



Sensorless Trapezoidal Control of BLDC Motors

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Abstract

This application note presents a solution for sensorless control of Brushless DC motors using the TMS320F2803x microcontrollers. TMS320F280x devices are part of the family of C2000 microcontrollers which enable cost-effective design of intelligent controllers for three phase motors by reducing the system components and increasing efficiency. Using these devices, it is possible to realize precise control algorithms. A complete solution proposal is presented below: control structures, power hardware topology, control hardware and remarks on energy conversion efficiency can be found in this document.

This application note covers the following:

- A theoretical background on trapezoidal BLDC motor control principle.
- A discussion of the BLDC drive imperfection handling the operating system
- Incremental build levels based on modular software blocks.
- Experimental results

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Introduction

The economic constraints and new standards legislated by governments place increasingly stringent requirements on electrical systems. New generations of equipment must have higher performance parameters such as better efficiency and reduced electromagnetic interference. System flexibility must be high to facilitate market modifications and to reduce development time. All these improvements must be achieved while, at the same time, decreasing system cost.

Brushless motor technology makes it possible to achieve these specifications. Such motors combine high reliability with high efficiency, and for a lower cost in comparison with brush motors. This paper describes the use of a Brushless DC Motor (BLDC). Although the brushless characteristic can be applied to several kinds of motors – AC synchronous motors, stepper motors, switched reluctance motors, AC induction motors - the BLDC motor is conventionally defined as a permanent magnet synchronous motor with a trapezoidal Back EMF waveform shape. Permanent magnet synchronous machines with trapezoidal Back-EMF and (120 electrical degrees wide) rectangular stator currents are widely used as they offer the following advantages first, assuming the motor has pure trapezoidal Back EMF and that the stator phases commutation process is accurate, the mechanical torque developed by the motor is constant; secondly, the Brushless DC drives show a very high mechanical power density.

BLDC Motors

The BLDC motor is an AC synchronous motor with permanent magnets on the rotor (moving part) and windings on the stator (fixed part). Permanent magnets create the rotor flux and the energized stator windings create electromagnet poles. The rotor (equivalent to a bar magnet) is attracted by the energized stator phase. By using the appropriate sequence to supply the stator phases, a rotating field on the stator is created and maintained. This action of the rotor - chasing after the electromagnet poles on the stator - is the fundamental action used in synchronous permanent magnet motors. The lead between the rotor and the rotating field must be controlled to produce torque and this synchronization implies knowledge of the rotor position.

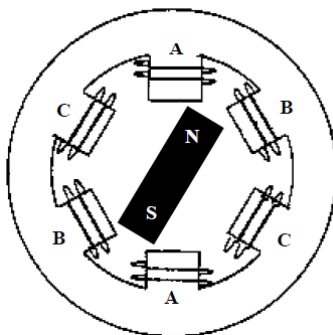


Fig.1 A three-phase synchronous motor with a one permanent magnet pair pole rotor

On the stator side, three phase motors are the most common. These offer a good compromise between precise control and the number of power electronic devices required to control the stator currents. For the rotor, a greater number of poles usually create a greater torque for the same level of current. On the other hand, by adding more magnets, a point is reached where, because of the space needed between magnets, the torque no longer increases. The manufacturing cost also increases with the number of poles. As a consequence, the number of poles is a compromise between cost, torque and volume.

Permanent magnet synchronous motors can be classified in many ways, one of these that is of particular interest to us is that depending on back-emf profiles: Brushless Direct Current Motor (BLDC) and Permanent Magnet Synchronous Motor (PMSM). This terminology defines the shape of the back-emf of the synchronous motor. Both BLDC and PMSM motors have permanent magnets on the rotor but differ in the flux distributions and back-emf profiles. To get the best performance out of the synchronous motor, it is important to identify the type of motor in order to apply the most appropriate type of control as described in the next chapters.

Comparison of BLDC and PMSM motors	
BLDC	PMSM
Synchronous machine	Synchronous machine
Fed with direct currents	Fed with sinusoidal currents
Trapezoidal Bemf	Sinusoidal Bemf
Stator Flux position commutation each 60 degrees	Continuous stator flux position variation
Only two phases ON at the same time	Possible to have three phases ON at the same time
Torque ripple at commutations	No torque ripple at commutations
Low order current harmonics in the audible range	Less harmonics due to sinusoidal excitation
Higher core losses due to harmonic content	Lower core loss
Less switching losses	Higher switching losses at the same switching freq.
Control algorithms are relatively simple	Control algorithms are mathematically intensive

Table 1. Comparison of BLDC and PMSM motors

- Both motor types are synchronous machines. The only difference between them is the shape of the induced voltage, resulting from two different manners of wiring the stator coils. The back-emf is trapezoidal in the BLDC motor case, and sinusoidal in the PMSM motor case.
- BLDC machines can be driven with sinusoidal currents and PMSM with direct currents, but for better performance, PMSM motors should be excited by sinusoidal currents and BLDC machines by direct currents.
- The control structure (hardware and software) of a sinusoidal motor required several current sensors and sinusoidal phase currents were hard to achieve with analog techniques. Therefore many motors (sinusoidal like trapezoidal) were driven with direct current for cost and simplicity reasons (low resolution position sensors and single low cost current sensor), compromising efficiency and dynamic behavior.
- Digital techniques addressed by the C2000 DSP controller make it possible to choose the right control technique for each motor type: Processing power is used to extract the best performance from the machine and reduce system costs. Possible options are using sensorless techniques to reduce the sensor cost, or even eliminate it, and also complex algorithms can help simplify the mechanical drive train design, lowering the system cost.

BLDC Motor Control

The key to effective torque and speed control of a BLDC motor is based on relatively simple torque and Back EMF equations, which are similar to those of the DC motor. The Back EMF magnitude can be written as:

$$E = 2NlrBw$$

and the torque term as:

$$T = \left(\frac{1}{2} i^2 \frac{dL}{d\theta} \right) - \left(\frac{1}{2} B^2 \frac{dR}{d\theta} \right) + \left(\frac{4N}{\pi} Brli\pi i \right)$$

where N is the number of winding turns per phase, l is the length of the rotor, r is the internal radius of the rotor, B is the rotor magnet flux density, w is the motor's angular velocity, i is the phase current, L is the phase inductance, θ is the rotor position, R is the phase resistance.

The first two terms in the torque expression are parasitic reluctance torque components. The third term produces mutual torque, which is the torque production mechanism used in the case of BLDC motors. To sum up, the Back EMF is directly proportional to the motor speed and the torque production is almost directly proportional to the phase current. These factors lead to the following BLDC motor speed control schemes:

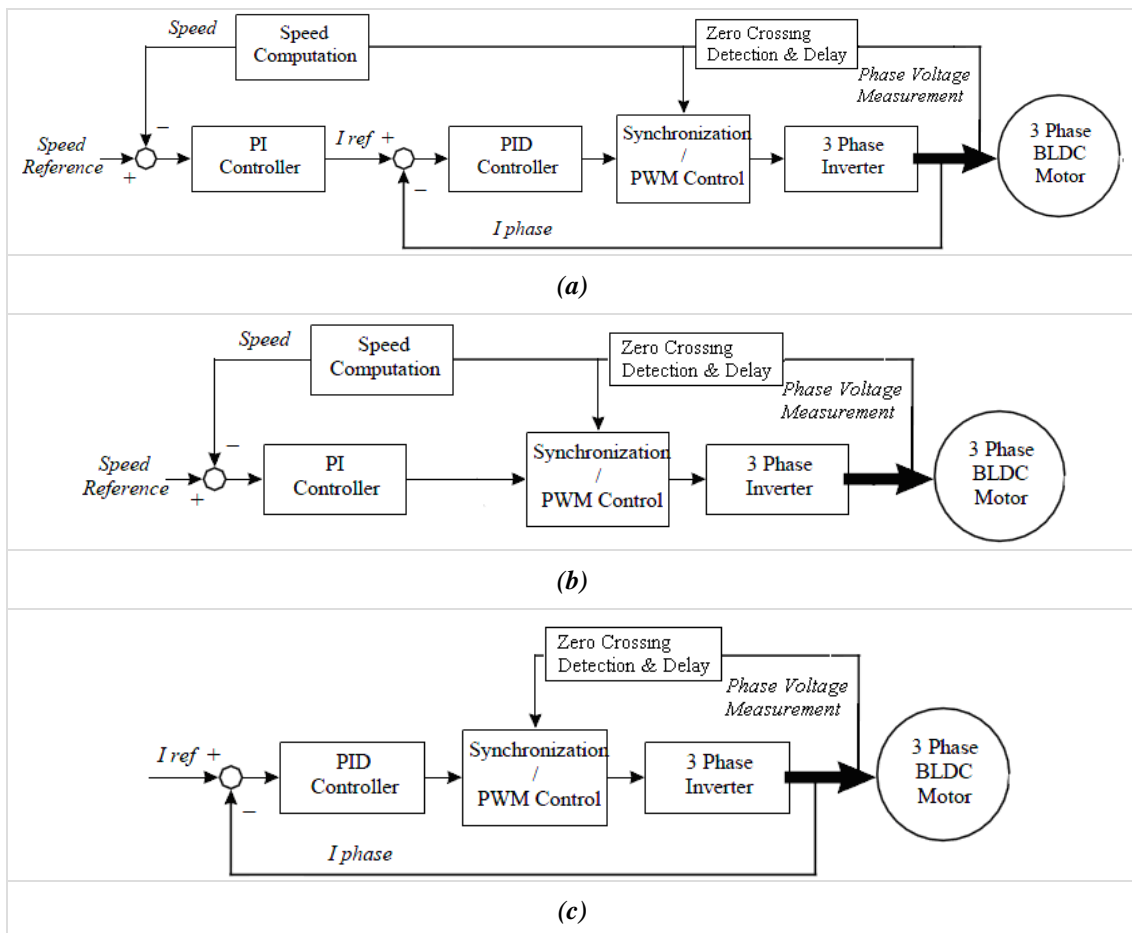


Fig.2 Speed and Current Control Loop Configurations for a BLDC Motor

The BLDC motor is characterized by a two phase ON operation to control the inverter. In this control scheme, torque production follows the principle that current should flow in only two of the three phases at a time and that there should be no torque production in the region of Back EMF zero crossings. The following figure describes the electrical wave forms in the BLDC motor in the two phases ON operation.

This control structure has several advantages:

- Only one current at a time needs to be controlled.
- Only one current sensor is necessary (or none for speed loop only, as detailed in the next sections).
- The positioning of the current sensor allows the use of low cost sensors as a shunt.

We have seen that the principle of the BLDC motor is, at all times, to energize the phase pair which can produce the highest torque. To optimize this effect the Back EMF shape is trapezoidal. The combination of a DC current with a trapezoidal Back EMF makes it theoretically possible to produce a constant torque. In practice, the current cannot be established instantaneously in a motor phase; as a consequence the torque ripple is present at each 60 degree phase commutation.

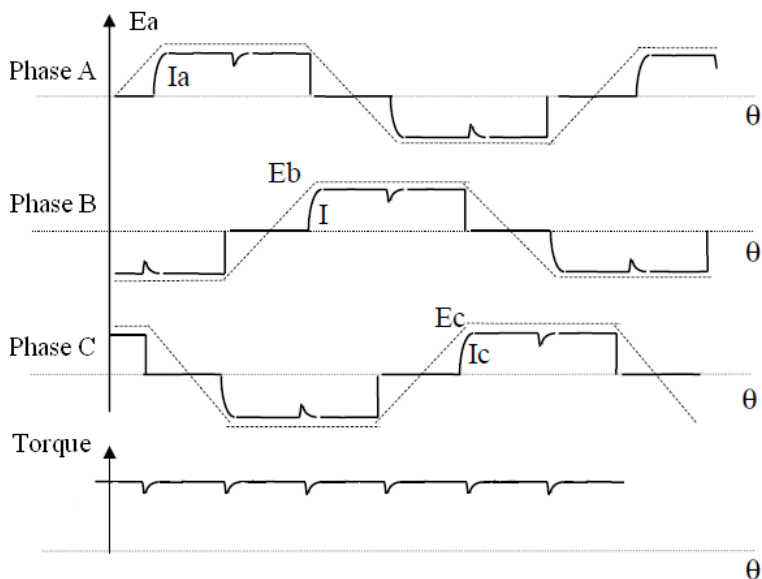


Fig 3. Electrical Waveforms in the Two Phase ON Operation and Torque Ripple

If the motor used has a sinusoidal Back EMF shape, this control can be applied but the produced torque is:

- Firstly, not constant but made up from portions of a sine wave. This is due to its being the combination of a trapezoidal current control strategy and of a sinusoidal Back EMF. Bear in mind that a sinusoidal Back EMF shape motor controlled with a sine wave strategy (three phase ON) produces a constant torque.
- Secondly, the torque value produced is weaker.

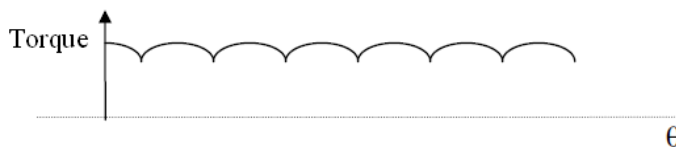


Fig.4 Torque Ripple in a Sinusoidal Motor Controlled as a BLDC

System Topology

Three Phase Inverter

The BLDC motor control consists of generating DC currents in the motor phases. This control is subdivided into two independent operations: stator and rotor flux synchronization and control of the current value. Both operations are realized through the three phase inverter depicted in the following scheme.

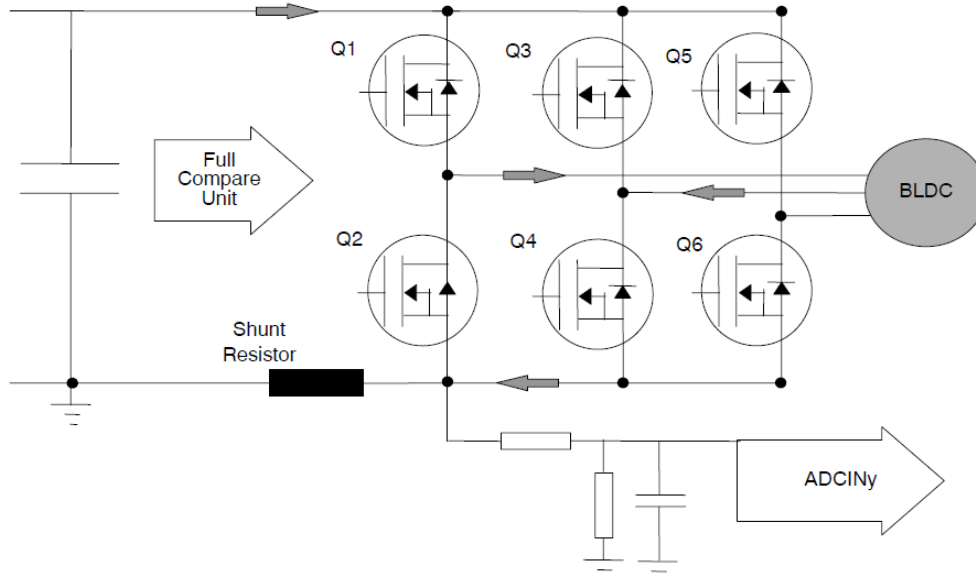


Fig.5 Three Phase Inverter

The flux synchronization is derived from the position information coming from sensors, or from sensorless techniques. From the position, the controller determines the appropriate pair of transistors (Q1 to Q6) which must be driven. The regulation of the current to a fixed 60 degrees reference can be realized in either of the two different modes:

1. The Pulse Width Modulation (PWM) Mode

The supply voltage is chopped at a fixed frequency with a duty cycle depending on the current error. Therefore both the current and the rate of change of current can be controlled. The two phase supply duration is limited by the two phase commutation angles. The main advantage of the PWM strategy is that the chopping frequency is a fixed parameter; hence, acoustic and electromagnetic noises are relatively easy to filter.

There are also two ways of handling the drive current switching: hard chopping and soft chopping. In the hard chopping technique both phase transistors are driven by the same pulsed signal: the two transistors are switched-on and switched-off at the same time. The power electronics board is then easier to design and is also cheaper as it handles only three pulsed signals. A disadvantage of the hard chopping operation is that it increases the current ripple by a large factor in comparison with the soft chopping approach.

The soft chopping approach allows not only a control of the current and of the rate of change of the current but a minimization of the current ripple as well. In this soft chopping mode the low side transistor is left ON during the phase supply and the high side transistor switches according to the pulsed signal. In this case, the power electronics board has to handle six PWM signals.

2. The Hysteresis Mode

In the hysteresis-type current regulator, the power transistors are switched off and on according to whether the current is greater or less than a reference current. The error is used directly to control the states of the power transistors. The hysteresis controller is used to limit the phase current within a preset hysteresis band. As the supply voltage is fixed, the result is that the switching frequency varies as the current error varies. The current chopping operation is thus not a fixed chopping frequency PWM technique. This method is more commonly implemented in drives where motor speed and load do not vary too much, so that the variation in switching frequency is small. Here again, both hard and soft chopping schemes are possible. Since the width of the tolerance band is a design parameter, this mode allows current control to be as precise as desired, but acoustic and electromagnetic noise are difficult to filter because of the varying switching frequency.

Current Sensing

A characteristic of the BLDC control is to have only one current at a time in the motor (two phases ON). Consequently, it is not necessary to put a current sensor on each phase of the motor; one sensor placed in the line inverter input makes it possible to control the current of each phase. Moreover, using this sensor on the ground line, insulated systems are not necessary, and a low cost resistor can be used. Its value is set such that it activates the integrated over-current protection when the maximum current permitted by the power board has been reached.

Each current measurement leads to a new PWM duty cycle loaded at the beginning of a PWM cycle. Note that, during Turn OFF, the shunt resistor does not have this current to sense, regardless of whether the inverter is driven in hard chopping or in soft chopping mode. The figure below depicts the shunt current in soft chopping mode and shows that in the Turn OFF operation the decreasing current flows through the M2 free wheeling diode and through the maintained closed M4 (so there is no current observable in the shunt in this chopping mode during Turn OFF). This implies that it is necessary to start a current conversion in the middle of the PWM duty cycle.

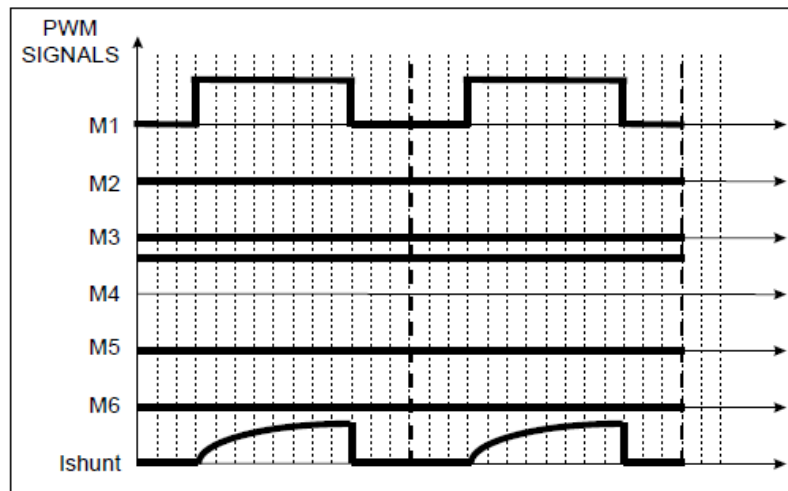


Fig. 6 Shunt Resistor Voltage Drop according to PWM DutyCycles (Soft Chopping)

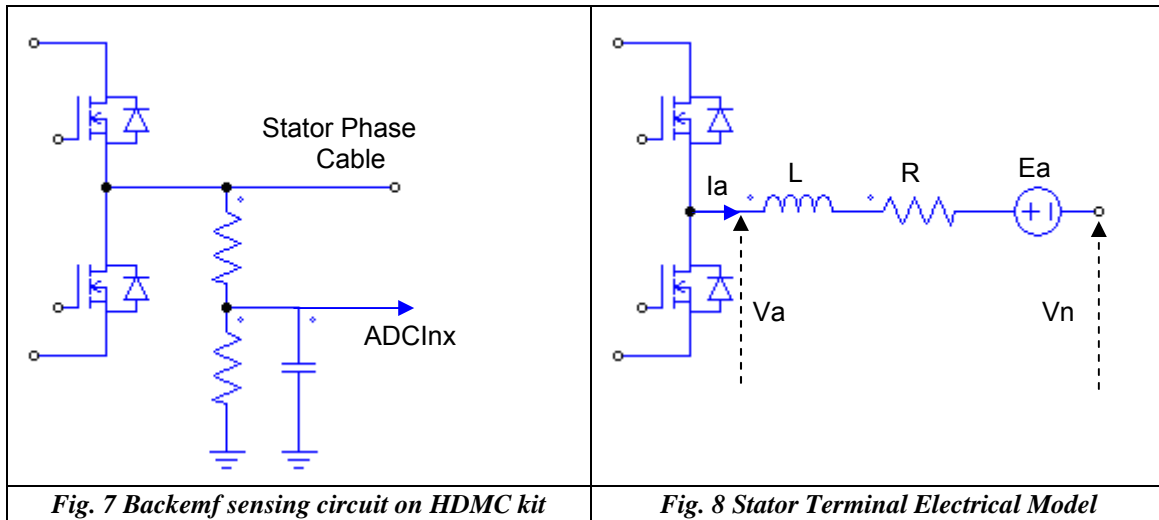
In the hard chopping mode during the Turn OFF neither M1 nor M4 drive current, so that the decreasing phase current flows from ground through the shunt resistor via M2 and M3 free wheeling diodes and back to ground via the capacitor. In this chopping mode it is possible to see the exponentially decreasing phase current across the shunt as a negative shunt voltage drop appears. Assuming that neither the power board nor the control board support negative voltages, this necessitates that the current be sensed in the middle of the Turn ON.

Achieving a BLDC speed control requires three control layers to be performed. The innermost one is to get the rotor position in order to correctly commutate the stator flux. Once the rotor position is known, the magnitude of the stator flux has to be generated and controlled. Assuming that the stator flux is proportional to the current flowing in the stator coils, the control of the stator flux magnitude is equivalent to the control of the input current. The outermost control loop is the speed regulation loop.

Bemf Zero Crossing Point Computation

The resistor divider circuit is specified such that the maximum output from this voltage sensing circuit utilizes the full ADC conversion range. The filtering capacitor should filter the chopping frequency, so only very small values are necessary (in the range of nF or even less). The sensorless algorithm is based only on the three motor terminal voltage measurements and thus requires only four ADC input lines.

In the sensed control structure, the phases are commutated once every 60° electrical rotation of the rotor. This implies that only six commutation signals are sufficient to drive a BLDC motor. Furthermore, an efficient control implies synchronization between the phase Bemf and the phase supply so that the Bemf crosses zero once during the non-fed 60° sector. The next paragraph shows how it is possible to get the three Bemfs and their zero crossings. The figure below depicts the motor terminal model, where L is the phase inductance, R is the phase resistance, E is the back electromotive force, Vn is the star connection voltage referenced to ground and Vx is the phase voltage referenced to ground. Vx voltages are measured by means of the ADC Unit and via the resistance bridge depicted in Fig. 8.



Assuming that phase C is the non-fed phase it is possible to write the following equations for the three terminal voltages:

$$V_a = RI_a + L \frac{di_a}{dt} + E_a + V_n$$

$$V_b = RI_b + L \frac{di_b}{dt} + E_b + V_n$$

$$V_c = E_c + V_n$$

As only two currents flow in the stator windings at any one time, two phase currents are equal and opposite. Therefore,

$$I_a = -I_b$$

Thus, by adding the three terminal voltage equations we have,

$$V_a + V_b + V_c = E_a + E_b + E_c + 3V_n$$

The instantaneous BEMF waveforms of the BLDC motor are shown in Figure 9. From this figure it is evident that at the BEMF zero crossing points the sum of the three BEMFs is equal to zero. Therefore the last equation reduces to,

$$V_a + V_b + V_c = 3V_n$$

This equation is implemented in the code to compute the neutral voltage. In the code, the quantity $3V_n$ is represented by the variable called *neutral*.

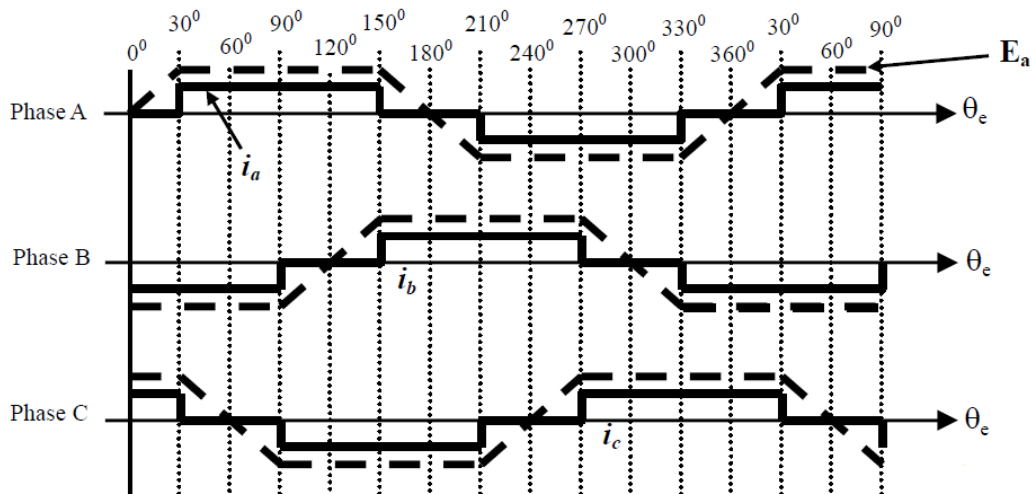


Fig. 9 Typical current and BEMF waveform in BLDC motor drive

For the non-fed phase (zero current flowing), the stator terminal voltage can be rewritten as follows:

$$3E_c = 3V_c - 3V_n$$

This equation is used in the code to calculate the BEMF zero crossing point of the non-fed phase C. Similar equations are used to calculate the BEMF zero crossing points of other BEMF voltages E_a and E_b . As we are interested in the zero crossing of the BEMF it is possible to check only for the BEMF sign change; this assumes that the BEMF scanning loop period is much shorter than the mechanical time constant. This function is computed after the three terminal voltage samples, typically once every 50µs.

Electrical Behavior at Commutation Points

At the instants of phase commutation, high dV/dt and dI/dt glitches may occur due to the direct current level or to the parasitic inductance and capacitance of the power board. This can lead to a misreading of the computed neutral voltage. This is overcome by discarding the first few scans of the BEMF once a new phase commutation occurs. In the code this is implemented by the function named 'NOISE_WIN'. The duration depends on the power switches, the power board design, the phase inductance and the driven direct current. This parameter is system-dependent and is set to a large value in the low speed range of the motor. As the speed increases, the s/w gradually lowers this duration since the BEMF zero crossings also get closer at higher speed.

Commutation Instants Computation

In an efficient sensored control the BEMF zero crossing points are displaced 30° from the instants of phase commutation. So before running the sensorless BLDC motor with help of the six zero crossing events it is necessary to compute the time delay corresponding to this 30° delay angle for exact commutation points. This is achieved by implementing a position interpolation function. In this software it is implemented as follows: let T be the time that the rotor spent to complete the previous revolution and α be the desired delay angle. By dividing α by 360° and multiplying the result by T we obtain the time duration to be spent before commutating the next phase pair. In the code this delay angle is fixed to 30° . The corresponding time delay is represented in terms of the number of sampling time periods and is stored in the variable *cmtn_delay*. Therefore,

$$\text{Time delay} = \text{cmtn_delay} \cdot T_s = T(\alpha/360) = v_timer \cdot T_s(\alpha/360) = v_timer \cdot T_s/12$$

Where, T_s is the sampling time period and *v_timer* is a timer that counts the number of sampling cycles during the previous revolution of the rotor.

The above equation is further simplified as,

$$\text{cmtn_delay} = v_timer / 12$$

This equation is implemented in the code in order to calculate the time delay corresponding to the 30° commutation delay angle.

Benefits of 32-bit C2000 Controllers for Digital Motor Control (DMC)

The C2000 family of devices possess the desired computation power to execute complex control algorithms along with the right mix of peripherals to interface with the various components of the DMC hardware like the ADC, ePWM, QEP, eCAP etc. These peripherals have all the necessary hooks for implementing systems which meet safety requirements, like the trip zones for PWMs and comparators. Along with this the C2000 ecosystem of software (libraries and application software) and hardware (application kits) help in reducing the time and effort needed to develop a Digital Motor Control solution. The DMC Library provides configurable blocks that can be reused to implement new control strategies. IQMath Library enables easy migration from floating point algorithms to fixed point thus accelerating the development cycle.

Thus, with C2000 family of devices it is easy and quick to implement complex control algorithms (sensored and sensorless) for motor control. The use of C2000 devices and advanced control schemes provides the following system improvements:

- Favors system cost reduction by an efficient control in all speed range implying right dimensioning of power device circuits
- Through the use of advanced control algorithms it is possible to reduce torque ripple, thus resulting in lower vibration and longer life time of the motor
- Advanced control algorithms reduce harmonics generated by the inverter thus reducing filter cost.
- Use of sensorless algorithms eliminates the need for speed or position sensor.
- Decreases the number of look-up tables which reduces the amount of memory required
- The Real-time generation of smooth near-optimal reference profiles and move trajectories, results in better-performance
- Generation of high resolution PWM's is possible with the use of ePWM peripheral for controlling the power switching inverters
- Provides single chip control system

For advanced controls, C2000 controllers can also perform the following:

- Enables control of multi-variable and complex systems using modern intelligent methods such as neural networks and fuzzy logic.
- Performs adaptive control. C2000 controllers have the speed capabilities to concurrently monitor the system and control it. A dynamic control algorithm adapts itself in real time to variations in system behavior.
- Performs parameter identification for sensorless control algorithms, self commissioning, online parameter estimation update.
- Performs advanced torque ripple and acoustic noise reduction.
- Provides diagnostic monitoring with spectrum analysis. By observing the frequency spectrum of mechanical vibrations, failure modes can be predicted in early stages.
- Produces sharp-cut-off notch filters that eliminate narrow-band mechanical resonance. Notch filters remove energy that would otherwise excite resonant modes and possibly make the system unstable.

TI Literature and DMC Library

The Digital Motor Control (DMC) library is composed of functions represented as blocks. These blocks are categorized as Transforms & Estimators (Clarke, Park, Sliding Mode Observer, Phase Voltage Calculation, and Resolver, Flux, and Speed Calculators and Estimators), Control (Signal Generation, PID, BEMF Commutation, Space Vector Generation), and Peripheral Drivers (PWM abstraction for multiple topologies and techniques, ADC drivers, and motor sensor interfaces). Each block is a modular software macro, separately documented with source code, use, and technical theory. Check the folders below for the source codes and explanations of macro blocks:

- C:\TI\controlSUITE\libs\app_libs\motor_control\math_blocks\fixed
- C:\TI\controlSUITE\libs\app_libs\motor_control\drivers\f2803x

These modules allow users to quickly build, or customize, their own systems. The Library supports the three motor types: ACI, BLDC, PMSM, and comprises both peripheral dependent (software drivers) and target dependent modules.

The DMC Library components have been used by TI to provide system examples. At initialization all DMC Library variables are defined and inter-connected. At run-time the macro functions are called in order. Each system is built using an incremental build approach, which allows some sections of the code to be built at a time, so that the developer can verify each section of their application one step at a time. This is critical in real-time control applications where so many different variables can affect the system and many different motor parameters need to be tuned.

Note: TI DMC modules are written in the form of macros for optimization purposes (refer to application note *SPRAAK2* for more details at TI website). The macros are defined in the header files. The user can open the respective header file and change the macro definition, if needed. In the macro definitions, there should be a backslash “\” at the end of each line as shown below which means that the code continue in the next line. Any character including invisible ones like “space” after the backslash will cause compilation error. Therefore, make sure that the backslash is the last character in the line. In terms of code development, the macros are almost identical to C function, and the user can easily convert the macro definition to a C functions.

```
#define PARK_MACRO(v) \
    v.Ds = _IQmpy(v.Alpha,v.Cosine) + _IQmpy(v.Beta,v.Sine); \
    v.Qs = _IQmpy(v.Beta,v.Cosine) - _IQmpy(v.Alpha,v.Sine);
```

A typical DMC macro definition

System Overview

This document describes the “C” real-time control framework used to demonstrate the trapezoidal control of BLDC motors. The “C” framework is designed to run on TMS320C2803x based controllers on Code Composer Studio. The framework uses the following modules¹:

Macro Names	Explanation
BLDCPWM / PWMDAC	PWM and PWMDAC Drives
COM_TRIG	Commutation Trigger Generator Module
PID_GRANDO	PID Regulators
RC	Ramp Controller (slew rate limiter)
RC2	Ramp up and Ramp down Module
RC3	Ramp down Module
SPEED_PR	Speed Measurement (based on sensor signal period)
IMPULSE	Impulse Generator
MOD6_CNT	Mod 6 Counter

¹ Please refer to pdf documents in motor control folder explaining the details and theoretical background of each macro

In this system, the sensorless trapezoidal control of BLDC motors will be experimented with and will explore the performance of the speed controller. The BLDC motor is driven by a DRV8312 Three Phase PWM Motor Driver. The TMS320F2803x control card is used to generate three pulse width modulation (PWM) signals. The motor is driven by an integrated power module by means of BLDC specific PWM technique. Phase voltages and DC bus return current (I fb Ret) is measured and sent to the TMS320x2803x via analog-to-digital converters (ADCs).

BLDC_Sensorless project has the following properties:

C Framework		
System Name	Program Memory Usage 2803x	Data Memory Usage ¹ 2803x
BLDC_Sensorless	3783 words ²	1136 words

¹ Excluding the stack size

² Excluding “IQmath” Look-up Tables

CPU Utilization of Trapezoidal BLDC Control (Sensorless)	
Name of Modules *	Number of Cycles
BLDCPWM / PWMDAC	119
COM_TRIG	87
PID	91
RC	29
RC2	26
RC3	26 √
SPEED_PR	42
IMPULSE	17 √
MOD6_CNT	20
Contxt Save, Virtual Timer etc.	153
Pwm Dac (optional)	
DataLog (optional)	
Total Number of Cycles	610 **
CPU Utilization @ 60 Mhz	20.3%
CPU Utilization @ 40 Mhz	30.5%

* The modules are defined in the header files as "macros"

** At **20 kHz** ISR freq.

√ Not included in the speed loop

System Features	
Development /Emulation	Code Composer Studio v4.1 (or above) with Real Time debugging
Target Controller	TMS320F2803x
PWM Frequency	20kHz PWM (Default), 60kHz PWMDAC
PWM Mode	Asymmetrical with no dead band
Interrupts	CPU Timer 0 – Implements 40 kHz ISR execution rate
Peripherals Used	PWM 1 / 2 / 3 for motor control PWM 5A, 6A & 6B for DAC outputs ADC A2 for low side DC bus return current sensing, B7, A7 and B4 for Bemf sensing

The overall system implementing a 3-ph sensorless BLDC control is depicted in Fig.10 and 11.

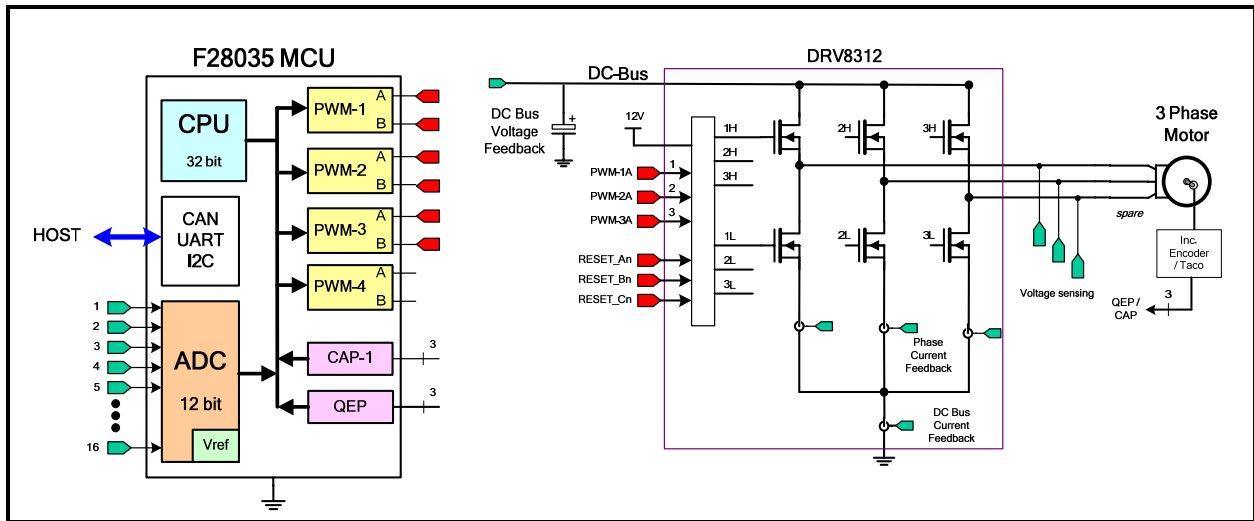


Fig 10 A 3-ph BLDC drive implementation

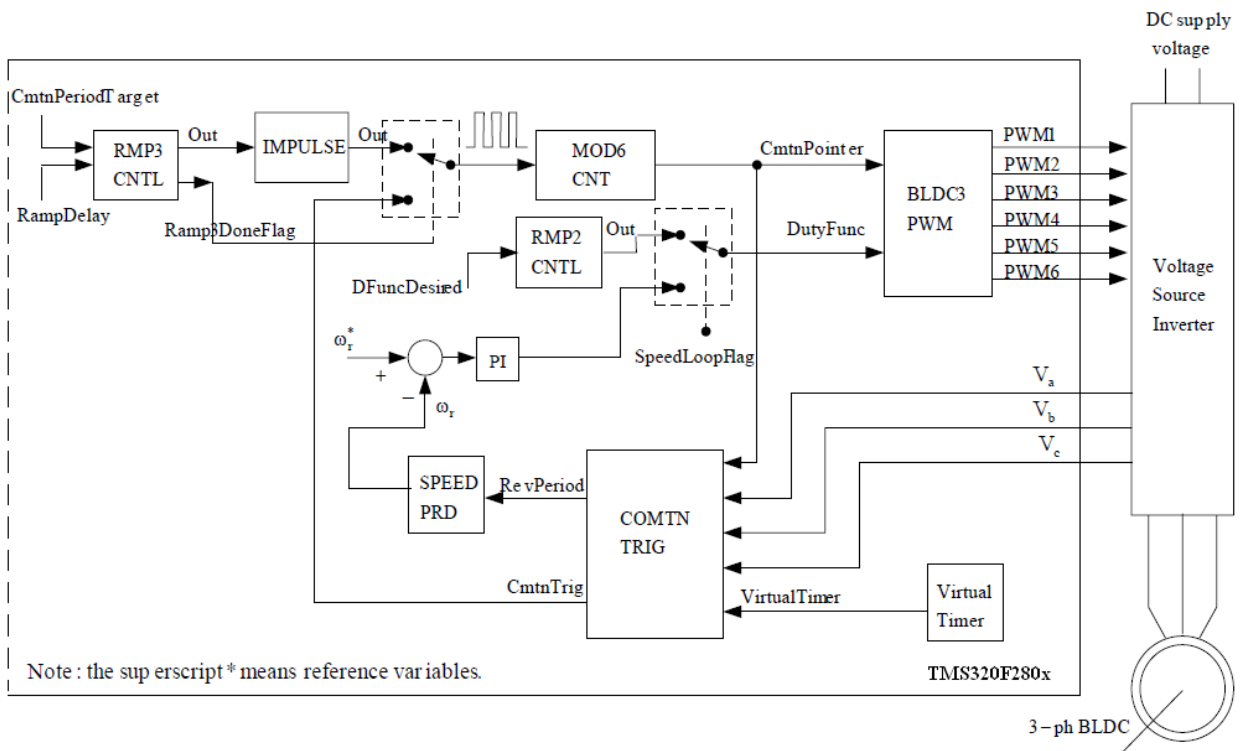
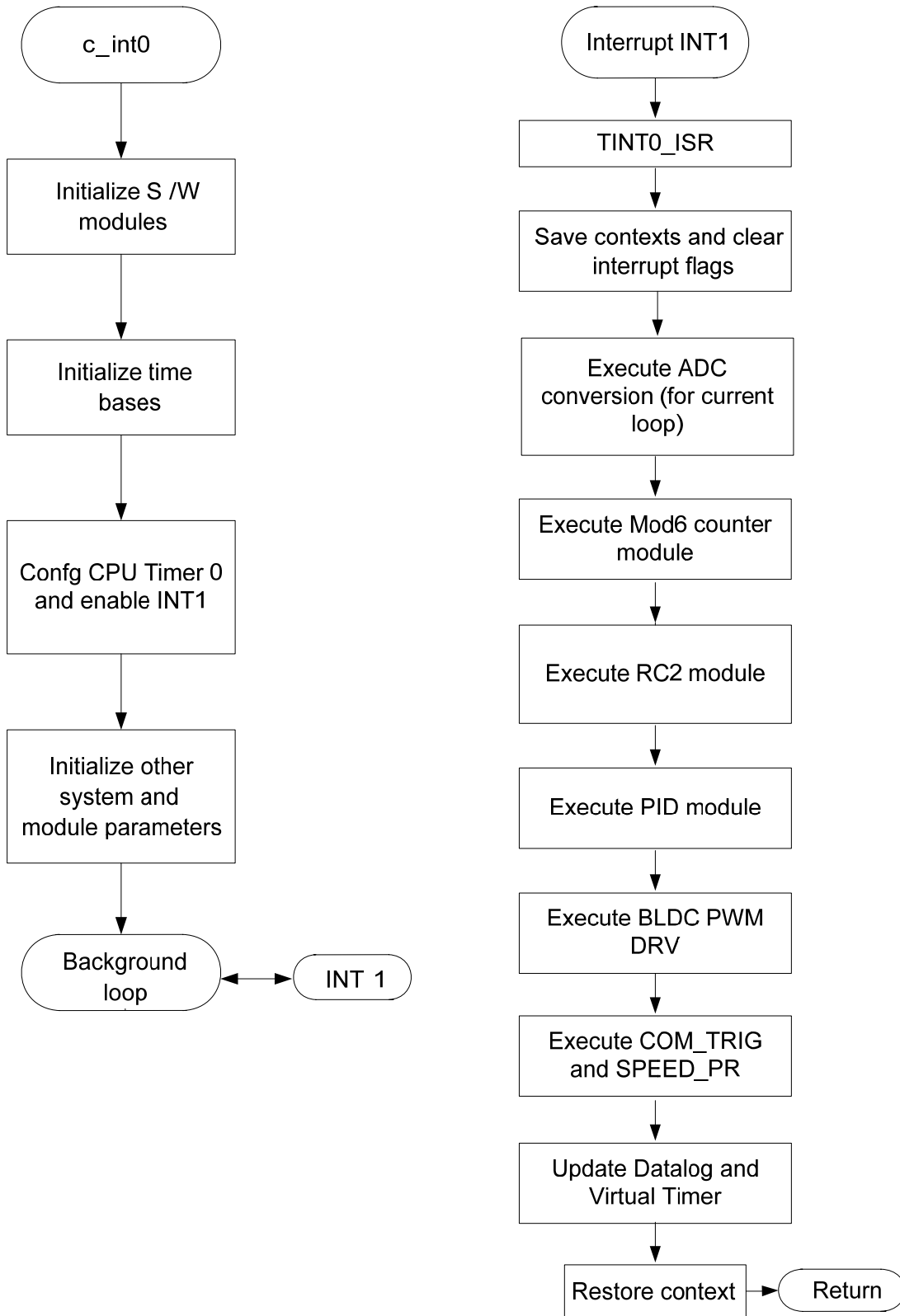


Fig. 11 Overall block diagram of sensorless control of BLDC motor

The software flow is described in the Figure 12 below.



Hardware Configuration (DRV8312-EVM)

Please refer to the DRV8312-EVM How to Run Guide and HW Reference Guide found:

C:\TI\controlSUITE\development_kits\DRV8312-EVM\~Docs

for an overview of the kit's hardware and steps on how to setup this kit. Some of the hardware setup instructions are captured below for quick reference.

HW Setup Instructions

1. Unpack the DIMM style controlCARD and verify that the DIP switch settings match Figure 13

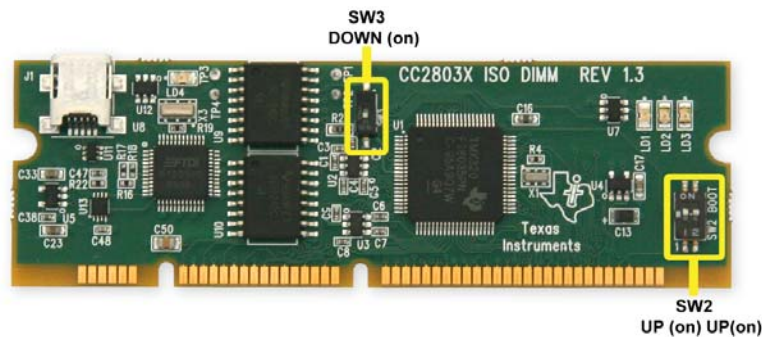


Figure 13 controlCARD DIP Switch Settings

2. Place the controlCARD in the connector slot of J1. Push vertically down using even pressure from both ends of the card until the clips snap and lock. (to remove the card simply spread open the retaining clip with thumbs)
3. Make sure DRV8312 mode jumpers and +12V source jumper are set according to **Error! Reference source not found.**
4. Connect a USB cable to connector J1 on the controlCARD. This will enable isolated JTAG emulation to the C2000 device. LD4 should turn on. If the included Code Composer Studio is installed, the drivers for the onboard JTAG emulation will automatically be installed. If a windows installation window appears try to automatically install drivers from those already on your computer. The emulation drivers are found at <http://www.ftdichip.com/Drivers/D2XX.htm>. The correct driver is the one listed to support the FT2232.
5. Connect a 24V power supply to J9 of the DRV8312-EVM. Now LED1, LED2 and LED3 should turn on. Notice the control card LED would light up as well indicating the control card is receiving power from the board.
6. Note that the motor should be connected to the MOA, MOB and MOC terminals after you finish with the first incremental build step. For more details on motor wiring please refer to the datasheet provided with your motor.

For reference the pictures below show the jumper and connectors that need to be connected for this lab.

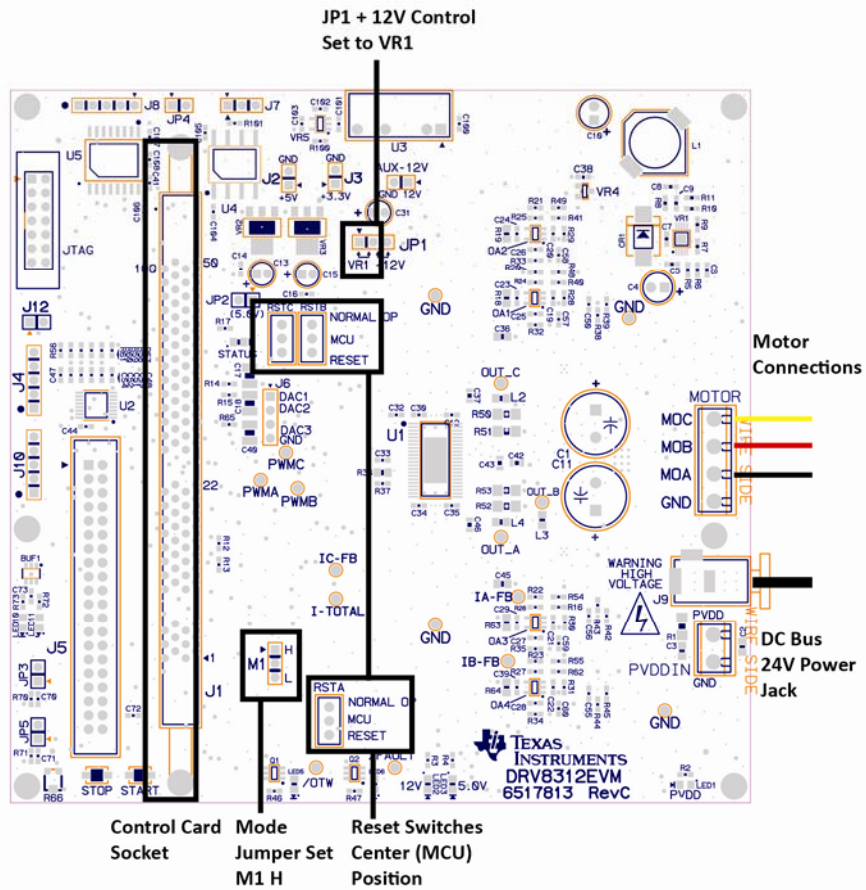


Fig. 14 DRV8312-EVM Connections and Settings

CAUTION: The inverter bus capacitors remain charged for a long time after the high power line supply is switched off/disconnected. Proceed with caution!

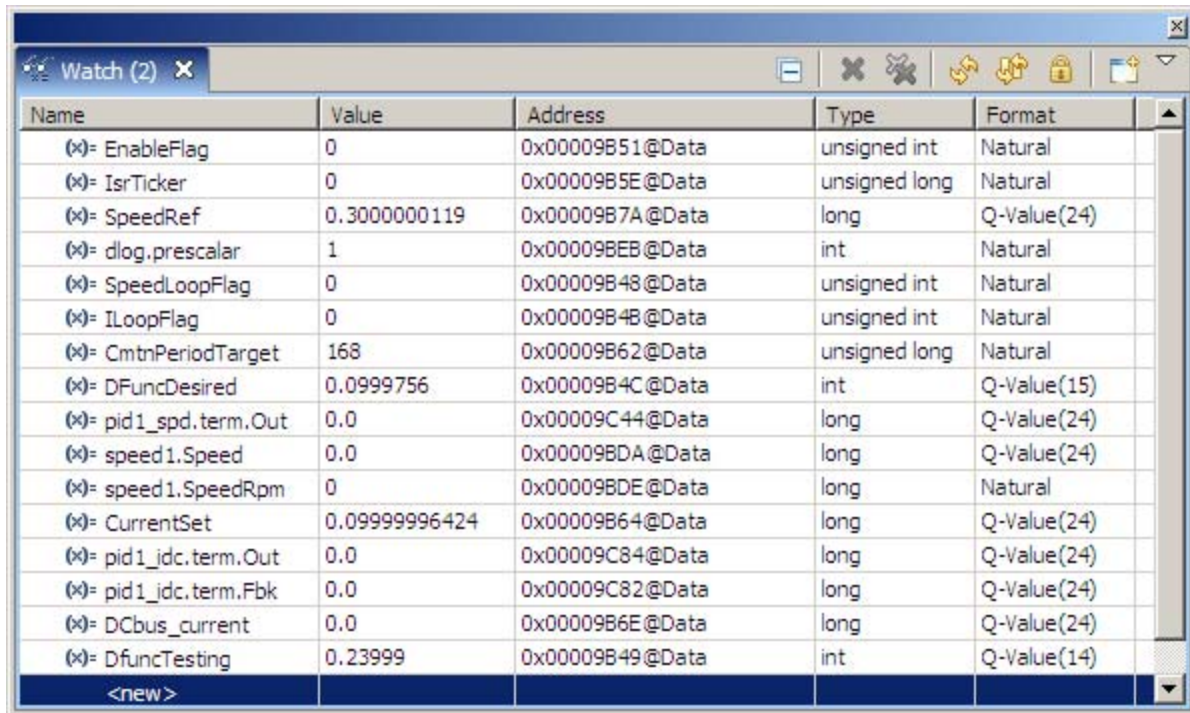
Software Setup Instructions to Run BLDC_Sensorless Project

Please refer to the “Generic Steps for Software Setup for DRV8312-EVM Projects” section in the DRV8312-C2-KIT How To Run Guide

C:\TI\controlSUITE\development_kits\DRV8312-EVM\~Docs


This section goes over how to install CCS and set it up to run with this project.

Select the BLDC_Sensorless as the active project. Verify that the build level is set to 1, and then right click on the project name and select “Rebuild Project”. Once build completes, launch a debug session to load the code into the controller. Now open a watch window and add the variables shown in the table below and select the appropriate Q format for them.



Name	Value	Address	Type	Format
(x)= EnableFlag	0	0x00009B51@Data	unsigned int	Natural
(x)= IsrTicker	0	0x00009B5E@Data	unsigned long	Natural
(x)= SpeedRef	0.3000000119	0x00009B7A@Data	long	Q-Value(24)
(x)= dlog.prescalar	1	0x00009BEB@Data	int	Natural
(x)= SpeedLoopFlag	0	0x00009B48@Data	unsigned int	Natural
(x)= ILoopFlag	0	0x00009B4B@Data	unsigned int	Natural
(x)= CmntPeriodTarget	168	0x00009B62@Data	unsigned long	Natural
(x)= DFuncDesired	0.0999756	0x00009B4C@Data	int	Q-Value(15)
(x)= pid1_spd.term.Out	0.0	0x00009C44@Data	long	Q-Value(24)
(x)= speed1.Speed	0.0	0x00009BDA@Data	long	Q-Value(24)
(x)= speed1.SpeedRpm	0	0x00009BDE@Data	long	Natural
(x)= CurrentSet	0.09999996424	0x00009B64@Data	long	Q-Value(24)
(x)= pid1_jdc.term.Out	0.0	0x00009C84@Data	long	Q-Value(24)
(x)= pid1_jdc.term.Fbk	0.0	0x00009C82@Data	long	Q-Value(24)
(x)= DCbus_current	0.0	0x00009B6E@Data	long	Q-Value(24)
(x)= DfuncTesting	0.23999	0x00009B49@Data	int	Q-Value(14)
<new>				

Fig. 15 Watch Window Setup

Setup time graph windows by importing Graph1.graphProp and Graph2.graphProp from the following location C:\TI\ControlSUITE\development_kits\DRV8312-EVM\BLDC_Sensorless Click on Continuous Refresh button  on the top left corner of the graph tab to enable periodic capture of data from the microcontroller.

Incremental System Build for Sensorless BLDC project

The system is gradually built up in order so that the final system can be confidently operated. Six phases of the incremental system build are designed to verify the major software modules used in the system. The table below summarizes the modules testing and using in each incremental system build.

Testing modules in each incremental system build						
Software Module	Phase 1	Phase 2	Phase 3	Phase 4	Phase 5	Phase 6
PWMDAC_MACRO		√√		√	√	√
RC3_MACRO	√√	√√		√	√	√
MOD6_CNT_MACRO	√√	√√		√	√	√
IMPULSE_MACRO	√√	√√		√	√	√
BLDCPWM_MACRO	√√	√√		√	√	√
ADC Offset Calibration			√√	√	√	√
RC2_MACRO				√√	√	√
HALL3_READ_MACRO				√√	√	√
SPEED_PR_MACRO				√√	√	√
PID_MACRO (IDC)					√√	√
RC_MACRO						√√
PID_MACRO (SPD)						√√
Note: the symbol √ means this module is using and the symbol √√ means this module is testing in this phase.						

Level 1 Incremental Build

Assuming the load and build steps described in the “DRV8312-C2-KIT How To Run Guide” completed successfully, this section describes the steps for a “minimum” system check-out which confirms operation of system interrupts, some peripheral & target independent modules and one peripheral dependent module. Open BLDC_Sensorless-Settings.h and select level 1 incremental build option by setting the BUILDLEVEL to LEVEL1 (#define BUILDLEVEL LEVEL1). Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set “EnableFlag” to 1 in the watch window. The variable named “IsrTicker” will be incrementally increased as seen in watch windows to confirm the interrupt working properly. In the software, the key variables to be adjusted are summarized below.

- RampDelay (Q0 format): for changing the ramping time.
- CmntnPeriodTarget (Q0 format): for changing the targeted commutation interval.

The key explanations and steps are given as follows:

- The start-up and the initial speed up of the BLDC motor is controlled by the RMP3CNTL module. This module generates a ramp down function. This ramp down feature of RMP3CNTL module allows speed up of the BLDC motor from stand still in an open loop configuration (like a stepper motor).
- One of the inputs to RMP3CNTL module, DesiredInput, determines the final speed at the end of the motor speed up phase. This input is provided from the system using the system variable CmntnPeriodTarget. User initializes this system variable with appropriate value depending on the type of the BLDC motor. The second input to RMP3CNTL module is rmp3_dly, which is also user initialized by using the system variable RampDelay. This determines the rate at which the motor speeds up. The output of RMP3CNTL module is Out, which provides a variable time period gradually decreasing in time. The second output of RMP3CNTL module is Ramp3DoneFlag, which, when set to 0x7FFF, indicates the end of the ramp down (or motor speed up) phase.
- Out is used to provide the input Period for the IMPULSE module. This module generates periodic impulses with period specified by its input Period.
- The DATALOG module is used to view the output variables of the modules. The initialization required to perform this, is done in the level 1 incremental build initialization routine. During this initialization, one of the inputs of DATALOG module is configured to point to mod1.Counter. Thus Out signal is shown in the graph in CCS.
- The periodic impulse output, Out, is applied to the input TrigInput of the MOD6_CNT module. The output of this module is Counter, which can assume one of the 6 possible values 0, 1, 2, 3, 4 or 5. This output changes from one state to the next when a trigger pulse is applied to the input. This Counter is finally used as the pointer input, CmntnPointer, for the module BLDC_3PWM_DRV. These 6 values of the pointer variable, CmntnPointer, are used to generate the 6 commutation states of the power inverter driving the BLDC motor. The duty cycle of the generated PWM outputs (according to the 6 commutation states) during the motor speed up phase are determined by the input DfuncTesting.

- Now, compile/load/run program with real time mode and set “EnableFlag” to 1 in the watch window. Initially when RMP3CNTL ramps down, Period (the period of Out) will also gradually go down. At the end of ramp period (when Out equals DesiredInput) Period will become constant and Ramp3DoneFlag will set to 0x7FFF. Enter a new lower value for CmntperiodTarget (DesiredInput). Then Period will gradually reduce to the new value.
- Check MOD6_CNT output variable Counter in the watch window and graph window. This will vary between 0 and 5.
- Use a scope to check the PWM outputs controlled by the peripheral dependent module BLDC_3PWM_DRV. The “B” PWM outputs (PWM1B, PWM2B, and PWM3B) will either generate PWM pulses or remain OFF. The “A” PWM outputs (PWM1A, PWM2A, and PWM3A) will either remain ON or OFF.
- The output states of all the 6 PWM outputs will be such that together they generate the 6 commutation states of the power inverter driving the BLDC motor.
- After verifying this take the controller out of real time mode (disable) reset the processor and then terminate the debug session.

During running this level, the PWM outputs should be appeared as follow:

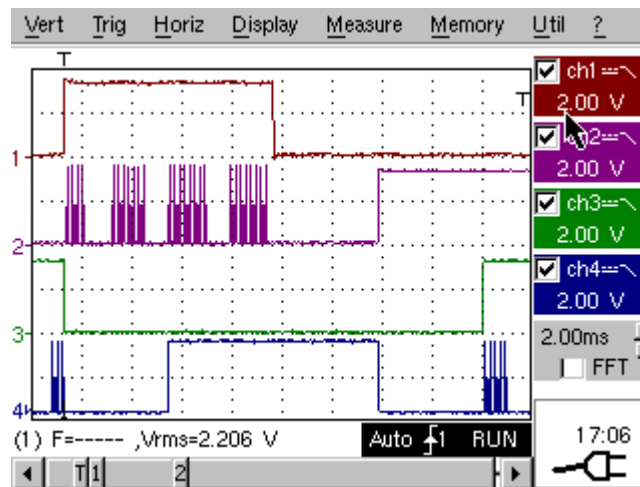
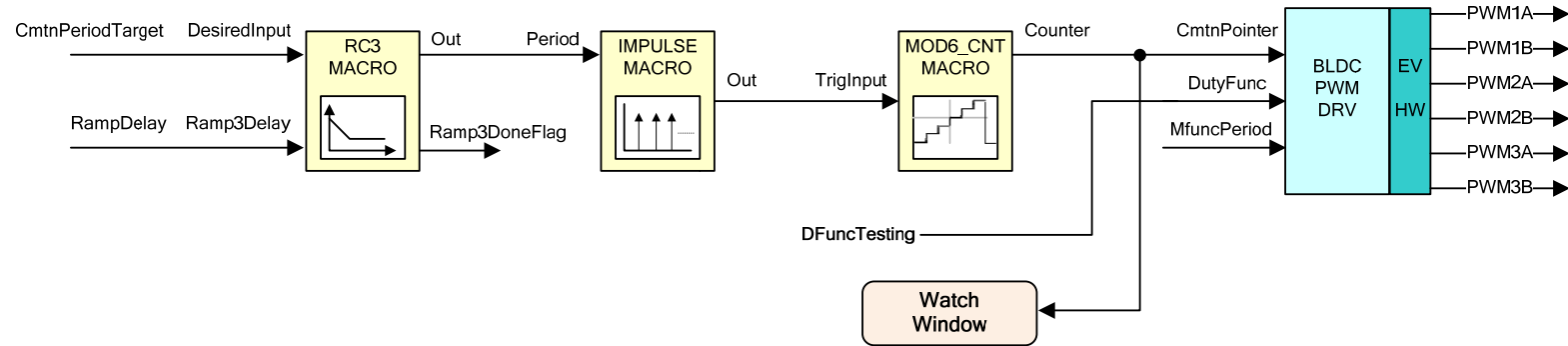


Fig. 16 The PWM outputs , PWM1A (Red) , PWM1B (Purple) and PWM3A (Green), PWM3B (Blue)

Level 1 Incremental System Build Block Diagram



Level 1 describes the steps for a “minimum” system check-out which confirms operation of system interrupts, some peripheral & target independent modules and one peripheral dependent module.

Level 2 Incremental Build

Assuming the previous section is completed successfully, this section verifies the open loop motor operation and current measurement. Open BLDC_Sensorless-Settings.h and select level 2 incremental build option by setting the BUILDLEVEL to LEVEL2 (#define BUILDLEVEL LEVEL2). Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set "EnableFlag" to 1 in the watch window. The variable named "IsrTicker" will be incrementally increased as seen in watch windows to confirm the interrupt working properly.

In the software, the key variables to be adjusted are summarized below.

- RampDelay (Q0 format): for changing the ramping time.
- CmntnPeriodTarget (Q0 format): for changing the targeted commutation interval.

The key steps can be explained as follows:


Open Loop Test

- Compile/load/run program with real time mode. Now the motor is running with default DFuncTesting value.
- If the open loop commutation parameters are chosen properly then the motor will gradually speed up and finally run at a constant speed in open loop commutation mode.
- The final speed of the motor will depend on the parameter CmntnPeriodTarget. The lower the value for this variable the higher will be the motor final speed. Since the motor Bemf depends on it's speed, the value chosen for CmntnPeriodTarget will also determine the generated Bemf.
- The average applied voltage to the motor during startup will depend on the parameter DfuncTesting. The parameters DfuncTesting and CmntnPeriodTarget should be such that, at the end of motor speed up phase, the generated Bemf is lower than the average voltage applied to motor winding. This will prevent the motor from stalling or vibrating. The default DfuncTesting and CmntnPeriodTarget values in the initialization section is selected for the motor in the DRV8312 kit. When a different motor is tested, these values need to be tuned to prevent possible vibration and startup the motor properly. Both DfuncTesting and CmntnPeriodTarget should be adjusted accordingly in the watch window to increase the motor speed. The motor speed up time will depend on RampDelay, the time period of the main sampling loop and the difference between CmntnPeriodTarget and CmntnPeriodSetpt.

Note: This step is not meant for wide speed and torque range operation; instead the overall system is tested and calibrated before closing the loops at a certain speed under no-load.

- Bring the system to a safe stop as described below by setting EnableFlag to 0, taking the controller out of realtime mode and reset.



After verifying this, set EnableFlag to 0, take the controller out of real time mode (disable), reset the processor  (see "DRV8312-C2-KIT How To Run Guide" for details). Note that after each test, this step needs to be repeated for safety purposes. Also note that improper shutdown might halt the PWMs at some certain states where high currents can be drawn, hence caution needs to be taken.

During level 2, the BLDC Hall Effect sensors' output (if applicable) and PWMDAC outputs should appear as follows:

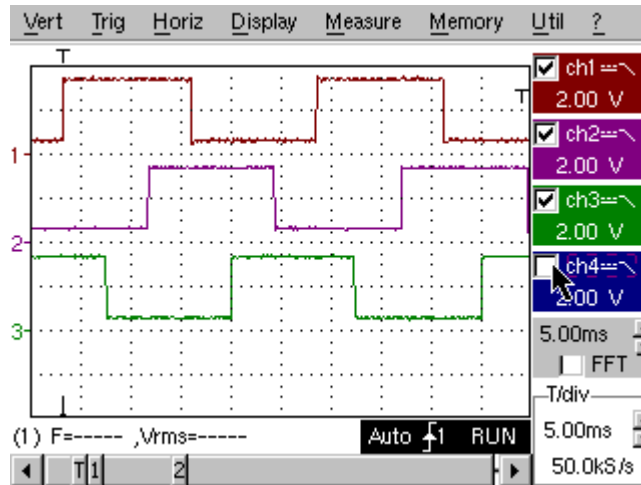


Fig. 17 The outputs of Hall Effect sensors, Hall A, B and C

During running this level, the waveforms in the CCS graphs should appear as follows:

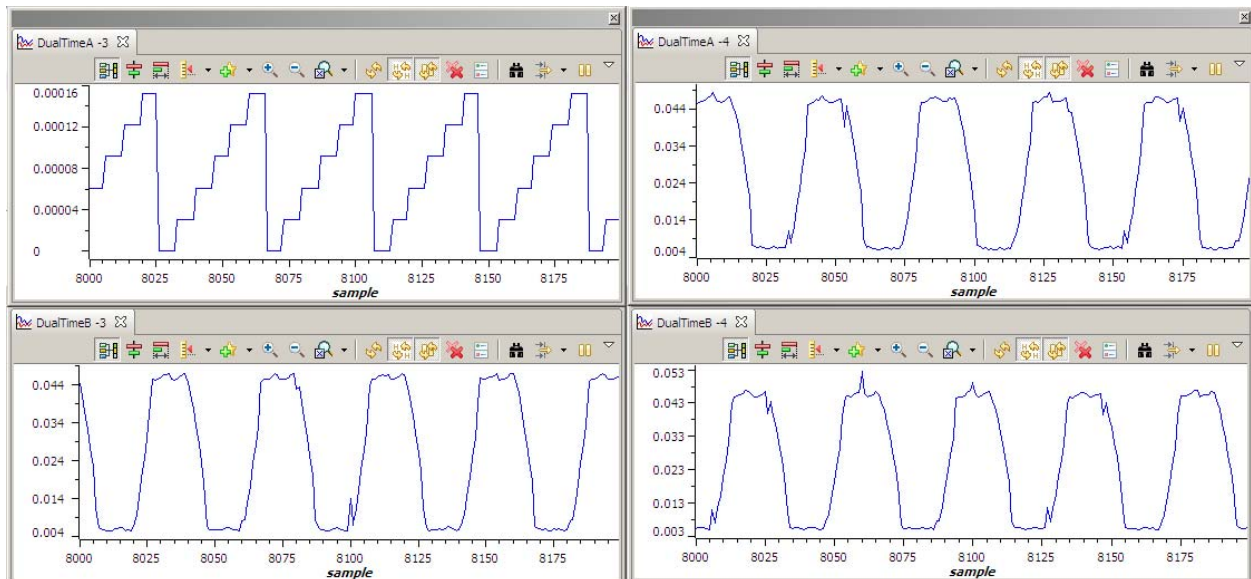
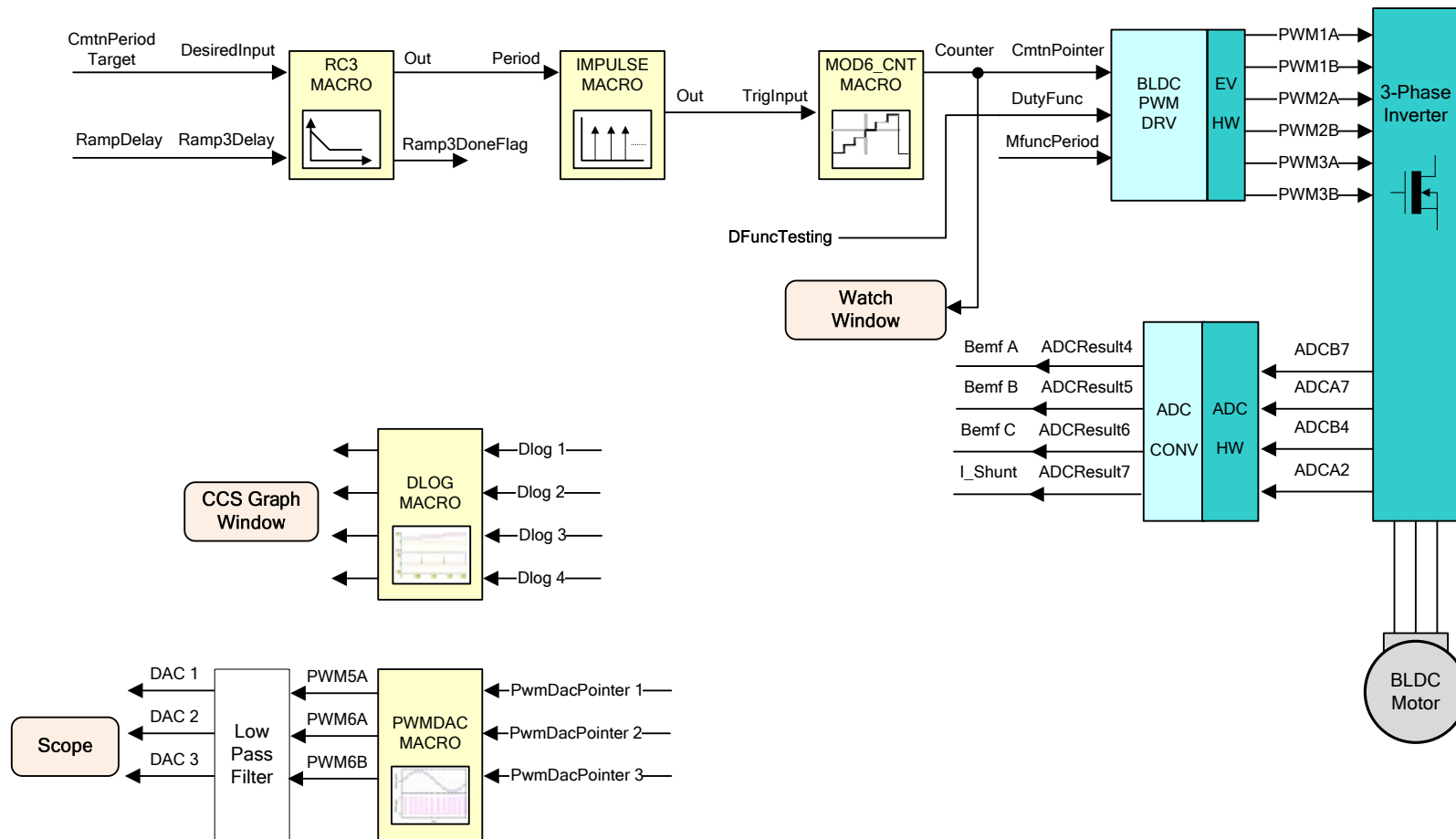


Fig. 18 (a) mod6 counter, (b) BemfA, (c) BemfB and (d)BemfC

Level 2 Incremental System Build Block Diagram



Level 2 verifies the open loop motor operation and current measurement.

Level 3 Incremental Build

Assuming the previous section is completed successfully, this section performs automatic calibration of the current sensor offsets.

Open `BLDC_Sensored-Settings.h` and select level 3 incremental build option by setting the `BUILDLEVEL` to `LEVEL3` (`#define BUILDLEVEL LEVEL3`). Now right click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set “EnableFlag” to 1 in the watch window. The variable named “IsrTicker” will now keep on increasing, confirm this by watching the variable in the watch window. This confirms that the system interrupt is working properly.

In the software, the key variables to be adjusted are summarized below.

- `IDC_offset`: for changing the DC Bus current sensor offset in per-unit.
- `BemfA_offset`: for changing the Phase A BEMF offset.
- `BemfB_offset`: for changing the Phase B BEMF offset
- `BemfC_offset`: for changing the Phase C BEMF offset

Note that especially the low power motors draw low amplitude current after closing the speed loop under no-load. The performance of the control algorithm becomes prone to phase current offset which might stop the motors or cause unstable operation. Therefore, the phase current offset values need to be minimized at this step. The offsets will be automatically calculated by passing the measured currents through a low-pass filter to obtain the average value when zero current is flowing through the sensors.

Initialize `IDC_offset` to 0.5 in the code and initialize the three BEMF offsets to 0,0, recompile and run the system and watch the offset values from the watch window. Ideally the measured phase current offsets should be 0.5 and the BEMF offsets should be 0.0. Note the value of lthe offsets in the watch window and change their values in the code by going to:

```
_iq BemfA_offset = _IQ15(0.0);  
_iq BemfB_offset = _IQ15(0.0);  
_iq BemfC_offset = _IQ15(0.0);  
_iq IDC_offset = _IQ15(0.5000);
```

and changing `IQ15(0.5000)` offset value (e.g. `IQ15(0.5087)` or `IQ15(0.4988)` depending on the value observed in the watch window). Try to enter an offset with 4 significant digits.

These offset values will now be used for the remaining build levels.

Note: Piccolo devices have 12-bit ADC and 16-bit ADC registers. The `AdcResult.ADCRESULT` registers are right justified for Piccolo devices; therefore, the measured phase current value is firstly left shifted by three to convert into Q15 format (0 to 1.0), and then converted to ac quantity (± 0.5) following the offset subtraction. Finally, it is left shifted by one (multiplied by two) to normalize the measured phase current to ± 1.0 pu.

Bring the system to a safe stop as described below by setting `EnableFlag` to 0, taking the controller out of realtime mode and reset.

Level 4 Incremental Build

Assuming the previous section completed successfully, this section verifies the peripheral independent module COMTN_TRIG. Open BLDC_Sensorless-Settings.h and select level 4 incremental build option by setting the BUILDLEVEL to LEVEL4 (#define BUILDLEVEL LEVEL4). Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set "EnableFlag" to 1 in the watch window. The variable named "IsrTicker" will be incrementally increased as seen in watch windows to confirm the interrupt working properly.

In the software, the key variables to be adjusted are summarized below.

- RampDelay (Q0 format): for changing the ramping time.
- CmntnPeriodTarget (Q0 format): for changing the targeted commutation interval.

The key steps can be explained as follows:

- Compile/load/run program with real time mode. Now the motor will gradually speed up and finally run at a constant speed in open loop commutation mode with default DFuncTesting value.
- View COMTN_TRIG module output variables CmntnTrig, Neutral, ZcTrig and DebugBemf from either from graphs window or scope.
- Verify that *Neutral* has been correctly re-constructed and *DebugBemf* shows the 6 "non-energized" Bemf ramps. Zero crossing triggers (*ZcTrig*) should be correctly aligned with zero's of Bemf ramps.
- Commutation triggers (CmntnTrig) should appear 30° after ZcTrig and be aligned with commutation points, i.e. direction changes of Bemf ramps.
- Bring the system to a safe stop as described below by setting EnableFlag to 0, taking the controller out of realtime mode and reset.

During running this level, the waveforms at the PWM outputs should appear as follows:

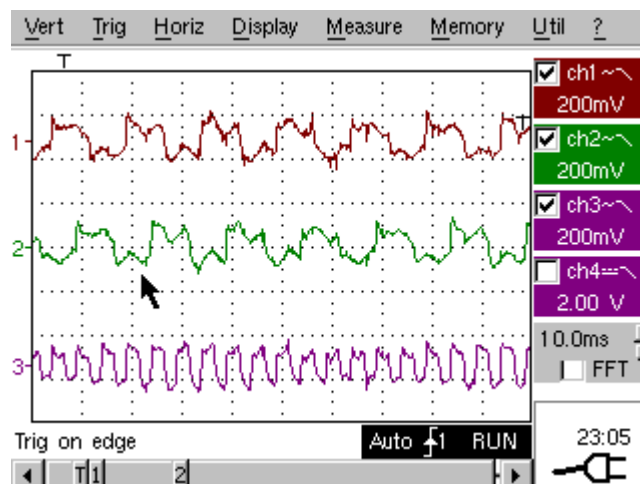
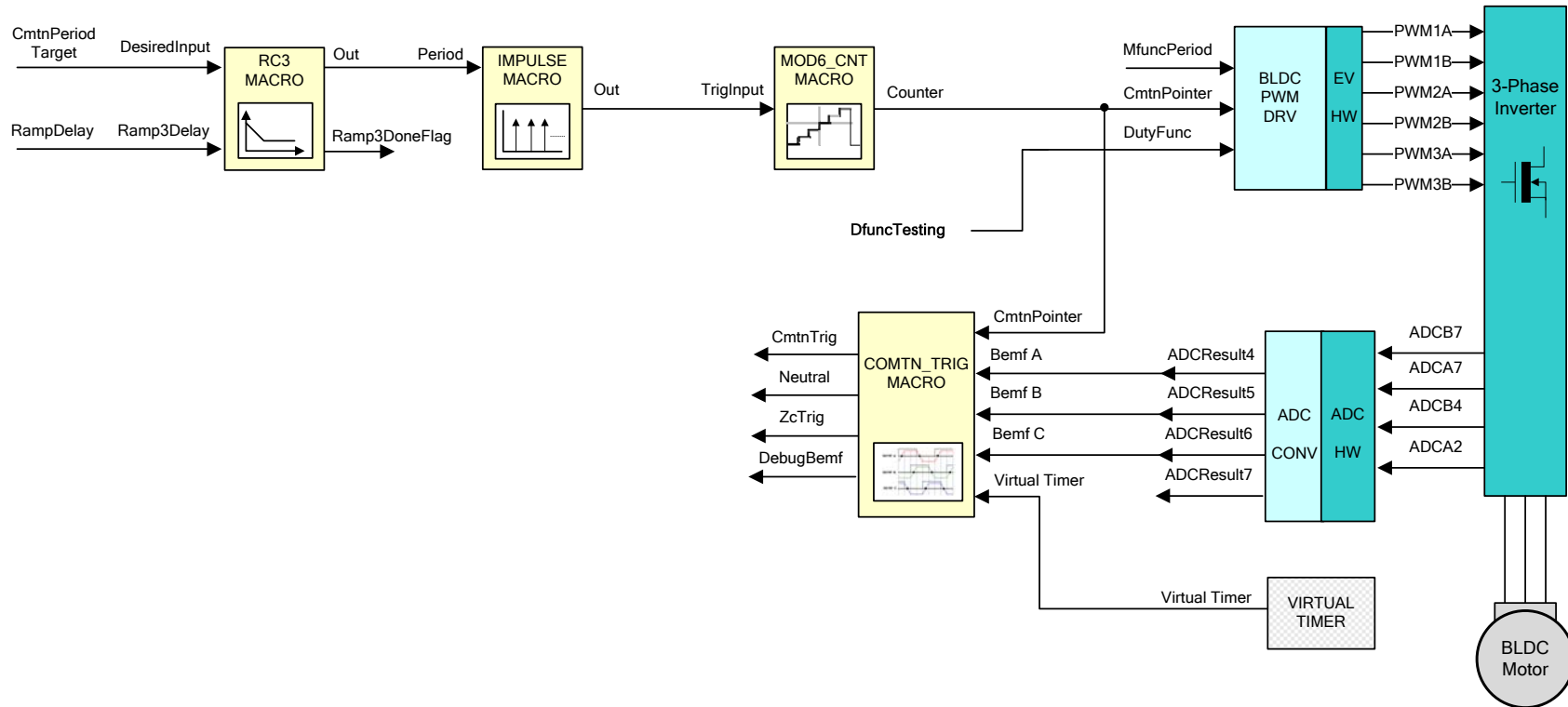


Fig. 19 (a) BemfA, (b)BemfB and (c) Neutral

Level 4 Incremental System Build Block Diagram



Level 4 verifies the peripheral independent module COMTN_TRIG

Level 5 Incremental Build

Assuming the previous section is completed successfully, this section verifies the closed loop motor operation based on the computed B_{emf} zero crossings and the resulting commutation trigger points. Open BLDC_Sensorless-Settings.h and select level 5 incremental build option by setting the BUILDLEVEL to LEVEL5 (#define BUILDLEVEL LEVEL5) and save the file. Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set "EnableFlag" to 1 in the watch window. The variable named "IsrTicker" will be incrementally increased as seen in watch windows to confirm the interrupt working properly.

In the software, the key variables to be adjusted are summarized below.

- RampDelay (Q0 format): for changing the ramping time.
- CmtnPeriodTarget (Q0 format): for changing the targeted commutation interval.
- DFuncDesired (Q15 format): changing the PWM duty function in per-unit.

The key steps can be explained as follows:

- Compile/load/run program with real time mode.
- The motor will gradually speed up and finally switch to closed loop commutation mode.
- The switch over from open loop commutation to closed loop commutation occurs when Ramp3DoneFlag is set to 0x7FFFFFFF indicating the end of motor speed up phase. Until this switch over occurs MOD6_CNT module is triggered by the output of IMPULSE module. After the switch over, MOD6_CNT module is triggered by the output of COMTN_TRIG module.
- When the speed up phase is over, vary the motor speed by changing DFuncDesired. This parameter is used as input to a second ramp control module RMP2CNTL. The output of this module is Out, which controls the duty cycle parameter DutyFunc. This varies the power delivered to the motor and hence it's speed. The second input to the RMP2CNTL module is Ramp2Delay. This controls the rate at which the ramp value changes. This variable is initialized by the user from the BLDC_Sensorless.c file.
- Bring the system to a safe stop as described below by setting EnableFlag to 0, taking the controller out of realtime mode and reset.

During running this level, the current waveforms in the CCS graphs should appear as follows:

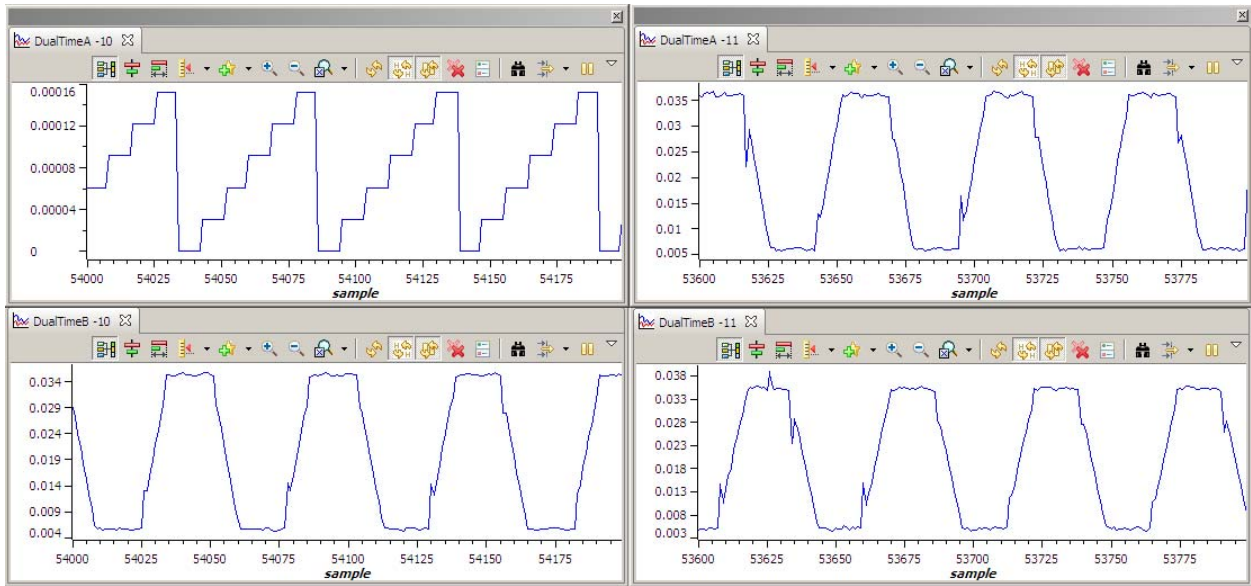


Fig. 20 (a) mod6 counter, (b) BemfA, (c) BemfB and (d) BemfC

PWMDAC outputs should appear as follows on the scope:

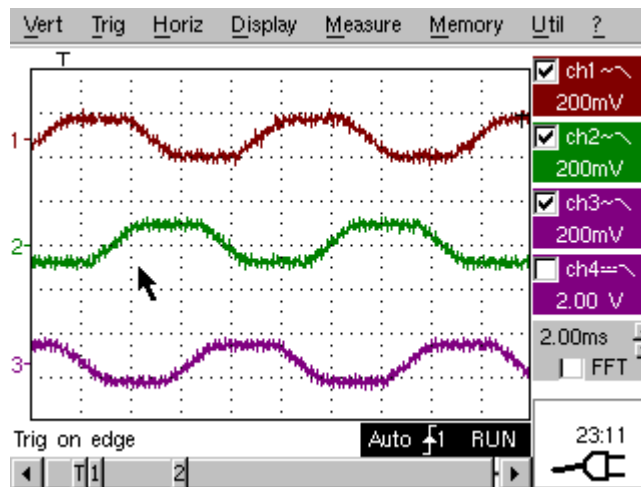
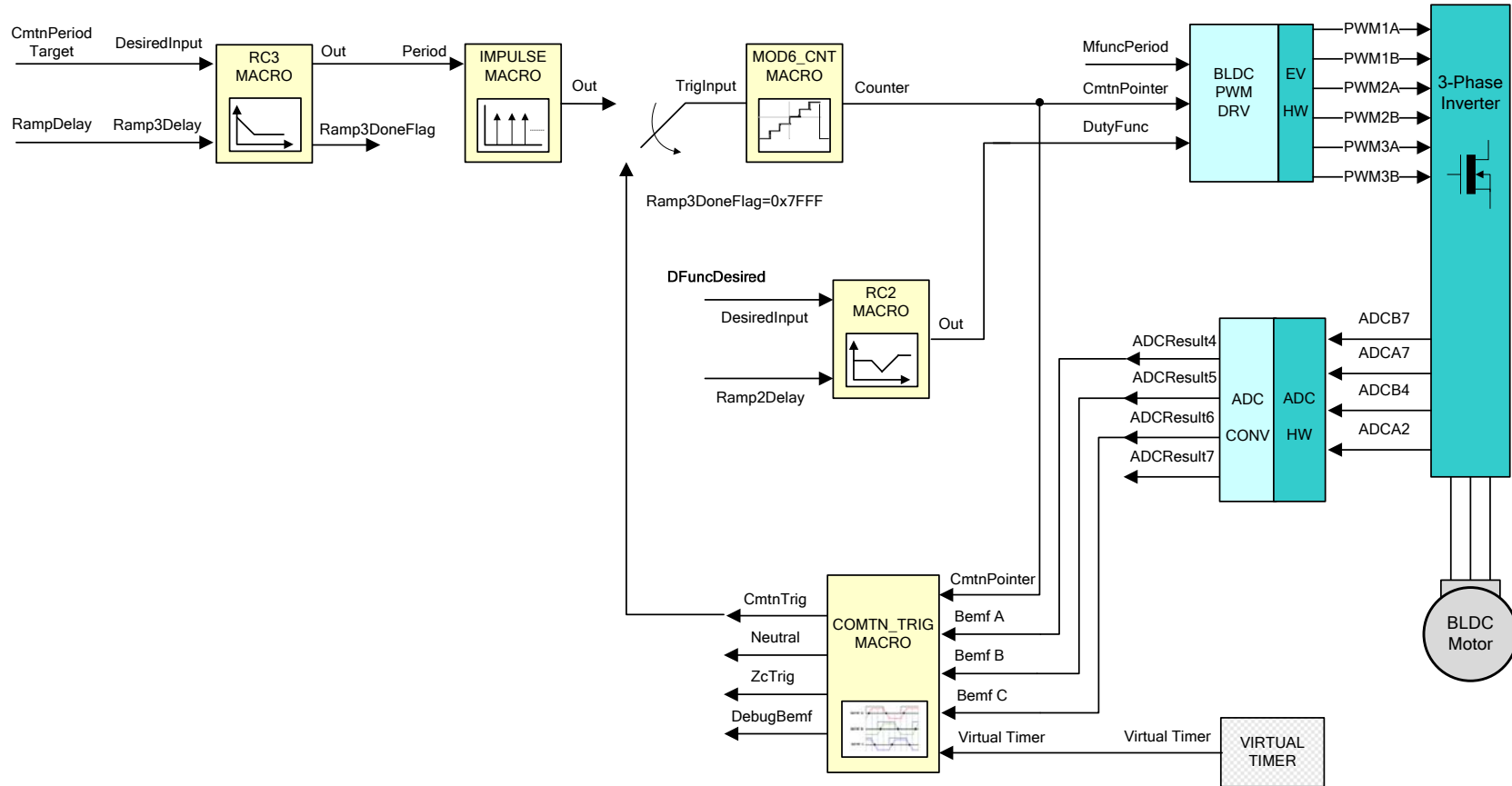


Fig. 21 PWMDAC outputs a) BemfA, (b) BemfB, (c) BemfC

Level 5 Incremental System Build Block Diagram



Level 5 verifies the closed loop motor operation based on the computed Bemf zero crossings and the resulting commutation trigger points.

Level 6 Incremental Build

Assuming the previous section is completed successfully, this section verifies the closed current loop and current PI controller. Open `BLDC_Sensorless-Settings.h` and select level 6 incremental build option by setting the `BUILDLEVEL` to `LEVEL6` (`#define BUILDLEVEL LEVEL6`). Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set "EnableFlag" to 1 in the watch window. The variable named "IsrTicker" will be incrementally increased as seen in watch windows to confirm the interrupt working properly.

In the software, the key variables to be adjusted are summarized below.

- `DFuncDesired` (Q15 format): for changing the PWM duty cycle in per-unit.
- `CurrentSet` (`GLOBAL_Q` format): for changing the reference DC-bus current in per-unit.
- `ILoopFlag` (Q0 format): for switching between fixed duty-cycle and controlled `Idc` duty-cycle.

The steps are explained as follows:

- Compile/load/run program with real time mode.
- The motor will gradually speed up and finally switch to closed loop commutation mode.
- Increase/decrease the motor speed by changing `DFuncDesired`.
- Now use the variable `CurrentSet` to specify the reference current for the PI controller `PID_REG3`. Once the `ClosedFlag` set to 1 in the code, change `ILoopflag` to 1 to activate the current loop PI controller. Once this is done, the PI controller will start to regulate the DC bus current and hence the motor current. Gradually increase/decrease the command current (`CurrentSet` value) to change the torque command and adjust PI gains. Note that the speed is not controlled in this step and a non-zero torque reference will keep increasing the motor speed. Therefore, the motor should be loaded using a brake/generator (or manually if the motor is small enough) after closing the loop. Initially apply relatively light load and then gradually increase the amount of the load. If the applied load is higher than the torque reference, the motor cannot handle the load and stops immediately after closing the current loop.
- Verify the motor speed (both pu and rpm) calculated by `SPEED_PR`
- Bring the system to a safe stop as described below by setting `EnableFlag` to 0, taking the controller out of realtime mode and reset.

During running this level, the current waveforms in the CCS graphs should appear as follows:

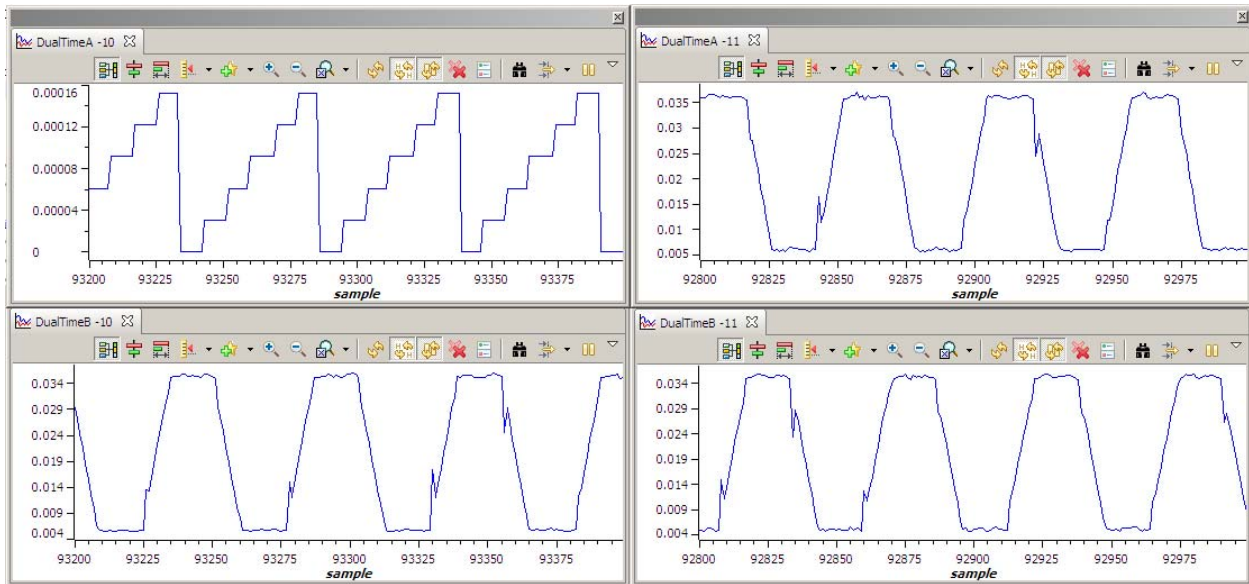


Fig. 22 a) mod 6 counter (b) BemfA, (c) BemfB, (d) BemfC

PWMDAC outputs should appear as follows on the scope:

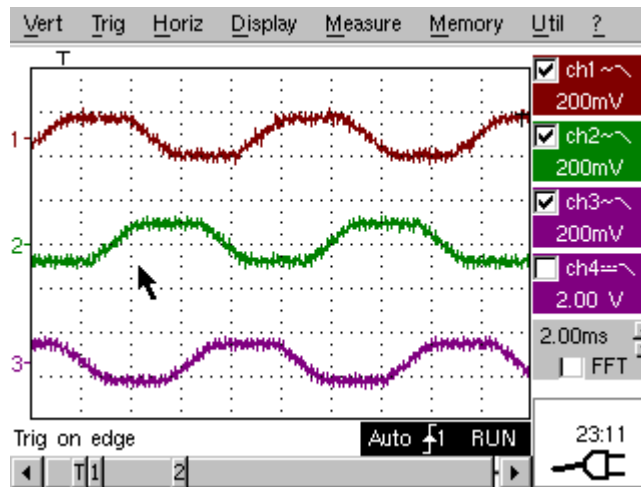
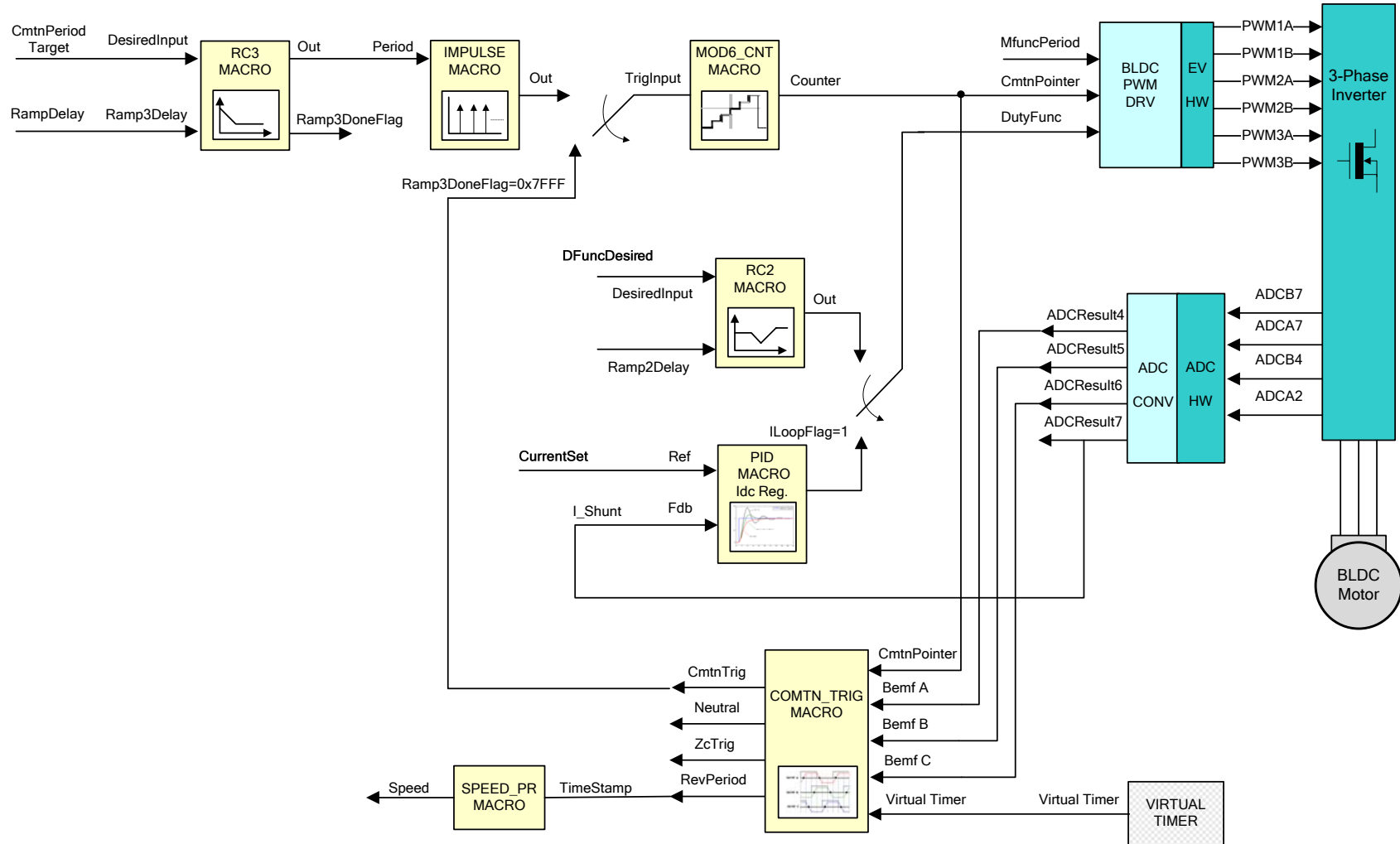


Fig. 23 PWMDAC outputs a) BemfA, (b) BemfB, (c) BemfC

Level 6 Incremental System Build Block Diagram



Level 6 verifies the closed current loop and current PI controller.

Level 7 Incremental Build

Assuming the previous section is completed successfully, this section verifies the closed speed loop and speed PI controller. Open BLDC_Sensorless-Settings.h and select level 7 incremental build option by setting the BUILDLEVEL to LEVEL7 (#define BUILDLEVEL LEVEL7). Now Right Click on the project name and click Rebuild Project. Once the build is complete click on debug button, reset CPU, restart, enable real time mode and run. Set "EnableFlag" to 1 in the watch window. The variable named "IsrTicker" will be incrementally increased as seen in watch windows to confirm the interrupt working properly.

In the software, the key variables to be adjusted are summarized below.

- SpeedRef (GLOBAL_Q format): for changing the reference Speed in per-unit.

The steps are explained as follows:

- Compile/load/run program with real time mode.
- The motor will gradually speed up and finally switch to closed loop commutation mode.
- Now use the variable SpeedRef to specify the reference speed for the PI controller PID_REG3. The SpeedLoopFlag is automatically activated when the PI reference is ramped up from zero speed to SpeedRef. Once this is done, the PI controller will start to regulate the motor speed. Gradually increase the command speed (SpeedRef value) to increase the motor speed.
- Adjust speed PI gains to obtain the satisfied speed responses, if needed.
- Bring the system to a safe stop as described below by setting EnableFlag to 0, taking the controller out of realtime mode and reset.

During running this level, the current waveforms in the CCS graphs should appear as follows:

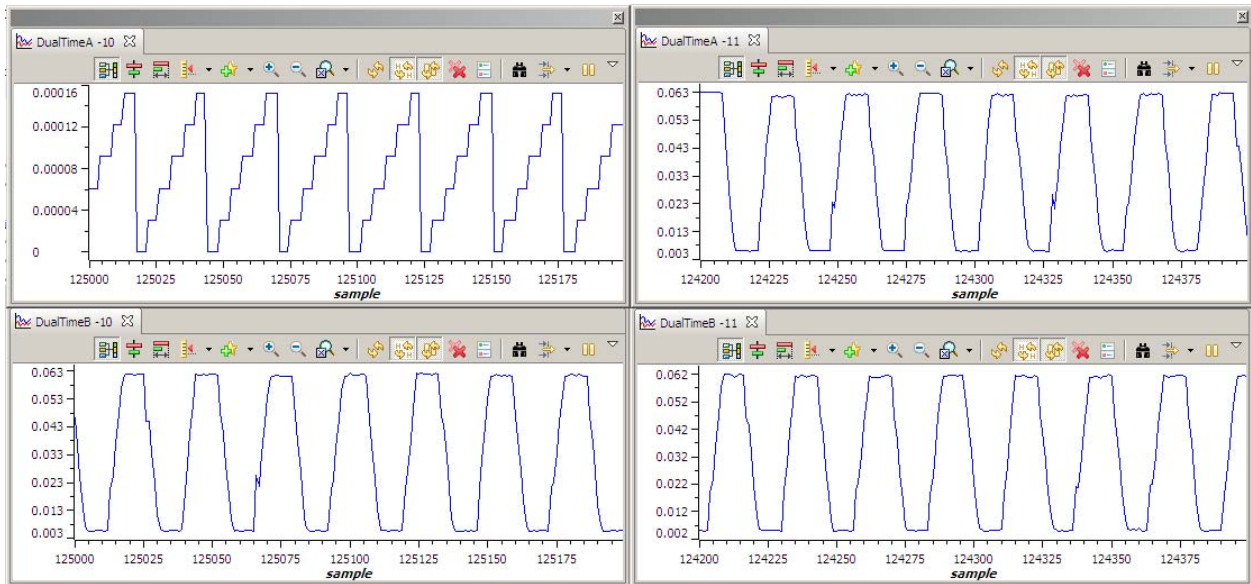


Fig. 24 a) mod 6 counter (b) BemfA, (c) BemfB, (d) BemfC

PWMDAC outputs should appear as follows on the scope:

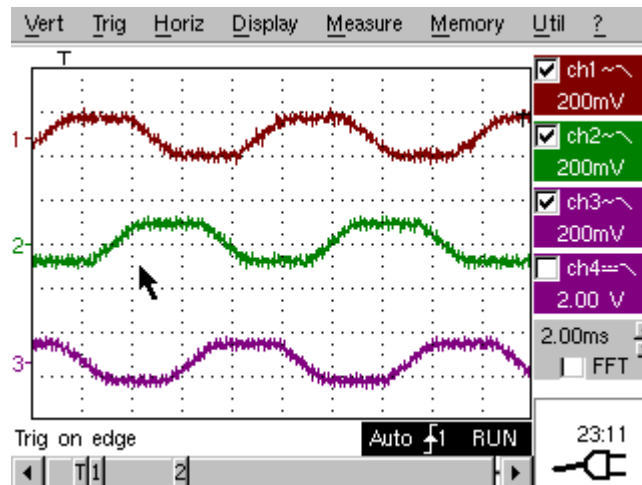
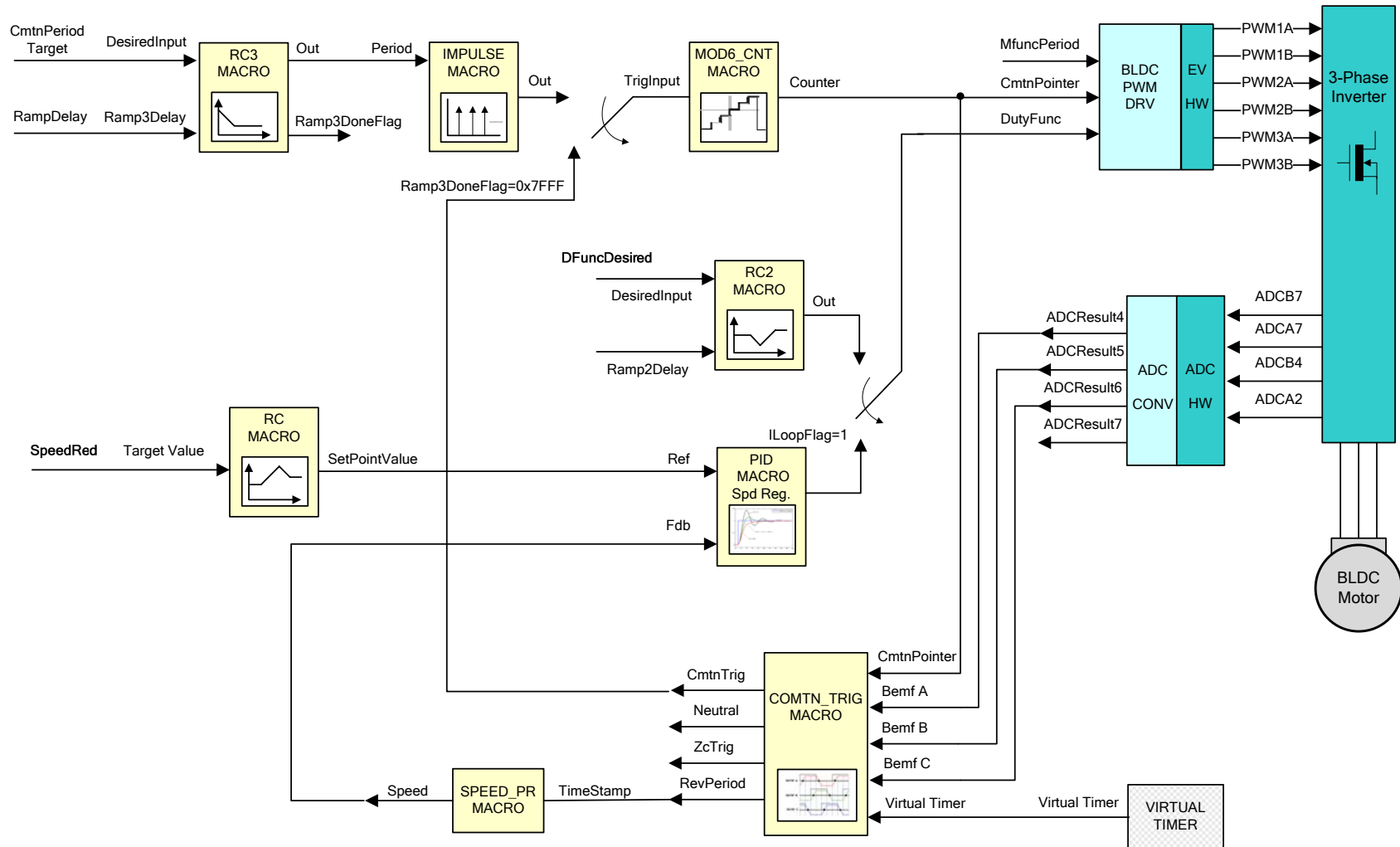


Fig. 25 PWMDAC outputs a) BemfA, (b) BemfB, (c) BemfC

Level 7 Incremental System Build Block Diagram



Level 7 verifies the closed speed loop and speed PI controller.

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