
|-------------|-----------------|-----------------|------|-----|----------------------|----------------------------|--------|-----------|------------|------------|------------|------------|
| ADS5292IPFP | PFP             | HTQFP           | 80   | 96  | 6 x 16               | 150                        | 315    | 135.9     | 7620       | 18.7       | 17.25      | 18.3       |

PFP (S-PQFP-G80)

# PowerPAD™ PLASTIC QUAD FLATPACK



NOTES:

- A. All linear dimensions are in millimeters.
- B. This drawing is subject to change without notice.
- C. Body dimensions do not include mold flash or protrusion
- D. This package is designed to be soldered to a thermal pad on the board. Refer to Technical Brief, PowerPad Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 for information regarding recommended board layout. This document is available at www.ti.com <a href="https://www.ti.com">www.ti.com</a>.
- E. See the additional figure in the Product Data Sheet for details regarding the exposed thermal pad features and dimensions.
- F. Falls within JEDEC MS-026

## PowerPAD is a trademark of Texas Instruments.

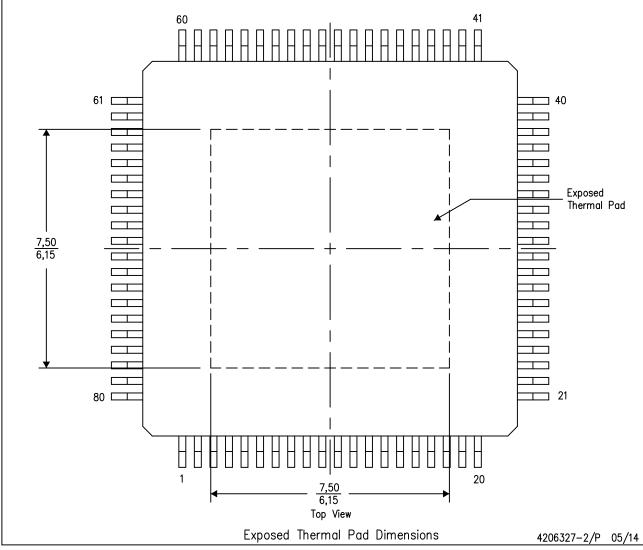


## THERMAL INFORMATION

This PowerPAD package incorporates an exposed thermal pad that is designed to be attached to a printed circuit board (PCB). The thermal pad must be soldered directly to the PCB. After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For additional information on the PowerPAD package and how to take advantage of its heat dissipating abilities, refer to Technical Brief, PowerPAD Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 and Application Brief, PowerPAD Made Easy, Texas Instruments Literature No. SLMA004. Both documents are available at www.ti.com.

The exposed thermal pad dimensions for this package are shown in the following illustration.



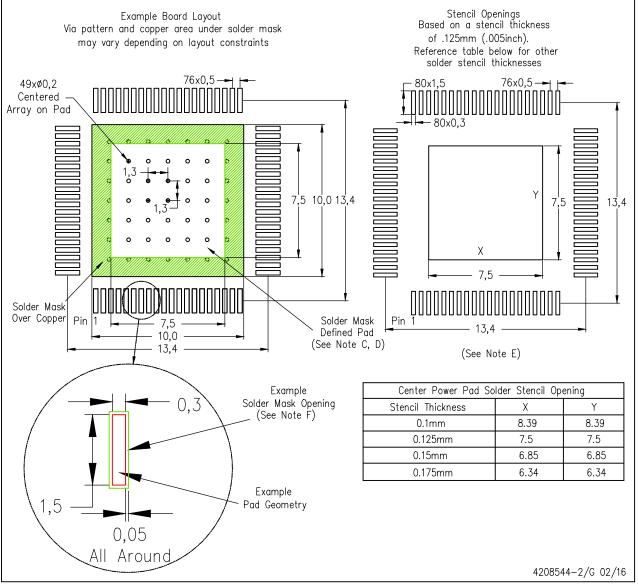
NOTE: A. All linear dimensions are in millimeters

PowerPAD is a trademark of Texas Instruments



# PFP (S-PQFP-G80)

# PowerPAD™ PLASTIC QUAD FLATPACK



NOTES:

All linear dimensions are in millimeters.

PowerPAD is a trademark of Texas Instruments.

- This drawing is subject to change without notice.
- C. Customers should place a note on the circuit board fabrication drawing not to alter the center solder mask defined pad.
- D. This package is designed to be soldered to a thermal pad on the board. Refer to Technical Brief, PowerPad Thermally Enhanced Package, Texas Instruments Literature No. SLMA002, SLMA004, and also the Product Data Sheets for specific thermal information, via requirements, and recommended board layout. These documents are available at www.ti.com <a href="http://www.ti.com">www.ti.com</a>. Publication IPC-7351 is recommended for alternate designs.
- E. Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Example stencil design based on a 50% volumetric metal load solder paste. Refer to IPC-7525 for other stencil recommendations.

  F. Customers should contact their board fabrication site for solder mask tolerances between and around signal pads.



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